

FUNCTIONAL AND RELATIONAL PROGRAMMING WITH PSP

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REZUMAT. - Programare funcțională și relațională cu PSP. Articolul prezintă PSP (Procesorul Simbolic Poisson), într-o manieră ce unifică programarea relațională cu clauze Horn bazate pe predicate cu programarea funcțională bazată pe egalități. Unificarea pleacă de la o logică minimală, ce posedă atât clauze Horn cât și egalități, numită logica clauzelor Horn cu egalități. În ipotezele teoremei Church-Rosser, semantica operațională a PSP constituie o logică completă. Semantica se bazează pe unificarea a două abordări, una construită pe baza teoriei modelelor, care folosește relația de satisfacție între modele și instrucțiuni, și una bazată pe teoria demonstrării, care folosește relația de parționarare (entailment) între mulțimi și instrucțiuni. PSP posedă tipuri abstracte de date ce se pot defini de utilizator și care pot fi considerate module generice (parametrizate). Cu ajutorul subsorturilor se pot introduce operatori polimorfici și o relație de moștenire pe tipurile de date. Toate aceste caracteristici concurează la definirea riguroasă a semanticii cu ajutorul logicii substrat, ilustrată cu câteva exemple.

1. Introduction. A main feature of the processor described in this paper, hereafter called PSP, is the practical way in which it unifies relational programming with functional one, by unifying the logics that underlie relational and functional programming, namely first order Horn clause logic and many-sorted equational logic, to get many-sorted first order Horn clause logic with equality [8]. In addition, generic modules are available with a rigorous logical foundation, and PSP also has a subsort facility that greatly increases its expressive power.

PSP is intended to operate with Poisson series, which are a well-known tool in

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expressing celestial mechanics problems. The motion of celestial bodies is described by means of differential equations, in which the right-hand-side terms are in fact Poisson series. Usually, the solution of these differential equations cannot be obtained in exact form. There are two alternatives: numerical integration or analytic construction of an approximate solution (known as "theory of motion"). First was used extensively, being a "classical" solution of motion problems. The second alternative seems to be more attractive, because one can obtain the solution in analytical form, which provide a qualitative study of motion. There are many analytical methods for constructing the approximate solution of differential equations, most of them known as "perturbation theory" methods [2, 14].

The advantages claimed for PSP includes simplicity, clarity, understandability, reusability and maintainability. There is another requirement that we argue also be imposed on our symbolic processor: every program should have an initial model [10, 12]. An initial model is characterized, uniquely up to isomorphism, by the property that only what is provable is true, and everything else is false. The initial model provides a foundation for database manipulations, since you know exactly is true.

We have found that neither of the approaches, the model-theoretic and the proof-theoretic one, is by itself sufficient to axiomatize our PSP. The model-theoretic approach focuses on the satisfaction relation

$$M \models \gamma$$

between a model M and a sentence γ , and the proof-theoretic one tries to axiomatize the entailment relation

$$\Gamma \vdash \gamma$$

between a set of sentences Γ and a sentence γ derivable from Γ . The model-theoretic approach is exemplified by Barwise's axioms for abstract model theory [1]. The framework of institutions, given by Goguen and Burstall [6, 7] also belongs to this approach. The proof-theoretic approach has a long tradition, dating back to work of Tarski [15] on "consequence relations", and of Hertz and Gentzen on the entailment relation \vdash .

This paper proposes a practical approach that integrates the two above-mentioned ones (model-theoretic and proof-theoretic aspects) into a single axiomatization. The axiomatization in question consists of an "entailment system", specifying an entailment relation \vdash , together with a "satisfaction system" (specifically, an institution in the Goguen-Burstall sense), specifying a satisfaction relation \models [11]. The entailment and satisfaction relations are then linked by a soundness axiom.

The entailment relation \vdash says nothing about the internal structure of a proof. To have a satisfactory account of proofs, we use the additional concept of a proof calculus C for a L . The same logic may have, of course, many different proof calculi. When we wish to include a specific proof calculus as part of a logic, the resulting logic plus proof calculus is called logical system. The axioms for a proof calculus C state that each signature in the logic L has an associated space of proofs, which is an object of an appropriate category. From such a space we can then extract an actual set of proofs supporting a given entailment $\Gamma \vdash \gamma$.

In order to obtain some efficiency with respect to PSP, we use the more general concept of proof subcalculus, where proofs are restricted to some given class of axioms and conclusions are also restricted to some given class of sentences. It is by systematically exploiting such restrictions that the structure of proofs can be simplified. In this way, we can

obtain efficient proof theories, which lead to the theoretical concept of variable operational semantics

2. The features of PSP Conceptual clarity and ease of understanding are facilitated by breaking a program into modules. This in turn offers support for debugging and reusability. When there are many modules, it is helpful to design the structure of module dependencies in an hierarchical manner. Whenever one module (client module) uses data (state) or operations (services) declared in a second one (server module), the server must be explicitly imported to the client and also must be defined earlier in the program text. A program obtained in this way has the abstract structure of an acyclic graph with modules as vertices and the module dependencies as edges.

