## **SYLLABUS**

1. Information regarding the programme

1.1 Higher education institution	Babeş-Bolyai University of Cluj-Napoca
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Departament of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Master
1.6 Study programme / Qualification	Applied Computational Intelligence

2. Information regarding the discipline

2.1 Name of th	e dis	scipline		Declarative Programming in Machine Learning				
2.2 Course coo	ourse coordinator Prof.Dr. Horia F. Pop							
2.3 Seminar coordinator				Prof.Dr. Horia F. Po	p			
2.4. Year of	2	2.5	3	2.6. Type of	E	2.7 Type of	Compulsory	
study		Semester		evaluation		discipline		

# **3. Total estimated time** (hours/semester of didactic activities)

4	Of which: 3.2 course	2	3.3 seminar/laboratory	1+1
48	Of which: 3.5 course	24	3.6 seminar/laboratory	24
				hours
Learning using manual, course support, bibliography, course notes				
Additional documentation (in libraries, on electronic platforms, field documentation)				
Preparation for seminars/labs, homework, papers, portfolios and essays				
Tutorship				
Evaluations				
Other activities:				
	48 port,	oport, bibliography, course nories, on electronic platforms,	48 Of which: 3.5 course 24 port, bibliography, course notes ries, on electronic platforms, field	48 Of which: 3.5 course 24 3.6 seminar/laboratory port, bibliography, course notes ries, on electronic platforms, field documentation)

3.7 Total individual study hours	152
3.8 Total hours per semester	200
3.9 Number of ECTS credits	8

**4. Prerequisites** (if necessary)

4.1. curriculum	
4.2. competencies	

# **5. Conditions** (if necessary)

5.1. for the course	Students will attend the course with their mobile phones shut down
5.2. for the seminar /lab	Students will attend the seminar with their mobile phones shut down
activities	Room with computers as needed; high level programming language
	environment

# 6. Specific competencies acquired

al es	<ul> <li>understand, model and represent a CSP problem;</li> </ul>
<b>Professional</b> competencies	<ul> <li>understand and implement various CSP models;</li> </ul>
essi	<ul> <li>model AI, SC, ML methods as CSP problems and approach accordingly</li> </ul>
rofe	<ul> <li>understand and be acquainted with declarative frameworks</li> </ul>
P <sub>1</sub>	<ul> <li>model machine learning problems using declarative frameworks</li> </ul>
	The ability to apply computational methods in solving real world problems.
rersal tencies	<ul> <li>Responsible execution of lab assignments, research and practical reports.</li> </ul>
ers	<ul> <li>Application of efficient and rigorous working rules.</li> </ul>
Transversal competencie	<ul> <li>Manifest responsible attitudes toward the scientific and didactic fields.</li> </ul>
rar	<ul> <li>Respecting the professional and ethical principles.</li> </ul>
Tr co	

## **7. Objectives of the discipline** (outcome of the acquired competencies)

7.1 General objective of the	To introduce the student in CSP and declarative programming frameworks
discipline	
7.2 Specific objective of the	To present the field of CSP as a novel research and application domain.
discipline	To induce the necessity of CSP methods and techniques by studying some
	relevant practical applications
	To offer the student the instruments that will allow him/her to develop
	different CSP based applications.

### 8. Content

8.1 Course	Teaching methods	Remarks
Week 1:	Interactive exposure	
Administration and organization	Explanation	
	• Conversation	
	Didactical demonstration	
Week 2:	Interactive exposure	
Logic Programming in problem solving	Explanation	
Fundamental issues of Graph theory	• Conversation	
	Didactical demonstration	
Week 3:	Interactive exposure	
Introduction and Overview	• Explanation	
	• Conversation	
	Didactical demonstration	
Week 4-6:	Interactive exposure	
Constraint Satisfaction Programming Fundamentals	• Explanation	
	• Conversation	
	Didactical demonstration	
Week 7-8:	Interactive exposure	
CSP techniques for AI search	• Explanation	
	• Conversation	
	Didactical demonstration	
Week 9-10:	Interactive exposure	
CSP techniques for Soft Computing	• Explanation	
	• Conversation	
	Didactical demonstration	
Week 11-12:	Interactive exposure	
Overview of declarative frameworks	• Explanation	
	• Conversation	
	Didactical demonstration	
Week 13-14:	Interactive exposure	
Delivery of CSP research projects	• Explanation	
	• Conversation	
	Didactical demonstration	
Ribliography		

