1. Information regarding the programme

1.1 Higher education	Babes-Bolyai University
institution	
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Department of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Bachelor
1.6 Study programme /	Computer Science (in English)
Qualification	

2. Information regarding the discipline

Code

				-			
2.1 Name of the discipline Robotic Process Automation (Automatizarea processelor de bu						proceselor de business)	
2.2 Course coordinator				Lecturer PhD Camelia Chisăliță-Crețu			
2.3 Seminar coordinator				Lecturer PhD Camelia Chisăliță-Crețu			
2.4. Year of	3	2.5	5	2.6. Type of	С	2.7 Type of	Optional
study		Semester		evaluation		discipline	
2.8 Discipline						·	
C 1		MLE5147					

3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	5	Of which: 3.2 course	2	3.3	1 lab +
				seminar/laboratory	2 project
3.4 Total hours in the curriculum	70	Of which: 3.5 course	28	3.6	42
				seminar/laboratory	
Time allotment:					Hours
Learning using manual, course support, bibliography, course notes					5
Additional documentation (in libraries, on electronic platforms, field documentation)					5
Preparation for seminars/labs, homework, papers, portfolios and essays					5
Tutorship					5
Evaluations					10
Other activities:					-
3 7 Total individual study hours		30			•

3.7 Total individual study hours	30
3.8 Total hours per semester	100
3.9 Number of ECTS credits	4

4. Prerequisites (if necessary)

4.1. curriculum	OOP, Programming Fundamentals, Advanced Programming Methods
4.2. competencies	• Good programming skills in at least one of the programming languages Java, C#

5. Conditions (if necessary)

5.1. for the course	Course hall with projector
5.2. for the seminar /lab	• Laboratory: computers and use of a programming language
activities	environment

6. Specific competencies acquired

Professional competencies	•	C2.1 Identify adequate software systems development methodologies C4.3 Identify models and methods adequate to real life problem solving.
Transversal competencies	•	 CT1 Apply rules to organized and efficient work, responsibilities of didactical and scientific activities and creative capitalization of own potential, while respecting principles and rules for professional ethics. CT3 Use efficient methods and techniques for learning, knowledge gaining, and research and develop capabilities for capitalization of knowledge, accommodation to society requirements and communication in English.

7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	• Enhance the students understanding on business process identification and its automation.
1	 Provide the students with an environment in which they can explore the usage and usefulness of software development to increase efficiency in business processes.
	• Induce a realistic and industry driven view of software development for business process automation related concepts and their inherent benefits.
7.2 Specific objective of the discipline	• Give students the ability to explore various ways to automate business processes.
	 Improve the students' abilities to tackle on goal driven process automation. Enhance the students understanding of process automation value in business.
	 Students understanding of process automation value in busiless. Students will be able to use various tools, e.g., UiPath Studio, in order to provide a process automation solution.
	• Students will be able to design and develop a business process automation solution following specific requirements and real world case studies available on RPA learning platforms.

8. Content

8.1	Course	Teaching methods	Remarks
1.	Robotic Process Automation (RPA)	• Interactive exposure	
	1.1. Basics concepts	• Explanation. Conversation	
	1.2. UiPath Platform Architecture	Didactical demonstration	
2.	Business Process	• Interactive exposure	
	2.1. Business Process Identification	• Explanation. Conversation	
	2.2. Introduction to UiPath Studio	Didactical demonstration	
	2.2.1. Variables. Data types		
	2.2.2. Control flow structures		
3.	Data processing	• Interactive exposure	
	3.1. Operations on Data	• Explanation. Conversation	
	3.1.1. Entry. Update. Validation	Didactical demonstration	
	3.1.2. Migration		
	3.2. Data manipulation		
	3.2.1. Scalar variables. Collections. Tables		
	3.2.2. Text manipulation		
	3.2.3. Gathering and assembling data		

