Optimization algorithms for machine learning

Coralia Cartis (University of Oxford)



Joint with Katya Scheinberg (Lehigh University) Jose Blanchet (Columbia) and Matt Menickelly (Argonne)

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Nonconvex optimization

Find (local) solutions of the optimization problem:

 $\underset{x \in \mathbb{R}^n}{\text{minimize}} f(x) \quad \text{where } f \quad \text{is smooth} \\$

with f(x) possibly nonconvex and n possibly large.



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 $\underset{x \in \mathbb{R}^{n}}{\text{minimize}} f(x) \text{ where } f \text{ is smooth.}$

• f has gradient vector ∇f (first derivatives) and Hessian matrix $\nabla^2 f$ (second derivatives).

 \longrightarrow local minimizer x_* with $\nabla f(x_*) = 0$ (stationarity) and $\nabla^2 f(x_*) \succ 0$ (local convexity).

Derivative-based methods:

• user-given $x_0 \in \mathbb{R}^n$, generate iterates x_k , $k \ge 0$.

► $f(x_k + s) \approx m_k(s)$ simple model of f at x_k ; m_k linear or quadratic Taylor approximation of f. $s_k \to \min_s m_k(s)$; $s_k \to x_{k+1} - x_k$

terminate within e of optimality (small gradient values).

Derivative-based local models

Choices of models

• linear : $m_k(s) = f(x_k) + \nabla f(x_k)^T s$

 $\longrightarrow s_k$ steepest descent direction.

▶ quadratic :
$$m_k(s) = f(x_k) + \nabla f(x_k)^T s + \frac{1}{2}s^T \nabla^2 f(x_k)s$$

 $\longrightarrow s_k$ Newton-like direction.

Safeguard s_k to ensure method converges: linesearch, Trust-Region (TR). (TR subproblem) $s_k \longrightarrow (approx.) \min_s m_k(s)$ subject to $||s|| \le \Delta_k$.



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Trust-region methods – a convergent framework

- compute $s_k \longrightarrow \min_s m_k(s)$ subject to $||s|| \le \Delta_k$ (TR)
- set $x_{k+1} = x_k + s_k$ if m_k and f 'agree' at $x_k + s_k$
- otherwise set $x_{k+1} = x_k$ and reduce the TR radius Δ_k



$$f(x) = -10x_1^2 + 10x_2^2 + 4sin(x_1x_2) - 2x_1 + x_1^4$$

k	Δ_k	Sk	$f(x_k+s_k)$	$\Delta f/\Delta m_k$	x_{k+1}
0	1	(0.05, 0.93)	43.742	0.998	$x_0 + s_0$
1	2	(-0.62, 1.78)	2.306	1.354	$x_1 + s_1$
2	4	(3.21, 0.00)	6.295	-0.004	<i>x</i> ₂
3	2	(1.90, 0.08)	-29.392	0.649	$x_2 + s_2$

Models use curvature; go beyond steepest descent for best performance. Methods are adaptive.

Global rates of convergence from any initial guess

Under sufficient smoothness assumptions on f (Lipschitz continuity), for any $\epsilon > 0$, the algorithms generate $\|\nabla f(x_k)\| \le \epsilon$ (and $\lambda_{\min}(\nabla^2 f(x_k)) \ge -\sqrt{\epsilon}$) in at most $k_{\epsilon}^{\text{alg}}$ iterations/evaluations:

Criticality	SD	Newton/TR/LS	ARC	TR+/ LS+
$\ abla f(x_k)\ \leq \epsilon$	$\mathcal{O}(\epsilon^{-2})$	$\mathcal{O}(\epsilon^{-2})$	$\mathcal{O}(\epsilon^{-rac{3}{2}})$	$\mathcal{O}(\epsilon^{-rac{3}{2}})$
$\lambda_{\min}(abla^2 f(x_k)) \geq -\sqrt{\epsilon}$	-	$\mathcal{O}(\epsilon^{-rac{3}{2}})$	$\mathcal{O}(\epsilon^{-rac{3}{2}})$	$\mathcal{O}(\epsilon^{-rac{3}{2}})$

- ▶ $\mathcal{O}(\cdot)$ contains $f(x_0) f_{\text{low}}$, L_{grad} or L_{Hessian} and algorithm parameters, independent of accuracy $\epsilon > 0$.
- all bounds are sharp, ARC bound is optimal for second-order methods [C, Gould & Toint, '10, '11, '17; Carmon et al ('18)]

Competing, sophisticated, mature techniques available: employing L-BFGS, linesearch, trust-region.

