SYLLABUS

1. Information regarding the programme

1.1 Higher education	Babeş-Bolyai University
institution	
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Department of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Master
1.6 Study programme /	Distributed Systems in the Internet (Sisteme distribuite in
Qualification	internet)

2. Information regarding the discipline

2.1 Name of the discipline St				atistical Computa	tional M	ethods	
2.2 Course coordinator			Prof. Sanda Micula, PhD. Habil.				
2.3 Seminar coordinator				Prof. Sanda Micula, PhD. Habil.			
2.4. Year of	1	2.5	1	2.6. Type of	Е	2.7 Type of	DC Optional
study		Semester		evaluation		discipline	
2.8 Course Code MME8088							<u>.</u>

3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	3	Of which: 3.2 course	2	3.3	1
				seminar/laboratory	
3.4 Total hours in the curriculum	42	Of which: 3.5 course	28	3.6	14
				seminar/laboratory	
Time allotment:		·			hours
Learning using manual, course support, bibliography, course notes					36
Additional documentation (in libraries, on electronic platforms, field documentation)					10
Preparation for seminars/labs, homework, papers, portfolios and essays					30
Tutorship					14
Evaluations				18	
Other activities:				-	
3.7 Total individual study hours 108					۱]
3.8 Total hours per semester 150					

3.8 Total hours per semester	150
3.9 Number of ECTS credits	6

4. Prerequisites (if necessary)

4.1. curriculum	Probability and Statistics	
4.2. competencies	Logical thinking	
	 Average logical programming skills 	

5. Conditions (if necessary)

5.1. for the course	• Lecture room with large blackboard and video projector, laptop, beamer
5.2. for the seminar /lab	• For seminar: Laboratory with computers having Matlab installed

6. Specific competencies acquired

	competencies acquired
Professional competencies	C4.3 Identifying the appropriate models and methods for solving real-life problems C4.4 Using simulations in order to study and elaborate models and evaluate their performance
Transversal competencies	CT1 Ability to conform to the requirements of organized and efficient work, to develop a responsible approach towards the academic and scientific fields, in order to make the most of one's own creative potential, while obeying the rules and principles of professional ethic CT3 Using efficient methods and techniques for learning, information, research and developing capabilities for using knowledge, for adapting to a dynamic society and for communicating in Romanian and in a worldwide spoken language

7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	• Acquire basic knowledge of Probability Theory and Mathematical Statistics applications and models
7.2 Specific objective of the discipline	 Ability to use Monte Carlo methods and simulations for solving real- life problems and perform statistical analysis of data Become familiar and be able to work with various probabilistic and statistical models Ability to use statistical features of various mathematical software

8. Content

8.1 Course Teaching methods Domestra					
8.1 Course	Teaching methods	Remarks			
 Review of Probability and Statistics. Probability space. Rules of probability. Conditional probability. Probabilistic models. Random variables and random vectors. 	 Interactive exposure Explanation Conversation Didactical demonstration 				
 Common discrete and continuous distributions. PDF and CDF. Examples, applications, properties. 	 Interactive exposure Explanation Conversation Didactical demonstration 				
 Random samples. Sample functions. Estimators. Confidence intervals. Hypothesis and significance testing. 	Interactive exposureExplanationConversation				
 Computer simulations and Monte Carlo methods. MC methods and random number generators. Discrete methods. Examples. 	 Interactive exposure Explanation Conversation Description 				
 Inverse transform and discrete inverse transform method. Rejection method. Special methods. Examples. 	 Interactive exposure Explanation Conversation Didactical demonstration 				