4.	User Events. Recorder	•	Interactive exposure	
	4.1. User Events	•	Explanation. Conversation	
	4.2. Recorder	•	Didactical demonstration	
	4.2.1. Desktop recording			
	4.2.2. Web recording			
5.	Advanced UI Interaction	•	Interactive exposure	
	5.1. Input/output methods	•	Explanation. Conversation	
	5.2. Screen scraping	•	Didactical demonstration	
	5.3. Data scraping			
6.	Selectors	•	Interactive exposure	
	6.1. Definition and access	•	Explanation	
	6.2. Customization and debugging	•	Conversation	
	6.3. Dynamic selectors	•	Didactical demonstration	
7.	Image and Test Automation	•	Interactive exposure	
	7.1. Basic Citrix Automation	•	Explanation. Conversation	
	7.1.1. Keyboard Automation	•	Didactical demonstration	
	7.1.2. Information Retrieval			
	7.2. Advanced Citrix Automation			
	7.2.1. Best Practice Rules			
	7.2.2. Starting Applications			
8.	Excel. Data Tables	•	Interactive exposure	
	8.1. Basic Interactions	•	Explanation. Conversation	
	8.2. Data Process	•	Didactical demonstration	
9.	PDF and E-mail	•	Interactive exposure	
	9.1. PDF	•	Explanation. Conversation	
	9.1.1. Data Extraction		Didactical demonstration	
	9.1.2. Anchor base Activity	· ·	Didactical demonstration	
	9.2. E-mail Automation			
	9.2.1. E-mail interaction			
	9.2.2. E-mail sending			
10	. Debugging and Exception Handling	•	Interactive exposure	
	10.1.UiPath debugging tools		Explanation. Conversation	
	10.2.Input issues		Didactical demonstration	
	10.3.Error catching		Didactical demonstration	
11	. Orchestrator	•	Interactive exposure	
	11.1.Basics. Features	•	Explanation. Conversation	
	11.2.Jobs scheduler		Didactical demonstration	
	11.3.Queues		Didactical demonstration	
12	. Project Organization	•	Interactive exposure	
	12.1.Best practices		Explanation. Conversation	
	12.2.Invoke Command		Didactical demonstration	
	12.3.Examples		Didactical demonstration	
13	. Testing. Deployment	•	Interactive exposure	
	13.1.Testing the RPA Solution	•	Explanation. Conversation	
	13.2.Deploying an RPA Solution		Didactical demonstration	
14	Final considerations	•	Interactive exposure	
14	14.1.ROI with RPA		-	
	14.2.Emerging and Future Trends in RPA		Explanation. Conversation	
D		•	Didactical demonstration	
ВІ	bliography			

Institute for RPA, An Introduction to RPA. A primer, <u>http://irpaai.com/wp-content/uploads/2015/05/Robotic-Process-Automation-June2015.pdf</u>

Steve Kaelble, RPA, <u>https://www.nice.com/websites/rpa/assets/robotic_process_automation_for_dummies.pdf</u> KPMG, RPA, <u>https://home.kpmg/content/dam/kpmg/jp/pdf/jp-en-rpa-business-improvement.pdf</u> Assurity, Introduction to RPA, <u>https://assurity.nz/assets/290a244552/An-Introduction-to-RPA.pdf</u>

UiPath, https://www.uipath.com/developers/video-tutorials							
8.2 Seminar / laboratory	Teaching methods	Remarks					
1. Laboratory 1	Presentation, Conversation, Dialogue,						
UiPath Studio installation	Case studies						
RPA project setup							
2. Laboratory 2	Presentation, Conversation, Dialogue,						
Repetitive business process identification	Case studies						
Automation plan							
3. Laboratory 3	Presentation, Conversation, Dialogue,						
Project input	Case studies						
Data processing							
4. Laboratory 4	Presentation, Conversation, Dialogue,						
UI interaction	Case studies						
5. Laboratory 5	Presentation, Conversation, Dialogue,						
Image and Text Automation	Case studies						
6. Laboratory 6	Presentation, Conversation, Dialogue,						
PDFs and E-mail Automation	Case studies						
Project output. Project outcome							
7. Laboratory 7	Evaluation						
Project turn-in/Demo							
References:							
See references from Lectures.							

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- Students will know how to design and develop an automation solution for a repetitive business process, considering an identified flow.
- Students will know the components of the UiPath platform and to use them properly.

10. Evaluation

Type of activity	10.1 Evaluation criteria	10.2 Evaluation	10.3 Share in			
		methods	the grade (%)			
10.4 Seminar/laboratory	Three out of six lab activities will be	Laboratory Activity	30%			
activities	graded. The arithmetic average of the					
	grades is denoted by L .					
10.5 Project	Design and develop a solution for	Project grading	70%			
	business process automation in UiPath					
	Studio. The grade is denoted by P .					
Remark:						
• The automation pro	• The automation process project will be achieved in groups of 2-3 students.					
10.6 Minimum performance standards						
• The final grade (M) is computed as follows: $M = 30\%L+70\%P$.						
• At least $M \ge 5.00$ is favourable to pass this course exam.						

Date	Signature of course coordinator	Signature of seminar coordinator
30.04.2019	Lect. PhD. Camelia Chisăliță-Crețu,	Lect. PhD. Camelia Chisăliță-Crețu,

Signature of the head of department

Prof. PhD. Anca Andreica

Date of approval