Powerful theoretical guarantees of convergence (from arbitrary initial guess; fast asymptotically) for large class of nonconvex pbs

Much reliable and efficient software suitable for large-scale problems ($n \gg 10^3$): KNITRO, GALAHAD, IPOPT, NAG...

Methods/solvers require accurate function and derivative(s) values to be provided - manually written code, automatic differentiation or finite-differences.

 \implies Limitations...

Limitations of derivative-based solvers:

- require accurate/exact function values and (at least) first-derivatives of f to be available to the solver
 - use derivative-free optimization methods when derivatives are unavailable: suitable for noisy/stochastic problems; only guaranteed to provide local solutions of nonconvex optimization landscapes, but successful for global optimization
 - suitable for O(100) variables

The optimization challenges of modern applications: huge scale, stochastic, inexact data/problems.

Optimization in machine learning

Supervised learning problems

[Scheinberg, 2018; Curtis & Scheinberg, 2017; Bouttou et al, 2018]



Binary classification: Map $w \in W \subseteq \Re^{d_w}$ to $y \in \mathcal{Y} \subseteq \{-1, 1\}$ Choose predictor $p(w; x) : W \to \mathcal{Y}$ If $p(w; x) = w^T x$ - linear classifier; more generally, p(w; x)nonlinear (such as neural network).

Selection of the best classifier:

Minimize Expected/Empirical Error, Loss, AUC

Finding the best predictor

[Curtis & Scheinberg, 2017; Scheinberg, 2018]

$$\min_{x\in\mathcal{X}}f(x):=\int_{\mathcal{W}\times\mathcal{Y}}\mathbb{1}[yp(w;x)\leq 0]dP(w,y).$$

 \longrightarrow intractable due to unknown distribution

Use instead the empirical risk of p(w; x) over finite training set S,

$$\min_{x\in\mathcal{X}}f_{\mathcal{S}}(x):=\frac{1}{m}\sum_{i=1}^{m}\mathbb{1}[y_ip(w_i;x)\leq 0].$$

 \longrightarrow hard to solve, nonsmooth.

Use the smooth and 'easy' empirical loss of p(w; x) over the finite training set S,

$$\min_{x\in\mathcal{X}}\hat{f}_{\mathcal{S}}(x):=\frac{1}{m}\sum_{i=1}^{m}l(p(w_i;x),y_i)=\sum_{i=1}^{m}f_i(x).$$

 \longrightarrow tractable but huge scale in *n* and *m*; deterministic formulation. Care also about expected loss $\mathbb{E}(I(p(w; x), y))$ (stochastic).

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Standard stochastic gradient method

At iterate x^k ,

generate predefined mini-batch size |S_k| ≪ m and (random) components i ∈ S_k, and calculate

$$abla_{\mathcal{S}_k} f(x_k) := rac{1}{|\mathcal{S}_k|} \sum_{i \in \mathcal{S}_k}
abla f_i(x_k)$$

calculate the next iterate

$$x_{k+1} = x_k - \alpha_k \nabla_{\mathcal{S}_k} f(x_k),$$

where α_k is a predefined stepsize (learning rate). Commonly assumes $\mathbb{E}(\nabla_S f(x)) = \nabla f(x)$.

Our work: adaptive methods (for S_k and α_k), including curvature (ie second-order), allowing biased estimates, with complexity guarantees.

Methods with probabilistically accurate models

Probabilistic local models and methods

Context/purpose: *f* still smooth, but derivatives are inaccurate/impossible/expensive to compute.

Local models may be "good" / "sufficiently accurate" only with certain probability, for example:

 \longrightarrow models based on random sampling of function values (within a ball)

 \longrightarrow finite-difference schemes in parallel, with total probability of any processor failing less than 0.5

 \longrightarrow stochastic gradient with varying batch size \mathcal{S}_k and stepsize

- Use these probabilistic models inside classical linesearch, trust-region, ARC methods.
- Expected number of iterations to generate sufficiently small true gradients?

