SYLLABUS

1. Information regarding the programme

1.1 Higher education	Babes-Bolyai University
institution	
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Department of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Bachelor
1.6 Study programme /	Computer Science (in Romanian)
Qualification	

2. Information regarding the discipline

2.1 Name of the	di	scipline Re	obo	tic Process Automati	on (A	utomatizarea	proceselor de business)
2.2 Course coor	din	ator		Lecturer PhD Camel	lia Cł	nisăliță-Crețu	
2.3 Seminar coo	ordi	nator		Lecturer PhD Camel	lia Cl	nisăliță-Crețu	
2.4. Year of	3	2.5	5	2.6. Type of	C	2.7 Type of	Optional
study		Semester		evaluation		discipline	
2.8 Discipline		MLE5147					
Code		WILE514/					

3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	5	Of which: 3.2 course	2	3.3	1 lab +
				seminar/laboratory	2 project
3.4 Total hours in the curriculum	70	Of which: 3.5 course	28	3.6	42
				seminar/laboratory	
Time allotment:					Hours
Learning using manual, course suppor	t, bit	oliography, course notes	S		5
Additional documentation (in libraries	s, on	electronic platforms, fie	eld do	cumentation)	5
Preparation for seminars/labs, homework	ork, j	papers, portfolios and e	ssays		5
Tutorship					5
Evaluations					10
Other activities:					-
		20			1

3.7 Total individual study hours	30
3.8 Total hours per semester	100
3.9 Number of ECTS credits	4

4. Prerequisites (if necessary)

ramming skills in at least one of the programming Tava, C#

5. Conditions (if necessary)

5.1. for the course	Course hall with projector
5.2. for the seminar /lab	Laboratory: computers and use of a programming language
activities	environment

6. Specific competencies acquired

Professional competencies	•	C2.1 Identify adequate software systems development methodologies C4.3 Identify models and methods adequate to real life problem solving.
Transversal competencies	•	CT1 Apply rules to organized and efficient work, responsibilities of didactical and scientific activities and creative capitalization of own potential, while respecting principles and rules for professional ethics. CT3 Use efficient methods and techniques for learning, knowledge gaining, and research and develop capabilities for capitalization of knowledge, accommodation to society requirements and communication in English.

7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	• Enhance the students understanding on business process identification and its automation.
	• Provide the students with an environment in which they can explore the usage and usefulness of software development to increase efficiency in business processes.
	 Induce a realistic and industry driven view of software development for
	business process automation related concepts and their inherent benefits.
7.2 Specific objective	• Give students the ability to explore various ways to automate business
of the discipline	processes.
	• Improve the students' abilities to tackle on goal driven process automation.
	• Enhance the students understanding of process automation value in business.
	• Students will be able to use various tools, e.g., UiPath Studio, in order to provide a process automation solution.
	• Students will be able to design and develop a business process automation
	solution following specific requirements and real world case studies available
	on RPA learning platforms.

8. Content

8.1 Course	Teaching methods	Remarks
1. Robotic Process Automation (RPA)	Interactive exposure	
1.1. Business Process Identification	Explanation. Conversation	
1.2. Introduction to UiPath Studio	Didactical demonstration	
1.2.1. Basics concepts		
1.2.2. UiPath Platform Architecture		
2. Data manipulation	 Interactive exposure 	
2.1. Variables. Data types	Explanation. Conversation	
2.2. Control flow structures	Didactical demonstration	
2.3. Scalar variables. Collections. Tables		
2.4. Text manipulation		
3. User Events. Recorder	 Interactive exposure 	
3.1. User Events	Explanation. Conversation	
3.2. Recorder	Didactical demonstration	
3.2.1. Basic recording		
3.2.2. Desktop recording		
3.2.3. Web recording		
4. Advanced UI Interaction	Interactive exposure	