A PSP program is a sequence of modules (objects). Each module may define one or more new data sorts, together with associated operations that may create, select, interrogate, store, or modify data. Such an module may use existing modules with their sorts of data and operations. The module concept includes both data types in the programming language sense (that is, a domain of values of variables together with operations that access or modify those values) and algorithms.

PSP has the following syntax for import

<importing> <mod_list> ,

where **importing** is keyword and <mod_list> is a list of module names. By convention, if a module M imports a module M' , that imports a module M'' , then M'' is also imported into M , that is, "importing" is a transitive relation.

Usually, programming systems provide a number of built-in data types, for example numbers and identifiers. PSP has the following built-in modules: **BOOL**, **NAT**, **INT**, and **RAT**. **BOOL** provides the expected syntax and semantics for Booleans. **NAT**, **INT**, and **RAT** define natural, integer and rational numbers (the last ones from the integers).

There is much work on providing user-defined abstract data types in programming languages (e.g. [3, 4, 9]). The essential idea is to allow users to introduce models that define new sorts and their associated functions and give axioms in Horn clause logic with equality or rules of computation. It can also be very helpful to have available subsorts and their associated predicates, as we will see later.

Note that PSP keywords are written in **bold**, module names are all **CAPITALS**, while variable names begin with a capital letter and that relation, function and constant names are all lowercase. Attributes can be given for operators, for example, **assoc**, **comm**, and **id** indicate that a binary operator is associative, commutative, and idempotent, respectively.

PSP mix-fix notation allows any desired ordering of keywords and arguments for operators, this is declared by giving a syntactic form consisting of a string of keywords and underbar character " " followed by a "**"**", followed by the arity as a string of sorts, followed by "**->**", followed by the value sort of the function. Similar conventions are used for predicates. An expression is considered well-formed in this scheme iff it has exactly one parse, the parser can interactively help the user to satisfy this condition.

PSP operates with Poisson series, which are of the form

$$S = \sum_{i=0}^{\infty} C_i y_1^{j_1} y_2^{j_2} \dots y_m^{j_m} \frac{\sin(k_1 x_1 + k_2 x_2 + \dots + k_n x_n)}{\cos(k_1 x_1 + k_2 x_2 + \dots + k_n x_n)},$$

where C_i are numerical coefficients, y_1, y_2, \dots, y_m are monomial variables, x_1, x_2, \dots, x_n are

trigonometric variables, J_1, J_2, \dots, J_m and k_1, k_2, \dots, k_n are exponents, and, respectively, coefficients, the summation index t covers the set of all possible combinations of the exponents J and coefficients k ($J \in \mathbb{Z}^m, k \in \mathbb{Z}^n, \mathbb{Z}$ being the set of integers)

In a concise form we write (1) as follows

$$S = \sum_{t=0}^{\infty} T_t,$$

in which T_t is a term of this series

$$T_t = C_t F_t P_t,$$

where the polynomial part P_t has the form

$$P_t = y_1^{j_1} y_2^{j_2} \dots y_m^{j_m},$$

while the trigonometric part F_t is

$$F_t = \frac{\sin}{\cos}(k_1 x_1 + k_2 x_2 + \dots + k_n x_n)$$

In practice, one does not operate with Poisson series, but with partial sums of these ones, called Poisson expressions, of the form

$$S = \sum_{t=0}^N T_t, \quad N \in \mathbb{N}$$

The Poisson expression can be defined in an hierarchical way. The complete specification of trigonometric and polynomial part of a Poisson term (Ttr, and Ppol, respectively) can be found in [13]. Now we define the Poisson term as following

```

psp TERM is
  importing Rat Ttr Ppol
  sorts Rat Ttr Ppol Term
  op
    _ . _ Rat Ttr Ppol -> Term [assoc comm]
    _ = _ Term -> Bool
  
```

```

vars
  X Rat
  Y Ttr
  Z Ppol
  X·Y·Z X'·Y'·Z' Term
eq
  0·Y·Z = 0
  X·0·Z = 0
  X·Y·0 = 0
  1/1·Y·Z = Y·Z
  X·1·Z = X·Z
  X·Y·1 = X·Y
  X·Y·Z = X'·Y'·Z' - X = X', Y = Y', Z = Z'
endpsp.

```

The above keyword `importing` indicates that the sorts, subsorts, predicates, functions, and axioms of the listed models are imported into the module being defined. The equation

$$X \cdot Y \cdot Z = X' \cdot Y' \cdot Z' - X = X', Y = Y', Z = Z'$$

is a Horn clause with equality, where "=" represents equality predicate defined on types, respectively.