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6. Accuracy of an MC study. Estimating	• Interactive exposure	
probabilities, means, variances. Size of an	• Explanation	
MC study. Other applications of MC methods.	Conversation	
	Didactical demonstration	
7. Stochastic processes. Definitions,	• Interactive exposure	
classifications. Markov processes and	• Explanation	
Markov chains. Transition probability	Conversation	
matrix. Properties, examples.	Description	
8. Steady-state distribution. Regular Markov	• Interactive exposure	
chains. Periodic Markov chains. Simulation	Explanation	
of Markov chains.	Conversation	
	Didactical demonstration	
9. Counting processes. Binomial and Poisson	• Interactive exposure	
counting processes. Gamma-Poisson	Explanation	
formula. Simulation of counting processes.	 Conversation 	
Examples.	Didactical demonstration	
10. Queuing systems. Basic notions, main	• Interactive exposure	
components, Little's law. Bernoulli single-	• Explanation	
server QS. Systems with limited capacity.	Conversation	
11. M/M/1 QS. Evaluation of a system's	• Interactive exposure	
performance. Examples.	• Explanation	
	Conversation	
	Didactical demonstration	
12. Multiserver QS's. Bernoulli k-server and	• Interactive exposure	
M/M/k QS's. M/M/ ∞ QS's. Simulation of	• Explanation	
QS's.	Conversation	
13. Statistical inference. Nonparametric tests,	• Interactive exposure	
Chi-square-tests, Wilcoxon tests.	• Explanation	
Bootstrapping. Applications, examples,	Conversation	
simulations.	Description	
14. Regression and correlation. Fitting models.	• Interactive exposure	
Analysis of variance (ANOVA), prediction.	• Explanation	
Examples.	Conversation	
	Didactical demonstration	
Bibliography		
1. Micula, S., Probability and Statistics for Comp	· 5	-
2. Baron, M., Probability and Statistics for Comp	outer Scientists, 3 rd edition, CRC Pre	ess, Taylor and
Francis, Boca Raton, FL, 2019.		
3. Milton, J.S., Arnold, J. C., Introduction to Prol	• •	
for Engineering and the Computing Sciences, 3		
4. Gentle, J. E., Elements of Computational Statis		
5. Matloff, N., From Algorithms to Z-Scores: Pro Science, Orange Grove Texts Plus, Gainesville		in Computer
6. Gentle, J. E., Hardle, W., Mori, Y., Handbook		ger Heidelbarg
2004.	k of Computational Statistics, Sprin	iger, melueiberg,
8.2 Seminar /Laboratory	Teaching methods	Remarks
1. Random variables and applications.	Interactive exposure	The seminar is
	Explanation	structured as 2
	Conversation	hours per
		week, every
		other week
2. Computer simulations of discrete random	Interactive exposure	
variables. Discrete methods.	• Explanation	
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 Computer simulations of random variables and Monte Carlo studies. Inverse transform method, rejection method, special methods. 	 Conversation Individual and group work Interactive exposure Conversation Synthesis Individual and group work
 Markov chains. Applications and simulations. 	 Interactive exposure Explanation Conversation Individual and group work
 Counting processes. Bernoulli and Poisson counting processes. Applications and simulations. 	 Interactive exposure Explanation Conversation Individual and group work
6. Queuing systems. Examples and simulations.	 Interactive exposure Explanation Conversation Individual and group work
7. Statistical inference. Applications and simulations. Lab test. Difficulty	 Interactive exposure Explanation Conversation Description Individual and group work

Bibliography

- 1. Baron, M., Probability and Statistics for Computer Scientists, 3rd edition, CRC Press, Taylor and Francis, Boca Raton, FL, 2019.
- 2. Blaga, P., Statistica prin Matlab, Presa Universitara Clujeana, Cluj-Napoca, 2002.
- 3. Lisei, H., Micula, S., Soos, A., Probability Theory trough Problems and Applications, Cluj University Press, 2006.
- 4. Milton, J.S., Arnold, J. C., Introduction to Probability and Statistics: Principles and Applications for Engineering and the Computing Sciences, 3rd Edition. McGraw-Hill, New York, 1995.
- 5. Gentle, J. E., Elements of Computational Statistics, Springer-Verlag, New York, 2002.
- 6. Matloff, N., From Algorithms to Z-Scores: Probabilistic and Statistical Modelling in Computer Science, Orange Grove Texts Plus, Gainesville, FL, 2009.

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- The course gives students solid statistical background for computational intelligence.
- The knowledge and skills acquired in this course give students a foundation for launching a career in scientific research.
- The statistical analysis abilities acquired in this course are useful in any career path students may choose.

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)
10.4 Course	 acquire the basic principles in Computational Statistics, with emphasis on simulations and Monte Carlo studies; be able to apply correctly the course concepts on various applications and problem solving 	Written exam	70%
10.5 Seminar/Lab activities	 be able to apply course concepts and techniques on practical problems be able to implement course concepts and algorithms in Matlab be able to solve numerical statistical problems in Matlab 	 participation in discussing, solving and implementing problems throughout the semester individual presentation of solutions lab test (numerical statistical applications and simulations) 	30%
10.7 Minimum performa	nce standards		
 A grade of 5 or al seminar/lab evalu 		on <u>each</u> activity mentioned at	pove (written test,

Date	Signature of course coordinator	Signature of seminar coordinator
24.04.2023	Prof. Sanda Micula, PhD. Habil.	Prof. Sanda Micula, PhD. Habil.

Date of approval

Signature of the head of department

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