4.1. Input/output methods	• Evaluation Conversation
4.2. Screen scraping	Explanation. Conversation Did to tice I down a street in a
4.3. Data scraping	Didactical demonstration
5. Selectors	Interactive expenses
5.1. Definition and access	Interactive exposure Fundamentary Companyation
5.1. Definition and access 5.2. Customization and debugging	Explanation. Conversation
5.3. Dynamic selectors	Didactical demonstration
	- Interestina
6. Image and Test Automation 6.1. Basic Citrix Automation	Interactive exposure
	• Explanation
6.1.1. Keyboard Automation	Conversation
6.1.2. Information Retrieval	Didactical demonstration
6.2. Advanced Citrix Automation	
6.2.1. Best Practice Rules	
6.2.2. Starting Applications	
7. Excel. Data Tables	Interactive exposure
7.1. Basic Interactions	Explanation. Conversation
7.2. Data Process	Didactical demonstration
8. PDF Automation	Interactive exposure
8.1. Data Extraction	Explanation. Conversation
8.2. Anchor base Activity	Didactical demonstration
9. E-mail Automation	Interactive exposure
9.1. E-mail interaction	Explanation. Conversation
9.2. E-mail sending	_
	Didactical demonstration
10. Orchestrator	Interactive exposure
10.1.Basics. Features	Explanation. Conversation
10.2.Jobs. Scheduler	Didactical demonstration
10.3.Queues	
11. Debugging and Exception Handling	Interactive exposure
11.1.UiPath debugging tools	Explanation. Conversation
11.2.Input issues	Didactical demonstration
11.3.Error catching	
12. Robotic Enterprise Framework	Interactive exposure
12.1.ReFramework Architecture	Explanation. Conversation
12.2.Examples	Didactical demonstration
13. Testing. Deployment	Interactive exposure
13.1.Testing the RPA Solution	Explanation. Conversation
13.2.Deploying an RPA Solution	Didactical demonstration
14. Final considerations	Interactive exposure
14.1.ROI with RPA	Explanation. Conversation
14.2.Emerging and Future Trends in RPA	Didactical demonstration
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Bibliography Institute for BBA. An Introduction to BBA. A primare letter	Williams i complete and the state of 1994 F 1994 F 1994 F 1994
Institute for RPA, An Introduction to RPA. A primer, https://doi.org/10.1007/j.jep.11/9/	o://irpaai.com/wp-content/uploads/2015/05/Robotic-
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8.2 Seminar / laboratory	Teaching methods	Remarks
1. Laboratory 1	Presentation, Conversation, Dialogue,	
UiPath Studio installation	Case studies	
RPA project setup		
2. Laboratory 2	Presentation, Conversation, Dialogue,	
Sequences. Flowcharts	Case studies	

3.	Laboratory 3	Presentation, Conversation, Dialogue,
	Custom activities. Data processing	Case studies
4.	Laboratory 4	Presentation, Conversation, Dialogue,
	PDFs Automation	Case studies
5.	Laboratory 5	Presentation, Conversation, Dialogue,
	E-mail Automation	Case studies
6.	Laboratory 6	Presentation, Conversation, Dialogue,
	Project turn-in/Demo	Case studies
7.	Laboratory 7	Evaluation
	Project turn-in/Demo	
Re	ferences:	
Se	e references from Lectures.	

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- Students will know how to design and develop an automation solution for a repetitive business process, considering an identified flow.
- Students will know the components of the UiPath platform and to use them properly.

10. Evaluation

10.1 Evaluation criteria	10.2 Evaluation	10.3 Share in
	methods	the grade (%)
Three out of six lab activities will be	Laboratory Activity	30%
graded. The arithmetic average of the		
grades is denoted by L .		
Design and develop a solution for a	Project grading	70%
business process automation in UiPath		
Studio. The grade is denoted by P .		
	Three out of six lab activities will be graded. The arithmetic average of the grades is denoted by L. Design and develop a solution for a business process automation in UiPath	Three out of six lab activities will be graded. The arithmetic average of the grades is denoted by L. Design and develop a solution for a business process automation in UiPath methods Laboratory Activity Project grading

Remark:

• The automation process project will pe achieved in groups of 2-3 students.

10.6 Minimum performance standards

- The final grade (M) is computed as follows: M = 30%L + 70%P.
- At least $M \ge 5.00$ is favourable to pass this course exam.

Date Signature of course coordinator Signature of seminar coordinator

30.04.2020 Lect. PhD. Camelia Chisăliță-Crețu, Lect. PhD. Camelia Chisăliță-Crețu,

Date of approval

Signature of the head of department

Prof. PhD. Anca Andreica