

## SYLLABUS

### 1. Information regarding the programme

1.1 Higher education institution	<b>Babeş Bolyai University</b>
1.2 Faculty	<b>Faculty of Mathematics and Computer Science</b>
1.3 Department	<b>Department of Computer Science</b>
1.4 Field of study	<b>Computer Science</b>
1.5 Study cycle	<b>Master</b>
1.6 Study programme / Qualification	<b>Software Engineering</b>

### 2. Information regarding the discipline

2.1 Name of the discipline	<b>Software Quality</b>						
2.2 Course coordinator	<b>Prof.PhD. Simona Motogna</b>						
2.3 Seminar coordinator	<b>Prof.PhD. Simona Motogna</b>						
2.4. Year of study	<b>1</b>	2.5 Semester	<b>2</b>	2.6. Type of evaluation	<b>E</b>	2.7 Type of discipline	<b>Compulsory</b>

### 3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	4	Of which: 3.2 course	2	3.3 seminar/laboratory	1 sem + 1 pr
3.4 Total hours in the curriculum	56	Of which: 3.5 course	28	3.6 seminar/laboratory	28
Time allotment:	hours				
Learning using manual, course support, bibliography, course notes	20				
Additional documentation (in libraries, on electronic platforms, field documentation)	30				
Preparation for seminars/labs, homework, papers, portfolios and essays	60				
Tutorship	14				
Evaluations	20				
Other activities: .....	-				
3.7 Total individual study hours	144				
3.8 Total hours per semester	200				
3.9 Number of ECTS credits	8				

### 4. Prerequisites (if necessary)

4.1. curriculum	<ul style="list-style-type: none"> <li>None</li> </ul>
4.2. competencies	<ul style="list-style-type: none"> <li>Basic software development skills</li> </ul>

### 5. Conditions (if necessary)

5.1. for the course	<ul style="list-style-type: none"> <li>None</li> </ul>
5.2. for the seminar /lab activities	<ul style="list-style-type: none"> <li>Computers</li> </ul>

## 6. Specific competencies acquired

<b>Professional competencies</b>	<ul style="list-style-type: none"> <li>• Proficient use of verification, validation, and evaluation criteria and methods to his/her own software solutions, ability to formulate value judgements and to justify/explain constructive decisions</li> <li>• Use advanced skills to develop and conduct complex software projects, of practical and/or research nature, using a wide range of quantitative and qualitative methods</li> <li>• Advanced communication skills within different professional environments, appropriate use of computer science vocabulary, good English knowledge</li> <li>• Demonstrate advanced modeling skills for economic, industrial, scientific phenomena and processes, by using fundamental mathematical, statistical, and computer science knowledge</li> </ul>
<b>Transversal competencies</b>	<ul style="list-style-type: none"> <li>• Team work capabilities; able to fulfill different roles</li> <li>• Professional communication skills; concise and precise description, both oral and written, of professional results,</li> <li>• Antepreneurial skills;</li> </ul>

## 7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	<ul style="list-style-type: none"> <li>• Know and understand fundamental concepts of software quality.</li> <li>• To be able to apply basic methods for software analysis and software quality assurance.</li> </ul>
7.2 Specific objective of the discipline	<p>At the end of the course, students</p> <ul style="list-style-type: none"> <li>• will acquire theoretical aspects regarding software quality,</li> <li>• will be able to define a software quality assurance plan and</li> <li>• will be able to apply quality assurance techniques.</li> </ul>

## 8. Content

8.1 Course	Teaching methods	Remarks
1. Introduction; characteristics, facts and statistics	Exposure,description, explanation, debate and dialogue, discussion of case studies	
2. Testing, inspection, walkthrough	explanation, debate and dialogue, discussion of case studies	
3. Software quality assurance and SQ Models	Exposure,description, explanation	
4. SQ factors – reliability	Exposure,description, explanation	
5. SQ factors – integrity, security, safety	Exposure,description, explanation	
6. SQ factors – efficiency, maintainability, flexibility	Exposure,description, explanation	

7. SQ factors – portability, reusability, interoperability	Exposure,description, explanation, discussion of case studies	
8. SQ metrics and tools	Exposure,description, explanation, discussion of case studies	
9. SQ standards	Exposure,description, explanation, discussion of case studies	
10. SQ standards – cont.	Exposure,description, explanation, discussion of case studies	
11. CMMI	Exposure,description, explanation, discussion of case studies	
12. SQ assurance vs. SQ control	Exposure,description, explanation, discussion of case studies	
13. SQ and software development phases	Exposure,description, explanation, discussion of case studies	
14. Reserved topic		Usually dedicated to an invited guest from a software company

#### Bibliography

1. D. Galin – Software quality assurance – From theory to implementation, Addison Wesley, 2003
2. S.H. Kan –Metrics and models in Software Quality Engineering. Addison Wesley, 2nd ed., 2003
3. R.A. Khan, K. Mustafe, S.I. Ahson – Software Quality: Concepts and Practice, Alpha Science, 2006
4. G. Schulmeyer - Handbook of Software Quality Assurance , Artech House, 2007
5. D. Spinellis. *Code Quality: The Open Source Perspective*. Addison Wesley, 2006
6. S. McConnell – Code Complete, 2<sup>nd</sup> Edition, Microsoft Press, 2004

8.2 Seminar / laboratory	Teaching methods	Remarks
1. Apply and evaluate a Code review tool	Conversation, debate, case studies	Seminar is organized as a total of 7 hours – 2 hours every second week
2. Apply and evaluate a Metrics tool	Conversation, debate, case studies, examples	
3. Establish theme project	Conversation, debate, case studies	
4. Establish SQ moel	Evaluation	
5. Establish SQ factors to be followed and associated metrics	Conversation, debate, case studies	
6. Discuss results and refine metrics	Conversation, debate, case studies, examples	
7. Project presentation	Evaluation	

#### Bibliography

Students will search and use SQ tools suitable for their project

**9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program**

<ul style="list-style-type: none"> <li>• The course respects the IEEE and ACM Curricula Recommendations for Software Engineering studies;</li> <li>• The course exists at the major universities in Romania offering similar study programs;</li> <li>• The content of the course is considered by the software companies as important for average software development skills and quality assurance skills</li> </ul>	•
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**10. Evaluation**

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)
10.4 Course	- know the basic principle of the domain; - understand and apply the course concepts - problem solving	Oral exam	30%
	- SWOT analysis, risk analysis	Workshop active participation	10%
10.5 Seminar/lab activities	- be able to implement course concepts - use tools for different SQ aspects - evaluate quality factors for an application	-Practical examination -documentation -portfolio -continuous observations Laboratory assignments Project	20% 40%
10.6 Minimum performance standards			
<ul style="list-style-type: none"> <li>➤ At least grade 5 (from a scale of 1 to 10) at both written exam and laboratory work</li> <li>➤ Understand and apply software quality attributes in software development</li> <li>➤ Evaluate software quality of applications</li> </ul>			

Date

Signature of course coordinator

Signature of seminar coordinator

27.04.2023

Prof.PhD. Simona MOTOGNA

Prof.PhD. Simona MOTOGNA

Date of approval

Signature of the head of department

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Prof.dr. Laura Dioşan