

## SYLLABUS

### 1. Information regarding the programme

1.1 Higher education institution	<b>Babes-Bolyai University</b>
1.2 Faculty	<b>Faculty of Mathematics and Computer Science</b>
1.3 Department	<b>Department of Computer Science</b>
1.4 Field of study	<b>Computer Science</b>
1.5 Study cycle	<b>Master</b>
1.6 Study programme / Qualification	<b>Software Engineering</b>

### 2. Information regarding the discipline

2.1 Name of the discipline (en) (ro)	<b>Computational Models for Embedded Systems</b>						
2.2 Course coordinator	<b>PhD Lecturer Andreea Vescan</b>						
2.3 Seminar coordinator	<b>PhD Lecturer Andreea Vescan</b>						
2.4. Year of study	<b>2</b>	2.5 Semester	<b>4</b>	2.6. Type of evaluation	<b>E</b>	2.7 Type of discipline	<b>Compulsory</b>
2.8 Code of the discipline	<b>MME8026</b>						

### 3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	3	Of which: 3.2 course	2	3.3 seminar/laboratory	1
3.4 Total hours in the curriculum	36	Of which: 3.5 course	24	3.6 seminar/laboratory	12
Time allotment:					hours
Learning using manual, course support, bibliography, course notes					72
Additional documentation (in libraries, on electronic platforms, field documentation)					24
Preparation for seminars/labs, homework, papers, portfolios and essays					36
Tutorship					3
Evaluations					4
Other activities: .....					0
3.7 Total individual study hours			139		
3.8 Total hours per semester			175		
3.9 Number of ECTS credits			7		

### 4. Prerequisites (if necessary)

4.1. curriculum	•
4.2. competencies	•

## 5. Conditions (if necessary)

5.1. for the course	<ul style="list-style-type: none"> <li>• Video projector, Internet access</li> </ul>
5.2. for the seminar /lab activities	<ul style="list-style-type: none"> <li>• Laboratory with computers; model checking tools; LPCXpresso, LabView; FSM/PN tools.</li> </ul>

## 6. Specific competencies acquired

<b>Professional competencies</b>	<ul style="list-style-type: none"> <li>• Assimilation of mathematical concepts and formal models to understand, verify and validate software systems;</li> <li>• Analysis, design, and implementation of software systems</li> <li>• Proficient use of methodologies and tools specific to programming languages and software systems</li> </ul> <p>Organization of software production processes.</p>
<b>Transversal competencies</b>	<ul style="list-style-type: none"> <li>• Eitic and fair behavior, committment to professional deontology</li> <li>• Team work capabilities; able to fulfill different roles</li> <li>• Professional communication skills; concise and precise description, both oral and written, of professional results , negociation abilities;</li> <li>• Antepreneurial skills; working with economical knowledge; continuous learning</li> </ul> <p>Good English communication skills.</p>

## 7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	<ul style="list-style-type: none"> <li>• know and understand fundamental concepts of embedded computation;</li> <li>• to develop skills in modeling embedded systems with various computational models;</li> <li>• to describe and verify safety and liveness properties of the system being modeled.</li> </ul>
7.2 Specific objective of the discipline	<ul style="list-style-type: none"> <li>• will acquire theoretical aspects regarding specification, designing and verification of an embedded system;</li> <li>• will acquire theoretical aspects regarding various computational models for embedded systems;</li> <li>• will know how to model a system and specify restrictions on functionalities</li> </ul>

## 8. Content

8.1 Course	Teaching methods	Remarks
1. Introduction. Model: Why?what? how? Types of systems.	Interactive exposure Explanation Conversation Didactical demonstration	
2. Requirements and Safety Requirements. Model checking	Interactive exposure Explanation Conversation Didactical demonstration	
3. Synchronous models	Interactive exposure	

	Explanation Conversation Didactical demonstration	
4. Embedded board. Electronic circuit.	Interactive exposure Explanation Conversation Didactical demonstration	
5. Asynchronous models	Interactive exposure Explanation Conversation Didactical demonstration	
6. Finite State Machines	Interactive exposure Explanation Conversation Didactical demonstration	
7. Finite State Machines (cont.)	Interactive exposure Explanation Conversation Didactical demonstration	
8. Petri Nets	Interactive exposure Explanation Conversation Didactical demonstration	
9. Petri Nets (cont.)	Interactive exposure Explanation Conversation Didactical demonstration	
10. Timed models	Interactive exposure Explanation Conversation Didactical demonstration	
11. Dynamical systems	Interactive exposure Explanation Conversation Didactical demonstration	
12. Hybrid systems	Interactive exposure Explanation Conversation Didactical demonstration	

## Bibliography

### Books

- [Kat08] C. Baier, J.-P. Katoen, Principles of Model Checking, ISBN 978-0-262-02649-9, 2008
- [Ari08] M. Ben-Ari, Principles of the Spin Model Checker, ISBN 978-1-84628-769-5, 2008
- [Noe05] T. Noergaard, Embedded systems architecture: a comprehensive guide to engineers and programmers, Elsevier, 2005
- [Hoa04] Hoare, CAR (2004) (1985), Communicating Sequential Processes, Prentice Hall International
- [Pon02] M. Pont, Embedded C, Addison-Wesley, 2002

[Boo67] Taylor Booth (1967) Sequential Machines and Automata Theory, John Wiley and Sons, New York. Library of Congress Catalog Card Number: 67-25924.

