SYLLABUS

it intornation regarding the progre							
1.1 Higher education institution	Babeş-Bolyai University						
1.2 Faculty	Faculty of Mathematics and Computer Science						
1.3 Department	Department of Computer Science						
1.4 Field of study	Computer Science						
1.5 Study cycle	Bachelor						
1.6 Study programme / Qualification	Computer Science						

1. Information regarding the programme

2. Information regarding the discipline

2.1 Name of the discipline				Algebra			
2.2 Course coordinator Prof.PhD. Septimiu Crivei							
2.3 Seminar coordinator				Prof.PhD. Septimiu Crivei			
2.4. Year of	1	2.5	1	2.6. Type ofVP2.7 Type ofCompulsory			
study		Semester		evaluation		discipline	

3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	4	Of which: 3.2 course	2	3.3	2	
				seminar/laboratory		
3.4 Total hours in the curriculum	56	Of which: 3.5 course	28	3.6	28	
				seminar/laboratory		
Time allotment:						
Learning using manual, course support, bibliography, course notes						
Additional documentation (in libraries, on electronic platforms, field documentation)						
Preparation for seminars/labs, homework, papers, portfolios and essays						
Tutorship						
Evaluations					14	
Other activities:						
3.7 Total individual study hours		94				
3.8 Total hours per semester		150				

4. Prerequisites (if necessary)

3.9 Number of ECTS credits

The quistes (If necessary)						
4.1. curriculum	•					
4.2. competencies	•					

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5. Conditions (if necessary)

5.1. for the course	•
5.2. for the seminar /lab	•
activities	

6. Specific competencies acquired

P	s specific competencies acquired							
Professional competencies	 C3.1 Description of concepts, theories and models used in the application field C4.3 Identification of adequate models and methods for solving real problems 							
Transversal competencies	 CT2 Efficient fulfillment of organized activities in an inter-disciplinary group and development of empathic abilities of inter-personal communication, relationship and collaboration with various groups 							

7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	• To introduce the basic notions of linear algebra as well as some of its applications to computer science
7.2 Specific objective of the discipline	• To present some applications of linear algebra to computer science

8. Content

8.1 Course	Teaching methods	Remarks
1. Functions. Equivalence relations and partitions	interactive exposure, explanation,	
	didactical demonstration	
2. Binary operations. Groups, subgroups, group	interactive exposure, explanation,	
homomorphisms	didactical demonstration	
3. Rings and fields, subrings and subfields, ring	interactive exposure, explanation,	
homomorphisms	didactical demonstration	
4. Vector spaces, examples. Subspaces. Linear maps	interactive exposure, explanation,	
	didactical demonstration	
5. Linear dependence and independence. Bases,	interactive exposure, explanation,	
dimension. Steinitz theorem	didactical demonstration	
6. Bases and coordinates. Dimension related formulas	interactive exposure, explanation,	
	didactical demonstration	
7. Elementary operations. Matrices and determinants	interactive exposure, explanation,	
	didactical demonstration	
8. Rank and inverse of a matrix. Matrix of a list of	interactive exposure, explanation,	
vectors	didactical demonstration	
9. Matrix of a linear map. Change of basis	interactive exposure, explanation,	
	didactical demonstration	
10. Systems of linear equations, solving methods	interactive exposure, explanation,	
	didactical demonstration	
11. Eigenvectors and eigenvalues	interactive exposure, explanation,	
	didactical demonstration	
12. Bilinear and quadratic forms. Reduction of quadratic	interactive exposure, explanation,	
forms to the canonical form	didactical demonstration	
13. Linear codes, examples. Generator matrix and parity-	interactive exposure, explanation,	
check matrix	didactical demonstration	
14. Decoding linear codes	interactive exposure, explanation,	
	didactical demonstration	
Bibliography		

1. G. Calugareanu,	Lectii de algebra	liniara, Lito UBB,	Cluj-Napoca, 1995.
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- 2. S. Crivei, Basic abstract algebra, Casa Cartii de Stiinta, Cluj-Napoca, 2002, 2003.
- 3. C. Gherghe, D. Popescu, Criptografie. Coduri. Algoritmi, Editura Univ. Bucuresti, 2005.
- 4. J. Gilbert, L. Gilbert, Elements of modern algebra, PWS-Kent, Boston, 1992.

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8.2 Seminar / laboratory	Teaching methods	Remarks
1. Functions. Equivalence relations and partitions	interactive exposure, conversation	
2. Binary operations. Groups, subgroups, group	interactive exposure, conversation	
homomorphisms	-	
3. Rings and fields, subrings and subfields, ring	interactive exposure, conversation	
homomorphisms	_	
4. Vector spaces, examples. Subspaces. Linear maps	interactive exposure, conversation	
5. Linear dependence and independence. Bases,	interactive exposure, conversation	
dimension. Steinitz theorem		
6. Bases and coordinates. Dimension related formulas	interactive exposure, conversation	
7. Elementary operations. Matrices and determinants	interactive exposure, conversation	
8. Rank and inverse of a matrix. Matrix of a list of	interactive exposure, conversation	
vectors		
9. Matrix of a linear map. Change of basis	interactive exposure, conversation	
10. Systems of linear equations, solving methods	interactive exposure, conversation	
11. Eigenvectors and eigenvalues	interactive exposure, conversation	
12. Bilinear and quadratic forms. Reduction of quadratic	interactive exposure, conversation	
forms to the canonical form		
13. Linear codes, examples. Generator matrix and parity-	interactive exposure, conversation	
check matrix		
14. Decoding linear codes	interactive exposure, conversation	
Bibliography		
1. N. Both, S. Crivei, Culegere de probleme de algebra, Lito U	JBB Cluj-Napoca, 1996.	

1. N. Both, S. Crivel, Culegere de probleme de algebra, Lito UBB Cluj-Napoca, 1996

2. S. Crivei, Basic abstract algebra, Casa Cartii de Stiinta, Cluj-Napoca, 2002, 2003.

3. I. Purdea, C. Pelea, Probleme de algebra, Editura EIKON, Cluj-Napoca, 2008.

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

• The contents is directed towards applications of linear algebra to computer science.

10. Evaluation

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)				
10.4 Course	Knowledge of basic concepts, examples	Exam	25				
10.5 Seminar/lab	Problem solving	Test, exam, assessments	75				
10.6 Minimum per	10.6 Minimum performance standards						
➢ Grade 5							

Date Signature of course coordinator

30.04.2019 Prof.PhD. Septimiu CRIVEI

Date of approval

Signature of seminar coordinator

Prof.PhD. Septimiu CRIVEI

Signature of the head of department

Prof.PhD. Octavian AGRATINI