## **SYLLABUS**

## 1. Information regarding the programme

1.1 Higher education	Babes-Bolyai University
institution	
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Department of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Master
1.6 Study programme /	Distributed Systems in Internet
Qualification	

# 2. Information regarding the discipline

2.1 Name of the discip	ine (en)	Computational Models for Embedded Systems			ems	
(ro)		Modele computationale pentru sisteme embedded				
2.2 Course coordinator		PhD Associate Professor Andreea Vescan				
2.3 Seminar coordinator			PhD Associate Professor Andreea Vescan			
2.4. Year of study 1	2.5 Semester	1 2.6. Type of E 2.7 Type of Compulsory				Compulsory
			evaluation		discipline	
2.8 Code of the	MME8026					
discipline						

## **3. Total estimated time** (hours/semester of didactic activities)

3.1 Hours per week	4	Of which: 3.2 course	2	3.3	2
				seminar/laboratory	
3.4 Total hours in the curriculum	56	Of which: 3.5 course	28	3.6	28
				seminar/laboratory	
Time allotment:				hours	
Learning using manual, course support, bibliography, course notes				84	
Additional documentation (in libraries, on electronic platforms, field documentation)				14	
Preparation for seminars/labs, homework, papers, portfolios and essays				14	
Tutorship				3	
Evaluations				4	
Other activities:				0	

3.7 Total individual study hours	119
3.8 Total hours per semester	175
3.9 Number of ECTS credits	7

# **4. Prerequisites** (if necessary)

4.1. curriculum	•
4.2. competencies	•

# **5. Conditions** (if necessary)

5.1. for the course	Video projector, Internet access
5.2. for the seminar /lab	<ul> <li>Laboratory with computers; model checking tools; LPCXpresso,</li> </ul>
activities	LabView; FSM/PN tools.

6. Specific competencies acquired

01 S P C C 22	e competences acquired
<b>Professional competencies</b>	<ul> <li>Assimilation of mathematical concepts and formal models to understand, verify and validate software systems;</li> <li>Analysis, design, and implementation of software systems</li> <li>Proficient use of methodologies and tools specific to programming languages and software systems</li> <li>Organization of software production processes.</li> </ul>
	Etic and fair behavior, commitment to professional deontology
Š	Team work capabilities; able to fulfill different roles
Transversal	<ul> <li>Professional communication skills; concise and precise description, both oral and written, of professional results, negotiation abilities;</li> </ul>
ansv	• Entrepreneurial skills; working with economical knowledge; continuous learning
Tr	Good English communication skills.

# **7. Objectives of the discipline** (outcome of the acquired competencies)

7.1 General objective of the discipline	<ul> <li>know and understand fundamental concepts of embedded computation;</li> <li>to develop skills in modeling embedded systems with various computational models;</li> <li>to describe and verify safety and liveness properties of the system being modeled.</li> </ul>
7.2 Specific objective of the discipline	<ul> <li>will acquire theoretical aspects regarding specification, designing and verification of an embedded system;</li> <li>will acquire theoretical aspects regarding various computational models for embedded systems;</li> <li>will know how to model a system and specify restrictions on functionalities</li> </ul>

## 8. Content

8.1 Course	Teaching methods	Remarks
1. Introduction. Model: Why? What? How?	Interactive exposure	
Types of systems.	Explanation	
	Conversation	
	Didactical demonstration	
2. Requirements and Safety Requirements.	Interactive exposure	
Model checking	Explanation	
	Conversation	
	Didactical demonstration	
3. Synchronous models	Interactive exposure	

	T 1 2
	Explanation
	Conversation
	Didactical demonstration
4. Embedded board. Electronic circuit.	Interactive exposure
	Explanation
	Conversation
	Didactical demonstration
5. Asynchronous models	Interactive exposure
·	Explanation
	Conversation
	Didactical demonstration
6. Finite State Machines	Interactive exposure
	Explanation
	Conversation
	Didactical demonstration
7. Finite State Machines (cont.)	Interactive exposure
(Contr.)	Explanation
	Conversation
	Didactical demonstration
8. Petri Nets	Interactive exposure
o. Tentricis	Explanation
	Conversation
	Didactical demonstration
O Datri Nata (agent )	
9. Petri Nets (cont.)	Interactive exposure
	Explanation
	Conversation
10 77' 1 11	Didactical demonstration
10. Timed models	Interactive exposure
	Explanation
	Conversation
	Didactical demonstration
11. Dynamical systems	Interactive exposure
	Explanation
	Conversation
	Didactical demonstration
12. Hybrid systems	Interactive exposure
	Explanation
	Conversation
	Didactical demonstration
13. Research report presentation by students	Interactive exposure
	Explanation
	Conversation
	Didactical demonstration
14. Research report presentation by students	Interactive exposure
	Explanation
	Conversation
	Didactical demonstration
Bibliography	

