SYLLABUS

Fundamentals of Entrepreneurship

University year 2025-2026

1. Information regarding the programme

0 0 1 0	
1.1. Higher education institution	Babeş-Bolyai University of Cluj-Napoca
1.2. Faculty	Faculty of Mathematics and Computer Science
1.3. Department	Departament of Computer Science
1.4. Field of study	Computer Science
1.5. Study cycle	Bachelor
1.6. Study programme/Qualification	Computer Science
1.7. Form of education	Full time

2. Information regarding the discipline

2.1. Name of the discipli	ne Fundam	Fundamentals of Entrepreneurship				Discipline code	FDAU0002
2.2. Course coordinator	or			Manuela Petrescu			
2.3. Seminar coordinator			Lect Manuela Petrescu				
2.4. Year of study	2.5. Semester	ester 2 2.6. Type of evaluation		on	V	2.7. Discipline regime	F

3. Total estimated time (hours/semester of didactic activities)

3.1. Hours per week	2	of which: 3.2 course	2	3.3 seminar/laboratory/project	0
3.4. Total hours in the curriculum	28	of which: 3.5 course	28	3.6 seminar/laboratory/project	0
Time allotment for individual study (ID) and self-study activities (SA)				hours	
Learning using manual, course support, bibliography, course notes (SA)				12	
Additional documentation (in libraries, on electronic platforms, field documentation)			20		
Preparation for seminars/labs, homework, papers, portfolios and essays			10		
Tutorship					
Evaluations					
Other activities:			5		
3.7. Total individual study hours 47					
3.8. Total hours per semester	75				
3.9. Number of ECTS credits	3				

4. Prerequisites (if necessary)

1		
4.1. curriculum	None	
4.2. competencies	None	

5. Conditions (if necessary)				
5.1. for the course	Use of an online educational platform (Microsoft Teams)			
5.2. for the seminar /lab activities	None			

6.1. Specific competencies acquired ¹

 $^{^{\}rm 1}$ One can choose either competences or learning outcomes, or both. If only one option is chosen, the row related to the other option will be deleted, and the kept one will be numbered 6.

Professional/essential competencies	use of software tools in an interdisciplinary context
Transversal competencies	 use of efficient methods and techniques to learn, inform, research and develop the abilities to bring value to knowledge, to adapt at the requirements of a dynamical society and to communicate efficiently in Romanian language and in an international language

6.2. Learning outcomes

0. <u>_</u>	ing outcomes
Knowledge	The student knows:
Skills	The student is able to
Responsibility and autonomy:	The student has the ability to work independently to obtain

7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	The course will introduce students to basic entrepreneurial, marketing and economical concepts, in order to discover and develop their entrepreneurial skills.
7.2 Specific objective of the discipline	 Students will learn about the entrepreneurial process and how to manage it. Students will be able to identify a potentially viable idea and to elaborate a business plan.

8. Content

8.1 Course	Teaching methods	Remarks
0.1 Course	reaching methods	Remarks

Innovation and entrepreneurship: main	Description, dialogue, debate,	
definitions and interdependencies.	case studies	
Idea, unique selling proposition,	Description, dialogue, debate,	
validation. Turn a problem into an	case studies	
opportunity.		
Assignment 1: create teams, find an idea		
and try to apply the theoretical part.		
Marketing (1): Who are my potential	Description, dialogue, debate,	
customers and what do they want? Who	case studies	
are my potential competitors and how can		
I outcompete them?		
1		
Marketing (2): Create a marketing	Description, dialogue, debate,	
strategy.	case studies	
Assignment 2: Find your customers,		
create your marketing strategy.		
Team and leadership. How to build a	Description, dialogue, debate,	
team? Roles in a team.	case studies	
6.How to write a business plan? Budget	Description, dialogue, debate,	
income expenditure, and amortization.	case studies	
Assignment 3: Business plan		
7. Initial financing opportunities.	Description, dialogue, debate,	
Cooperations, ecosystem and	case studies	
intrapreneurship.		
Public speaking: body language, pitch,	Description, dialogue, debate,	
persuasion techniques.	case studies	
Digital transformation and innovative	Description, dialogue, debate,	
thinking.	case studies	
Preparing to launch (regulations).	Description, dialogue, debate,	
A saisman and A. Dalalis and alline and it	case studies	
Assignment 4: Public speaking, project presentation.	Description, dialogue, debate,	
	case studies Description dialogue debate	
Trends and regulations considering social responsibility	Description, dialogue, debate.	
Summary.	Dialogue, debate	
Q/A session	Dialogue, devate	
Q/A Session		

Bibliography

Gwartney, James. D., Stroup, Richard L., Lee, Dwight R., (2005), Common Sense Economics: What Everyone Should Know about Wealth and Prosperity, Macmillan.

Sartorelli, Deirdre (2017), Startup Smart: A handbook for entrepreneurs, published by Bureau of International Information Programs, United States Department of State.

Reis, Eric. "The lean startup." New York: Crown Business 27 (2011).

Duening, Thomas N., Robert A. Hisrich, and Michael A. Lechter. Technology entrepreneurship: Taking innovation to the marketplace. Academic Press, 2020.

		,		
8.2 Seminar / laboratory		Teaching methods	Remarks	
Bibliography				

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

Entrepreneurship has the ability to improve standards of living and create wealth, not only for the entrepreneurs but also for related businesses. Entrepreneurs drive change with innovation, as new products enable new markets to be developed and promote economic growth.

Most of the entrepreneurial achievements are found in IT sector, so students in IT should acquire basic entrepreneurial knowledge in order to be able to successfully pursuite an entrepreneurial carrier.

Last but not least, the core values of entrepreneurship (innovation, creativity, independence, determination etc.) are promoted by IT companies, so this course is also suitable for students who are not considering building their own startup.

10. Evaluation

Activity type	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Percentage of final grade
10.4 Course		Assignments 1-3: written form Assignment 4: oral examination	Assignments 1-3 will be graded with 20%, assignment 4 will be graded with 40%
10.5 Seminar/laboratory			
10.6 Minimum standard of	performance		
•			

11. Labels ODD (Sustainable Development Goals)²

Not applicable.

Date:	Signature of course coordinator	Signature of seminar coordinator	
	tyle	TJR_	
Date of approval:		Signature of the head of department	
		Assoc.prof.phd. Adrian STERCA	

² Keep only the labels that, according to the <u>Procedure for applying ODD labels in the academic process</u>, suit the discipline and delete the others, including the general one for <u>Sustainable Development</u> – if not applicable. If no label describes the discipline, delete them all and write <u>"Not applicable."</u>.