Connections to model-based derivative-free optimization (Powell; Conn, Scheinberg & Vicente'06)

Assume that f is accurate/exact.

Probabilistically accurate local model:

$$m_k(s) = f(x_k) + s^T g_k + \frac{1}{2} s^T B_k s$$

with $g_k \approx \nabla f(x_k)$ and $B_k \approx \nabla^2 f(x_k)$ [along the step s_k], where \approx holds with a certain probability $p \in (0, 1]$ (conditioned on the past).

 \longrightarrow I_k occurs : k true iteration; else, k false.

 min_sm_k(s) s.t. ||s|| ≤ Δ_k [cf. derivative-based methods!];
 adjust Δ_k [cf. derivative-based methods!] Δ_k ≯ if f(x_k + s_k)' <' f(x_k) Δ_k ↘ if f(x_k + s_k) ≥ f(x_k)

Algorithm : stochastic process and its realizations.

Assume that f is accurate/exact.

Complexity: If f is sufficiently smooth, then the expected number of iterations that P-TR takes until $\|\nabla f(x^k)\| \le \epsilon$ satisfies

$$\operatorname{I\!E}(N_{\epsilon}) \leq \frac{1}{2p-1} \cdot \kappa_{\mathrm{p-ls}} \cdot (f(x_0) - f_{\mathrm{low}}) \cdot \epsilon^{-2}$$

provided the probability of sufficiently accurate models is $p > \frac{1}{2}$.

This implies $\lim_{k\to\infty} \inf_k \|\nabla f(x_k)\| = 0$ with probability one.

Expected number of iterations $\mathbb{E}(N_{\epsilon})$ to reach ϵ accuracy: $\longrightarrow N_{\epsilon}$ hitting time for stochastic process $\{\|\nabla f(X^{k})\| \le \epsilon\}$

Probabilistic ARC (P-ARC) - complexity guarantees

Assume that f is accurate/exact. Use the local models

$$m_k(s) = f(x_k) + s^{\mathsf{T}}g_k + \frac{1}{2}s^{\mathsf{T}}B_ks + \frac{1}{3}\sigma_k \|s\|^3.$$

Complexity: If f is sufficiently smooth, then the expected number of iterations that P-ARC takes until $\|\nabla f(x^k)\| \le \epsilon$ satisfies

$$\mathbb{E}(N_{\epsilon}) \leq \frac{1}{2p-1} \cdot \kappa_{\mathrm{p-arc}} \cdot (f(x_0) - f_{\mathrm{low}}) \cdot \epsilon^{-\frac{3}{2}}$$

provided the probability of sufficiently accurate models is $p > \frac{1}{2}$.

This implies $\lim_{k\to\infty} \inf_k \|\nabla f(x_k)\| = 0$ with probability one.

These bounds match the deterministic complexity bounds of corresponding methods (in accuracy order).

Generating probabilistic models

• Stochastic gradient and batch sampling [Nocedal et al, 2012] $\|\nabla f_{S_k}(x^k) - \nabla f(x^k)\| \le \mu \|\nabla f_{S_k}(x^k)\|$ with $\mu \in (0, 1)$ and fixed, and sufficiently small and constant

with $\mu \in (0, 1)$ and fixed, and sufficiently small and constant $\alpha_k = \alpha \leq \frac{1-\mu}{L_g}$.

Then model $m_k(s) = f(x^k) + \nabla f_{S_k}(x^k)^T(x - x^k)$ is sufficiently accurate for a given fixed step size α .

we allow the model to fail with probability less than 0.5, variable stepsize α_k and f nonconvex.

If $\mathbb{E}(\nabla_S f(x^k)) = \nabla f(x^k)$, we can show that $\nabla_{S_k} f(x^k)$ is probabilistically sufficiently accurate with prob. p > 0.5 provided $|S_k|$ is sufficiently large.

 \longrightarrow generalization of linesearch stochastic gradient methods.

Models formed by sampling of function values in a ball $B(x_k, \Delta_k)$ (model-based dfo) [Conn et al, 2008; Bandeira et al, 2015] M_k (p)-fully linear model: if the event

$$I_k^l = \{ \|\nabla f(X^k) - G^k\| \le \kappa_g \Delta_k \}$$

holds at least w.p. p (conditioned on the past).