# Bibliography

## Books

[Kat08] C. Baier, J.-P. Katoen, Principles of Model Checking, ISBN 978-0-262-02649-9, 2008[Ari08] M. Ben-Ari, Principles of the Spin Model Checker, ISBN 978-1-84628-769-5, 2008

[Noe05] T. Noergaard, Embedded systems architecture: a comprehensive guide to engineers and programmers, Elsevier, 2005

[Hoa04] Hoare, CAR (2004) (1985), Communicating Sequential Processes, Prentice Hall International

[Pon02] M. Pont, Embedded C, Addison-Wesley, 2002

[Boo67] Taylor Booth (1967) Sequential Machines and Automata Theory, John Wiley and Sons, New York. Library of Congress Catalog Card Number: 67-25924.

#### **Articles**

[Har87] D. Harel, "Statecharts: A Visual Formalism for Complex Systems", Sci. Comput. Programming 8 (1987), 231-274

[Pet66] Petri, CA (1966) Communication with automata. DTIC Research Report AD0630125 **Tutorials** 

During lectures/seminars/laboratories tutorials will be given for each assignment.

8.2 Seminar / laboratory	Teaching methods	Remarks
Seminar 1	Presentation, Conversation,	
Model Cheking	Problematizations, Discovery,	
<ul> <li>Specifying safety and liveness requirements.</li> </ul>	Individual study, Exercises	
• Project Activity, weeks 1-2		
Seminar 2-3	Presentation, Conversation,	
FSM Project Activity - LPCXpresso	Problematizations, Discovery,	
<ul> <li>Using Finite State Machines or/and PetriNets to</li> </ul>	Individual study, Exercises	
model an embedded system.		
Seminar 4-5	Presentation, Conversation,	
PN Project Activity	Problematizations, Discovery,	
Using a Petri nets to model an embedded system	Individual study, Exercises	
Seminar 6	Presentation, Conversation,	
Project Activity	Problematizations, Discovery,	
	Individual study, Exercises	
Seminar 7	Presentation, Conversation,	
Project Activity	Problematizations, Discovery,	
	Individual study, Exercises	

#### Remark:

- Students will search and use model cheking tools suitable for their Model Checking Project Activity. http://spinroot.com/spin/whatispin.html
- Students will use LPCXpresso for developing FSM –based embedded project
- Students will search and use FSM/PN tools suitable for their FSM/PN Project Activity.

#### **Bibliography**

See from Courses content.

# 9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- This course follows the IEEE and ACM Curriculla Recommendations for Computer Science studies;
- The course exists in the studying program of all major universities in Romania and abroad;

http://www.seas.upenn.edu/~cis540/

https://inst.eecs.berkeley.edu/~ee249/fa07/

http://www.ict.kth.se/courses/IL2202/

http://users.abo.fi/lmorel/MoCs/

http://bears.ece.ucsb.edu/class/ece253/

• Course content is considered very important by the software companies for improving advance embedded systems modeling and verifying skills.

#### 10. Evaluation

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)
10.4 Course	The correctness and	Written exam (in the regular	50%
	completeness of the	session)	
	accumulated		
	knowledge of		
	computational models		
	for embedded systems.		
	During lectures hours, one quiz	One quiz examination during	10%
	is given. The mark Q is given.	lectures hours	
10.5 Seminar/lab	Problem definition and	Evaluation of the project	15%
activities	specification in JSpin,	(modeling, verification	
	Show that it is possible	properties)	
	to reach the desired		
	end state		
	Use Finite State Machine to	Evaluation of the project	15%
	model the embedded system.	(modeling, I/O,	
		computational model used)	
	Research report on embedded	Evaluation of the research	10%
	system.	report	
		(documentation+presentation)	

#### Remark .

- Seminar/Laboratory assignments/Projects laboratory work may not be redone in the retake session.
- Written exams can be taken during the retake session.
- Students from Previous Years to 2018-2019
  - o All the above rules apply to students from previous years.
  - o Seminar/Laboratory assignments and practical laboratory activity must be redone during didactic activity time (in the 12 weeks before normal session).
- The final grade computed with the given formula must be at least 5 in order to pass the exam. Final grade = 50% WrittenExan+10% Quiz+15% ProjectJSpin+15% ProjectFSM+10% Report

#### 10.6 Minimum performance standards

Each student has to prove that:

- > (s)he acquired an acceptable level of knowledge and understanding of the computational models for embedded systems;
- > (s)he has the ability to establish certain connections and to use the knowledge in solving different problems.
  - > Successful passing of the exam is conditioned by the final grade that has to be at least 5.

Date	Signature of course coordinator	r Signature of seminar coordinator
18 April 2018	Ass. Prof. PhD. Andreea Vescan,	Ass. Prof. PhD. Andreea Vescan
Date of approval	Signature of the head of department	
	<b></b> 1	Prof. PhD. Anca Andreica