#### Articles

[Har87] D. Harel, "Statecharts: A Visual Formalism for Complex Systems", Sci. Comput. Programming 8 (1987), 231-274

[Pet66] Petri, CA (1966) Communication with automata. DTIC Research Report AD0630125

#### Tutorials

During lectures/seminars/laboratories tutorials will be given for each assignment.

8.2 Seminar / laboratory	Teaching methods	Remarks
<b>Seminar 1</b> <ul style="list-style-type: none"> <li>Model Cheking</li> <li>Specifying safety and liveness requirements.</li> <li>Project Activity, weeks 1-2</li> </ul>	Presentation, Conversation, Problematizations, Discovery, Individual study, Exercises	
<b>Seminar 2-3</b> <ul style="list-style-type: none"> <li>FSM Project Activity - LPCXpresso</li> <li>Using Finite State Machines or/and PetriNets to model an embedded system.</li> </ul>	Presentation, Conversation, Problematizations, Discovery, Individual study, Exercises	
<b>Seminar 4-5</b> <ul style="list-style-type: none"> <li>PN Project Activity</li> <li>Using a Petri nets to model an embedded system</li> </ul>	Presentation, Conversation, Problematizations, Discovery, Individual study, Exercises	
<b>Seminar 6</b> <ul style="list-style-type: none"> <li>Project Activity</li> </ul>	Presentation, Conversation, Problematizations, Discovery, Individual study, Exercises	

#### Remark:

- Students will search and use model cheking tools suitable for their Model Checking Project Activity. <http://spinroot.com/spin/whatispin.html>
- Students will use LPCXpresso fo developing FSM –based embedded project
- Students will search and use FSM/PN tools suitable for their FSM/PN Project Activity.

#### Bibliography

See from Courses content.

### 9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- This course follows the IEEE and ACM Curricula Recommendations for Computer Science studies;
- The course exists in the studying program of all major universities in Romania and abroad;
  - <http://www.seas.upenn.edu/~cis540/>
  - <https://inst.eecs.berkeley.edu/~ee249/fa07/>
  - <http://www.ict.kth.se/courses/IL2202/>
  - <http://users.abo.fi/lmorel/MoCs/>
  - <http://bears.ece.ucsb.edu/class/ece253/>
- Course content is considered very important by the software companies for improving advance embedded systems modeling and verifying skills.

## 10. Evaluation

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)
10.4 Course	The correctness and completeness of the accumulated knowledge of computational models for embedded systems.	Written exam (in the regular session)	40%
	During lectures hours, one quiz is given. The mark Q is given.	One quiz examination during lectures hours	10%
10.5 Seminar/lab activities	Problem definition and specification in JSpin, Show that it is possible to reach the desired end state	Evaluation of the project (modeling, verification properties)	20%
	Use Finite State Machine to model the embedded system.	Evaluation of the project (modeling, I/O, computational model used)	15%
	Use Petri Nets to model the embedded system.	Evaluation of the project (modeling, I/O, computational model used)	15%

### Remark .

- Seminar/Laboratory assignments/Projects laboratory work may not be redone in the retake session.
- Written exams can be taken during the retake session.
- Students from Previous Years to 2016-2017
  - All the above rules apply to students from previous years.
  - Seminar/Laboratory assignments and practical laboratory activity must be redone during didactic activity time (in the 12 weeks before normal session).
- At least grade 5 (from a scale of 1 to 10) at written exam. The final grade computed with the given formula must be at least 5 in order to pass the exam.  
 Final grade = 40% WrittenExan+10% Quiz+20% ProjectJSpin+15% ProjectFSM+15% ProjectPN

### 10.6 Minimum performance standards

Each student has to prove that:

- (s)he acquired an acceptable level of knowledge and understanding of the computational models for embedded systems;
- (s)he has the ability to establish certain connections and to use the knowledge in solving different problems.
- Successful passing of the exam is conditioned by the final grade that has to be at least 5.

Date

26 April 2016

Date of approval

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Signature of course coordinator

Lect. PhD. Andreea Vescan,

Signature of the head of department

Prof. PhD. Anca Andreica

Signature of seminar coordinator

Lect. PhD. Andreea Vescan