## Bibliography

- [1] Edward P.K. Tsang, Foundations of Constraint Satisfaction, Academic Press, London and San Diego, 1993, ISBN 0-12-701610-4
- [2] Roman Bartak, On-line Guide to Constraint Programming,

http://ktiml.mff.cuni.cz/~bartak/constraints/index.html

- [3] Grzegorz Kondrak, A Theoretical Evaluation of Selected Backtracking Algorithms, M.Sc. Thesis, University of Alberta, Edmonton, 1994
- [4] ShapeLogic, <a href="http://www.shapelogic.org">http://www.shapelogic.org</a>

Lab 1 Survey of the available sources of information. Choose paper topics and schedule presentations.	<ul><li>Interactive exposure</li><li>Explanation</li><li>Conversation</li></ul>
Lab 2-3 Work on CSP techniques	<ul><li>Interactive exposure</li><li>Explanation</li><li>Conversation</li></ul>
Lab 4 Delivery of CSP techniques projects	<ul><li>Interactive exposure</li><li>Explanation</li><li>Conversation</li></ul>
Lab 5-6 Work on CSP research	<ul><li>Interactive exposure</li><li>Explanation</li><li>Conversation</li></ul>
Lab 7 Delivery of CSP software projects	<ul><li>Interactive exposure</li><li>Explanation</li><li>Conversation</li></ul>

#### **Bibliography**

- [1] Edward P.K. Tsang, Foundations of Constraint Satisfaction, Academic Press, London and San Diego, 1993, ISBN 0-12-701610-4
- [2] Roman Bartak, On-line Guide to Constraint Programming,

http://ktiml.mff.cuni.cz/~bartak/constraints/index.html

- [3] Grzegorz Kondrak, A Theoretical Evaluation of Selected Backtracking Algorithms, M.Sc. Thesis, University of Alberta, Edmonton, 1994
- [4] ShapeLogic, http://www.shapelogic.org

# 9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

The content of the discipline is consistent with the similar disciplines from other romanian universities and universities from abroad, as well as with the requirements that potential employers would have in the field of the discipline.

#### 10. Evaluation

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the		
			grade (%)		
10.4 Course	Correctness and completeness of	Written exam (in the	40%		
	accumulated knowledge.	regular session)			
10.5 Seminar/lab	Participation in class activities	Proportional to quality of	10%		
activities		participation			
	Lab projects should be prepared	Evaluation of the project	30%		
	and presented	(implementation, documen-			
		tation and demonstration)			
	Research project of CSP	Evaluation of the report	20%		
	applications should be prepared	(written report and oral			
	and presented	presentation)			
10.6 Minimum performance standards					

#### 10.6 Minimum performance standards

Each student has to prove that (s)he acquired an acceptable level of knowledge and understanding of the domain, that (s)he is capable of stating these knowledge in a coherent form, that (s)he has the ability to establish certain connections and to use the knowledge in solving different problems.

Penalty points are awarded for delays in submission of proposed topic choices and final reports.

Successful passing of the exam is conditioned by the final grade that has to be at least 5; the written exam grade has to be at least 5.

Date 30.04.2016 Date of approval Signature of course coordinator Prof. dr. Horia F. Pop

Signature of seminar coordinator Prof. dr. Horia F. Pop Signature of the head of department Prof. dr. Anca Andreica