

SYLLABUS

1. Information regarding the programme

1.1 Higher education institution	Babeş-Bolyai University of Cluj-Napoca
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Departament of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Master
1.6 Study programme / Qualification	Applied Computational Intelligence

2. Information regarding the discipline

2.1 Name of the discipline	Declarative Programming in Machine Learning						
2.2 Course coordinator	Prof.Dr. Horia F. Pop						
2.3 Seminar coordinator	Prof.Dr. Horia F. Pop						
2.4. Year of study	2	2.5 Semester	3	2.6. Type of evaluation	E	2.7 Type of discipline	Compulsory

3. Total estimated time (hours/semester of didactic activities)

3.1 Hours per week	4	Of which: 3.2 course	2	3.3 seminar/laboratory	1 sem 1 prj
3.4 Total hours in the curriculum	56	Of which: 3.5 course	28	3.6 seminar/laboratory	28
Time allotment:					hours
Learning using manual, course support, bibliography, course notes					35
Additional documentation (in libraries, on electronic platforms, field documentation)					40
Preparation for seminars/labs, homework, papers, portfolios and essays					40
Tutorship					14
Evaluations					15
Other activities:					-
3.7 Total individual study hours	144				
3.8 Total hours per semester	200				
3.9 Number of ECTS credits	8				

4. Prerequisites (if necessary)

4.1. curriculum	
4.2. competencies	

5. Conditions (if necessary)

5.1. for the course	<ul style="list-style-type: none"> Students will attend the course with their mobile phones shut down
5.2. for the seminar /lab activities	<ul style="list-style-type: none"> Students will attend the seminar with their mobile phones shut down Room with computers as needed; high level programming language environment

6. Specific competencies acquired

Professional competencies	<ul style="list-style-type: none">• understand, model and represent a CSP problem;• understand and implement various CSP models;• model AI, SC, ML methods as CSP problems and approach accordingly• understand and be acquainted with declarative frameworks• model machine learning problems using declarative frameworks
Transversal competencies	<ul style="list-style-type: none">• The ability to apply computational methods in solving real world problems.• Responsible execution of lab assignments, research and practical reports.• Application of efficient and rigorous working rules.• Manifest responsible attitudes toward the scientific and didactic fields.• Respecting the professional and ethical principles.

7. Objectives of the discipline (outcome of the acquired competencies)

7.1 General objective of the discipline	<ul style="list-style-type: none">• To introduce the student in CSP and declarative programming frameworks
7.2 Specific objective of the discipline	<ul style="list-style-type: none">• To present the field of CSP as a novel research and application domain.• To induce the necessity of CSP methods and techniques by studying some relevant practical applications• To offer the student the instruments that will allow him/her to develop different CSP based applications.

8. Content

8.1 Course	Teaching methods	Remarks
Week 1: Administrivia and introduction	<ul style="list-style-type: none">• Interactive exposure• Explanation• Conversation• Didactical demonstration	
Week 2-4: Constraint Satisfaction Programming	<ul style="list-style-type: none">• Interactive exposure• Explanation• Conversation• Didactical demonstration	
Week 5-6: CSP techniques for AI search	<ul style="list-style-type: none">• Interactive exposure• Explanation• Conversation• Didactical demonstration	
Week 7-8: CSP techniques for Soft Computing	<ul style="list-style-type: none">• Interactive exposure• Explanation• Conversation• Didactical demonstration	

Week 9-10: CSP techniques for Machine Learning	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation • Didactical demonstration 	
Week 11: Overview of declarative frameworks	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation • Didactical demonstration 	
Week 12-14: Study of selected declarative frameworks	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation • Didactical demonstration 	

Bibliography

- [1] Edward P.K. Tsang, Foundations of Constraint Satisfaction, Academic Press, London and San Diego, 1993, ISBN 0-12-701610-4
- [2] Roman Bartak, On-line Guide to Constraint Programming,
<http://ktiml.mff.cuni.cz/~bartak/constraints/index.html>
- [3] Grzegorz Kondrak, A Theoretical Evaluation of Selected Backtracking Algorithms, M.Sc. Thesis, University of Alberta, Edmonton, 1994
- [4] ShapeLogic, <http://www.shapellogic.org>

8.2 Seminar / laboratory	Teaching methods	Remarks
Lab 1 Administration. Survey of the sources of information available on Internet and Intranet. Choosing the paper topics and scheduling the presentations.	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation 	
Lab 2-3 Work on CSP techniques	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation 	
Lab 4 Delivery of CSP project	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation 	
Lab 5-6 Work on declarative frameworks	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation 	
Lab 7 Delivery of frameworks project	<ul style="list-style-type: none"> • Interactive exposure • Explanation • Conversation 	

Bibliography

- [1] Edward P.K. Tsang, Foundations of Constraint Satisfaction, Academic Press, London and San Diego, 1993, ISBN 0-12-701610-4
- [2] Roman Bartak, On-line Guide to Constraint Programming,
<http://ktiml.mff.cuni.cz/~bartak/constraints/index.html>
- [3] Grzegorz Kondrak, A Theoretical Evaluation of Selected Backtracking Algorithms, M.Sc. Thesis, University of Alberta, Edmonton, 1994
- [4] ShapeLogic, <http://www.shapellogic.org>

9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

The content of the discipline is consistent with the similar disciplines from other romanian universities and universities from abroad, as well as with the requirements that potential employers would have in the field of the discipline.

10. Evaluation

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)
10.4 Course	<ul style="list-style-type: none"> The correctness and completeness of the accumulated knowledge. 	Written exam (in the regular session)	30%
10.5 Seminar/lab activities	<ul style="list-style-type: none"> Participation in class activities 	Proportional to quality of participation	10%
	<ul style="list-style-type: none"> A lab project on CSP methods and techniques should be prepared and presented 	Evaluation of the project (software implementation, documentation and demonstration)	30%
	<ul style="list-style-type: none"> A lab project on declarative frameworks should be prepared and presented 	Evaluation of the project (software implementation, documentation and demonstration)	30%
10.6 Minimum performance standards			
<ul style="list-style-type: none"> Each student has to prove that (s)he acquired an acceptable level of knowledge and understanding of the domain, that (s)he is capable of stating these knowledge in a coherent form, that (s)he has the ability to establish certain connections and to use the knowledge in solving different problems. Penalty points are awarded for delays in submission of proposed topic choices and submission of final reports. Successful passing of the exam is conditioned by the final grade that has to be at least 5; the written exam grade has to be at least 5. 			

Date

30.04.2015

Date of approval

Signature of course coordinator

Prof. dr. Horia F. Pop

Signature of seminar coordinator

Prof. dr. Horia F. Pop

Signature of the head of department

Prof. dr. Bazil Pârv