Linesearch methods: choose $\Delta_k = \alpha_k \xi_k$. Then m_k fully linear implies m_k sufficiently accurate if:

- ξ_k sufficiently small, of order ϵ ; or
- Adjust ξ_k in the algorithm: accept step when ||g^k|| ≥ κξ_k, shrink ξ_k and reject step otherwise.

Generating (p)-accurate models...

Models formed by sampling of function values in a ball $B(x_k, \Delta_k)$ (model-based dfo) [Conn et al, 2008; Bandeira et al, 2015] M_k (p)-fully quadratic model: if the event

 $I_k^q = \{ \|\nabla f(X^k) - G^k\| \le \kappa_g \Delta_k^2 \quad \text{and} \quad \|\nabla^2 f(X^k) - B^k\| \le \kappa_H \Delta_k \}$

holds at least w.p. p (conditioned on the past).

Cubic regularization methods: choose $\Delta_k = \xi_k / \sigma_k$. Then m_k fully quadratic implies m_k sufficiently accurate if:

- ξ_k sufficiently small, of order ϵ ; or
- Adjust ξ_k in the algorithm: accept step when ||s^k|| ≥ κξ_k, shrink ξ_k and reject step otherwise.

This framework applies to subsampling gradients and Hessians in ARC [Kohler & Lucchi ('17), Roosta et al. ('17)]

Now let us assume that our (observed) function values are also inaccurate/noisy/random. Still,

 $\underset{x \in \mathbb{R}^{n}}{\text{minimize}} f(x) \text{ where } f \text{ smooth,}$

with f(x) possibly nonconvex; but f(x) can only be computed with some noise, so we observe

 $\hat{f}(x) = f(x, \omega)$, where ω is a random variable.

- in trust-region method, use models m_k(s) that are
 (p)-accurate in B(x_k, Δ_k) with probability p.
- ▶ given Δ_k , assume estimates $\hat{f}(x_k) \approx f(x_k)$ and $\hat{f}(x_k + s_k) \approx f(x_k + s_k)$ are accurate with probability q: $|\hat{f}(x_k) - f(x_k)| \leq \epsilon_F \Delta_k^2$ and $|\hat{f}(x_k + s_k) - f(x_k + s_k)| \leq \epsilon_F \Delta_k^2$

STORM - a stochastic trust-region method

[Chen, Mineckelly & Scheinberg, 2015] In P-TR, let $f(x) \rightarrow \hat{f}(x)$ estimates. Occurs in $m_k(s)$ and in measuring progress $\hat{f}(x_k + s_k)' <' \hat{f}(x_k)$. Also require $||g_k|| \ge \kappa \Delta_k$ for step acceptance.

Six types of iterations (successful, unsuccessful, true and false, good and bad)



(a) Good model; good estimates. True successful steps.

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(b) Bad model; good estimates. Unsuccessful steps.

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STORM - a stochastic trust-region method

[Chen, Mineckelly & Scheinberg, 2015] In P-TR, let $f(x) \rightarrow \hat{f}(x)$ estimates. Occurs in $m_k(s)$ and in measuring progress $\hat{f}(x_k + s_k)' <' \hat{f}(x_k)$. Also require $||g_k|| \ge \kappa \Delta_k$ for step acceptance. Six types of iterations (successful, unsuccessful, true and false,

good and bad)



(c) Good model; bad estimates. Unsuccessful steps. (d) Bad model; bad estimates. False successful steps: *f* can increase!

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If f sufficiently smooth, then the expected number of iterations that STORM takes until $\|\nabla f(x^k)\| \le \epsilon$ satisfies

$$\mathbb{E}(N_{\epsilon}) \leq \frac{1}{2pq-1} \cdot \kappa_{p-tr} \cdot \max\{f(x_0) - f_{low}, \Delta_0\} \cdot \epsilon^{-2}$$

provided m_k and \hat{f} are (p)-accurate with probabilities p and q sufficiently large and accuracy ϵ_F sufficiently small.

Then also, $\lim_{k\to\infty} \inf_k \|\nabla f(x_k)\| = 0$ with probability one.

