#### **SYLLABUS**

1.1 Higher education	Babeş Bolyai University				
institution					
1.2 Faculty	Faculty of Mathematics and Computer Science				
1.3 Department	Department of Computer Science				
1.4 Field of study	Computer Science				
1.5 Study cycle	Bachelor				
1.6 Study programme /	Mathematics and Computer Science (in English)				
Qualification					

#### **1. Information regarding the programme**

## 2. Information regarding the discipline

2.1 Name of the discipline (en)			Professional Communication and career plan				
(ro)							
2.2 Course coordinator			Assoc.Prof.PhD. Simona Motogna				
2.3 Seminar coordinator			-				
2.4. Year of study	3	2.5 Semester	5	2.6. Type of	С	2.7 Type of	Facultative
				evaluation		discipline	
2.8 Code of the MLR7005							
discipline							

## 3. Total estimated time (hours/semester of didactic activities)

or i otal commutea time (nours/series		araactic activities)			
3.1 Hours per week	3	Of which: 3.2 course	2	3.3	1 pr
				seminar/laboratory	
3.4 Total hours in the curriculum	42	Of which: 3.5 course	28	3.6	14
				seminar/laboratory	
Time allotment:					hours
Learning using manual, course support	rt, bit	liography, course notes	8		6
Additional documentation (in libraries, on electronic platforms, field documentation)					7
Preparation for seminars/labs, homework, papers, portfolios and essays					8
Tutorship					7
Evaluations					5
Other activities:					-
3.7 Total individual study hours 33					
3.8 Total hours per semester		75			
3.9 Number of ECTS credits		3			

5.8 Total nours per semester	13
3.9 Number of ECTS credits	3

## 4. Prerequisites (if necessary)

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4.1. curriculum	•

4.2. competencies	•
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## **5. Conditions** (if necessary)

5.1. for the course	Room with projector
5.2. for the seminar /lab	•
activities	

## 6. Specific competencies acquired

orbpeen	te competencies acquireu
<b>Professional</b> competencies	<ul> <li>C3.2 Identify and explain the basic computer science models corresponding to application domain</li> <li>C3.4 Data and model analysis</li> </ul>
	CT1 Apply rules to: organized and efficient work, responsabilities of didactical and scientifical activities
l ies	and creative capitalization of own potential, while respecting principles and rules for professional ethics CT2 Efficient organization of activities in an inter-disciplinary group and development of empatic communication, relational and collaboration abilities
Transversal competencies	CT3 Use efficient methods and techniques for learning, knowledge gaining, and research and develop
ansv	capabilities for capitalization of knowledge, accomodation to society requirements and communication in
Tr	English

# 7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	<ul> <li>Initiate students in communication and presentation of the Computer Science domain from a professional perspective</li> </ul>
7.2 Specific objective of the discipline	<ul> <li>Communication skills for academic and professional witting (documentation, technical reports, scientific papers)</li> <li>Communication skills for verbal presentations: participation, debate, argument</li> <li>Professional development: prepare a CV, prepare an interview</li> <li>Career choice: continue education, academic career, industry career</li> </ul>

8. Content		
8.1 Course	Teaching methods	Remarks
1. Presentation of the faculty, academic plans,	Exposure: description,	
structure of studies	debate	
2. Communication – technical; general presentation	Exposure: description,	
	debate, case studies,	
	examples, dialogue	
3. Written communication	Exposure: description,	
	debate, case studies,	

	avamplas dialagua				
	examples, dialogue				
4. Verbal communication	Exposure: description,				
	debate, case studies,				
	examples, dialogue				
5. Visual communication	Exposure: description,				
	debate, case studies,				
	examples, dialogue				
6. Prepare a CV	Exposure: description,				
	debate, case studies,				
	examples, dialogue				
7. Prepare an interview	Exposure: description,				
	debate, case studies,				
	examples, dialogue				
8. CV and technical interview		Invited lecture from			
		software company			
9. Domain od Computer Science	Exposure: description,				
	debate, case studies,				
	examples, dialogue				
10. Technical organization of a software	Exposure: description,				
company	debate, case studies,				
	examples, dialogue				
11. Hierarchical organization of a software	Exposure: description,				
company	debate, case studies,				
	examples, dialogue				
12. Invited lecture from software company					
13. How to build a research career?	Exposure: description,				
	debate, case studies,				
	examples, dialogue				
14. Evaluation	evaluation				
Bibliography					
ACM – Professional Competencies – acm.org					
IEEE – Computer Science Curricula ieee.org					
- Onlinesources: soft skills, presentation skills, c	ommunication skills				

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- The course respects the IEEE and ACM Curriculla Recommendations for Computer Science studies;
- The course exists in the studying program of all major universities abroad;
- The content of the course is providing basic communication skills required by companies in Romania

#### **10. Evaluation**

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the			
			grade (%)			
10.4 Course	- know the basic principle of	Written exam	50%			
	communciation;					
	- apply the course concepts					
	- portofolio	CV	30%			
		Course quiz	20%			
10.6 Minimum performance standards						
At least grade 5 (from a scale of 1 to 10) at both evaluation forms						
Basic communication skills for Computer Science						

Date

Signature of course coordinator

Assoc.Prof.PhD. Simona MOTOGNA

Signature of seminar coordinator

30.04.2020

Date of approval

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Signature of the head of department

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