

SYLLABUS

1. Information regarding the programme

1.1 Higher education institution	Babeş Bolyai University
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Department of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Bachelor
1.6 Study programme / Qualification	Artificial Intelligence

2. Information regarding the discipline

2.1 Name of the discipline (en) (ro)	Knowledge based systems						
2.2 Course coordinator	Prof. PhD. Andreica Anca						
2.3 Seminar coordinator	Prof. PhD. Andreica Anca						
2.4. Year of study	3	2.5 Semester	5	2.6. Type of evaluation	E	2.7 Type of discipline	Compulsory
2.8 Code of the discipline	MLE5201						

3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	3	Of which: 3.2 course	2	3.3 seminar/laboratory	1
3.4 Total hours in the curriculum	42	Of which: 3.5 course	28	3.6 seminar/laboratory	14
Time allotment:					hours
Learning using manual, course support, bibliography, course notes					15
Additional documentation (in libraries, on electronic platforms, field documentation)					10
Preparation for seminars/labs, homework, papers, portfolios and essays					25
Tutorship					6
Evaluations					2
Other activities:					-
3.7 Total individual study hours	58				
3.8 Total hours per semester	100				
3.9 Number of ECTS credits	4				

4. Prerequisites (if necessary)

4.1. curriculum	<ul style="list-style-type: none"> Algorithms, data structures, statistics
4.2. competencies	<ul style="list-style-type: none"> Average programming skills

5. Conditions (if necessary)

5.1. for the course	<ul style="list-style-type: none"> • Projector
5.2. for the seminar /lab activities	<ul style="list-style-type: none"> • Computers, specific development environment

6. Specific competencies acquired

Professional competencies	<p>CE1.1 Description of artificial intelligence concepts and research directions</p> <p>CE1.2 Evaluation of the quality and stability of the obtained solutions and their comparison with the solutions obtained by traditional methods</p> <p>CE1.3 Using artificial intelligence methods, techniques and algorithms to model solutions to classes of problems</p>
Transversal competencies	<p>CT1. Application of efficient work rules and responsible attitudes towards the scientific domain, for the creative exploitation of one's own potential according to the principles and rules of professional ethics</p> <p>CT3. Use of efficient methods and techniques for learning, information, research and development of abilities for knowledge exploitation, for adapting to the needs of a dynamic society and for communication in a widely used foreign language.</p>

7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	To introduce the student in Knowledge-based systems (KBS)
7.2 Specific objective of the discipline	This course is aimed to advance both theoretical and practical aspects of KBS. The course aims to provide an overview of the discipline and its main areas. At the end of the course, students will understand the basic principles of KBS and associated algorithmic approaches and have knowledge of KBS applications.

8. Content

8.1 Course	Teaching methods	Remarks
1. Introduction to KBS	<ul style="list-style-type: none"> • Interactive 	

<p>2. KBS</p> <ul style="list-style-type: none"> a. Components b. Knowledge representation <ul style="list-style-type: none"> ▪ Formal logic ▪ Rules ▪ Semantic networks c. Inference process <ul style="list-style-type: none"> ▪ Techniques – certainty <ul style="list-style-type: none"> a. Logic b. Rule-based ▪ Techniques – uncertainty <ul style="list-style-type: none"> a. Probabilities b. Fuzzy <p>3. Logic-based KBS</p> <p>4. KBS – certainty</p> <ul style="list-style-type: none"> a. Design b. Architecture <ul style="list-style-type: none"> ▪ Knowledge base ▪ Inference <ul style="list-style-type: none"> a. Forward b. Backward c. Conflicts <p>5. KBS – uncertainty</p> <ul style="list-style-type: none"> a. Architecture <ul style="list-style-type: none"> ▪ Knowledge base ▪ Inference <ul style="list-style-type: none"> a. Bayes b. Certainty theory c. Fuzzy logic – stages <ul style="list-style-type: none"> ○ Fuzzification ○ Rules ○ Fuzzy inference ○ Aggregation ○ Defuzzification ○ Results <p>6. Strengths and weaknesses of KBS</p> <p>7. Real-world KBSs</p>	<p>exposure</p> <ul style="list-style-type: none"> • Presentation • Explanation • Practical examples • Case-study discussions 	
<p>Bibliography</p> <ol style="list-style-type: none"> 1. S. Russell, P. Norvig, Artificial Intelligence: A Modern Approach, Prentice Hall, 1995 2. C. Groșan, A. Abraham, Intelligent Systems: A Modern Approach, Springer, 2011 3. A. Hopgood, Intelligent Systems for Engineers and Scientists, CRC Press, 2001 4. H.F. Pop, G. Șerban, Inteligență artificială, Cluj Napoca, 2004 5. D. J. C. MacKey, Information Theory, Inference and Learning Algorithms, Cambridge University Press, 2003 6. G.J. Klir, B. Yuan, Fuzzy Sets and Fuzzy Logic, Prentice Hall, 1995 		
<p>8.2 Seminar / laboratory</p>	<p>Teaching methods</p>	<p>Remarks</p>
<p>L1: Efficient solutions for algorithmic problems L2-L3: Design and implementation of KBS – certainty</p>	<ul style="list-style-type: none"> • Interactive exposure 	

L4-L5: Design and implementation of KBS – uncertainty L6-L7: Recommendation systems	<ul style="list-style-type: none"> • Explanation • Conversation • Didactical demonstration 	
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Bibliography

1. S. Russell, P. Norvig, Artificial Intelligence: A Modern Approach, Prentice Hall, 1995
2. C. Groşan, A. Abraham, Intelligent Systems: A Modern Approach, Springer, 2011
3. A. Hopgood, Intelligent Systems for Engineers and Scientists, CRC Press, 2001
4. G.J. Klir, B. Yuan, Fuzzy Sets and Fuzzy Logic, Prentice Hall, 1995

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- The course exists in the curriculum of many universities in the world.
- The results of course are considered by software companies particularly useful and topical, developing needed abilities in modelling and visualization of data.

10. Evaluation

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)
10.1 Course	Knowledge of the basic concepts of the field Applying the intelligent principles from the course content to solve complex and difficult problems	Written exam	50%
10.2 Seminar/lab activities	<ul style="list-style-type: none"> · Specification, design, implementation and testing of intelligent methods · Effective problem solving with the help of previously implemented methods 	Systematic observation of the student while solving the task Practical projects	50%
10.3 Minimum performance standards			
<ul style="list-style-type: none"> - Each student has to demonstrate that he has reached an acceptable level of knowledge and understanding of the field, that he is able to express the knowledge in a coherent form, that he has the ability to establish certain connections and to use the knowledge in solving some problems. - To pass the exam you must: - at least 60% of the laboratory assignments are completed - an evaluation average (written exam, seminar, laboratory) to be above 5 			

Date

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Signature of course coordinator

Prof. PhD. Andreica Anca

Signature of seminar coordinator

Prof. PhD. Andreica Anca

Date of approval

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Signature of the head of department

Prof. PhD. Dioşan Laura