Analysis

Define stochastic process

$$\Phi_k = \tau(f(x_k) - f_*) + (1 - \tau)\Delta_k^2$$

and analyze joint process $\{\Phi_{k+1} - \Phi_k, \Delta_k\}$. A renewal-reward process, general framework.

• we also want
$$\lambda_{\min}(
abla^2 f)\} \geq -\sqrt{\epsilon}$$

 (p)-probabilistically fully accurate quadratic models w.p. p as usual for quadratic models

► stronger assumption on evaluations: $\mathbb{E}(|\hat{f}(x_k) - f(x_k)|) \le \epsilon_F \Delta_k^3, \quad \mathbb{E}(|\hat{f}(x_k + s_k) - f(x_k + s_k)|) \le \epsilon_F \Delta_k^3$

Theorem: in the same conditions as before, the expected number of iterations that second-order STORM takes until it also satisfies $\lambda_{\min}(\nabla^2 f) \} \ge -\sqrt{\epsilon}$ is at most

$$\mathbb{E}(N_{\epsilon}) \leq \frac{1}{2pq-1} \cdot \kappa_{\mathrm{p-tr-2}} \cdot \max\{f(x_0) - f_{\mathrm{low}}, \Delta_0\} \cdot \epsilon^{-\frac{3}{2}}$$

Advantages:

- sampling rate varies according to TR radius; diverse models of noise, including biased noise;
- encouraging numerical performance for different noise models[Chen, Mineckelly & Scheinberg ('15); C, Fiala, Marteau, Roberts ('18)]

Constructing (p)-sufficiently accurate models and function values:

- stochastic noise: iid noise, or more generally, unbiased for all x (𝔅(𝑘) = 𝑘; Var𝑘 < ∞). Use sample averaging of 𝑘 noisy 𝑘 values/gradients for 𝑘 large enough, of order Δ_k⁻⁴ (in numerics, 𝑘 ~ Δ_k⁻¹).
- allows failure in computation of function values.

Numerical results: STORM vs derivative-free optimization

[C, Fiala, Marteau, Roberts, 2018]



Multiplicative noiseAdditive noiseAverage % test problems solved after given # function evaluations; highervalues better

Standard optimization test set (Moré-Wild), data profiles.

Numerical results: first-order trust-region vs SG



Average training loss and accuracy

Logistic regression for binary classification (LIBSVM, $n = O(10^4)$) Applied a first-order stochastic trust-region variant, with adaptive trust region and scaling.

Numerical results: first-order trust-region vs SG



Average training loss and accuracy

Two-layer CNN, MNIST data set $(n = O(10^5))$.

Applied a first-order stochastic trust-region variant, with adaptive trust region and scaling.

Going beyond Stochastic Gradient for training NN with second order methods and adaptivity? Need powerful implementations

Tune your (algorithm) parameters with DFO (derivative-free) codes; suitable for medium scale (noisy/stochastic) problems; scaling up model-based DFO methods?

References

- C, Scheinberg, Global convergence rate analysis of unconstrained optimization methods based on probabilistic models, Mathematical Programming, 2017
- Blanchet, C, Menickelly, Scheinberg, Convergence rate analysis of a stochastic trust region via submartingales, INFORMS J Optimization, Special Issue on Optimization for Machine Learning, 2019

Overview articles

Suggested reading (review articles):

- F. E. Curtis and K. Scheinberg. Optimization Methods for Supervised Machine Learning: From Linear Models to Deep Learning. In INFORMS Tutorials in Operations Research, chapter 5, page 89–114. Institute for Operations Research and the Management Sciences (INFORMS), 2017.
- L. Bottou, F. E. Curtis, and J. Nocedal. Optimization Methods for Large-Scale Machine Learning. SIAM Review, 60(2):223–311, 2018.

Further reading (monographs, edited volumes):

- P. Jain and P. Kar. Non-convex optimization for machine learning, IEEE 2018. (available on ArXiv)
- A. Beck. First order methods in optimization. MOS-SIAM Series on Optimization, SIAM 2017.
- S. Sra, S. Nowozin, and S.J. Wright. Optimization for machine learning. MIT Press, 2012. [A classic reference, edited volume]

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