In the same way, we define EXP, that is based upon TERM, and specify the Poisson expression, viewed as a list of terms, in which the symbol "," is separator.

```

psp EXP is
  importing Term
  sorts Term NeExp Exp
  subsorts Term < NeExp < Exp
op
  _+ _ Term Term -> Exp [assoc comm id 0]
  _- _ Term Term -> Exp [id 0]
  *_ _ Term Term -> Exp [assoc comm id 1]
  _*_ _ Exp Exp -> Exp [assoc id nil]
  _== _ Exp Exp -> Bool
  head_ _ NeExp -> Term
  tail_ _ NeExp -> Exp
  empty?_ _ Exp -> Bool
vars
  T Term

```

E Exp

$$N/M \cdot \left\{ \frac{\sin X_1}{\cos X_1} \right\} \cdot Y_1 \quad \text{Term}$$

$$P/Q \cdot \left\{ \frac{\sin X_1}{\cos X_1} \right\} \cdot Y_1 \quad \text{Term}$$

$$P/Q \cdot \left\{ \frac{\sin X_2}{\cos X_2} \right\} \cdot Y_2 \quad \text{Term}$$

eq

$$N/M \cdot \left\{ \frac{\sin X_1}{\cos X_1} \right\} \cdot Y_1 \pm P/Q \cdot \left\{ \frac{\sin X_1}{\cos X_1} \right\} \cdot Y_1 =$$

$$= (N/M \pm P/Q) \cdot \left\{ \frac{\sin X_1}{\cos X_1} \right\} \cdot Y_1$$

$$(N/M \cdot \cos X_1 \cdot Y_1) * (P/Q \cdot \sin X_2 \cdot Y_2) =$$

$$= ((1/2 * N/M * P/Q) \cdot \sin(X_1+X_2) \cdot Y_1 \cdot Y_2, \\ (1/2 * N/M * P/Q) \cdot \sin(X_2-X_1) \cdot Y_1 \cdot Y_2)$$

$$(N/M \cdot \sin X_1 \cdot Y_1) * (P/Q \cdot \sin X_2 \cdot Y_2) =$$

$$= ((1/2 * N/M * P/Q) \cdot \cos(X_1-X_2) \cdot Y_1 \cdot Y_2, \\ -(1/2 * N/M * P/Q) \cdot \cos(X_1+X_2) \cdot Y_1 \cdot Y_2)$$

$$(N/M \cdot \cos X_1 \cdot Y_1) * (P/Q \cdot \cos X_2 \cdot Y_2) =$$

$$= ((1/2 * N/M * P/Q) \cdot \cos(X_1+X_2) \cdot Y_1 \cdot Y_2, \\ (1/2 * N/M * P/Q) \cdot \cos(X_1-X_2) \cdot Y_1 \cdot Y_2)$$

head(T E) = T

tail(T E) = E

empty?_E = E == nil

endpsp.

In addition, we define two modules for differentiating and integrating of Poisson expressions

psp DERIV is

importing Exp

sorts Term Exp NeExp

subsorts Term < NeExp < Exp

op

$$\frac{\partial}{\partial} _ \text{Term Set} \rightarrow \text{Exp}$$

$$\frac{\partial}{\partial} _ \text{Exp Set} \rightarrow \text{Exp}$$

vars

E Exp

T Term

$$N/M \cdot \left\{ \begin{array}{l} \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot X_k) \\ \sin(N_1 \cdot Y_1 + N_2 \cdot Y_2 + \dots + N_k \cdot Y_k) \end{array} \right\} \cdot Y_1^{M_1} \cdot Y_k^{M_k} \cdot \text{Term}$$

eq

$$\frac{\partial}{\partial Y_k} (N/M \cdot \left\{ \begin{array}{l} \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \\ \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \end{array} \right\} \cdot Y_1^{M_1} \cdot Y_k^{M_k} \cdot Y_h^{M_h}) =$$

$$= (N^* M_k / M \cdot \left\{ \begin{array}{l} \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \\ \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \end{array} \right\} \cdot Y_1^{M_1} \cdot Y_k^{M_k-1} \cdot Y_h^{M_h},$$

$$\mp N^* N_k / M \cdot \left\{ \begin{array}{l} \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \\ \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \end{array} \right\} \cdot Y_1^{M_1} \cdot Y_k^{M_k} \cdot Y_h^{M_h})$$

$$\frac{\partial}{\partial Y_k} (0) = 0$$

$$\frac{\partial}{\partial Y_k} (\text{nil}) = 0$$

$$\frac{\partial}{\partial Y_k} (E) = \frac{\partial}{\partial Y_k} (\text{head } E) + \frac{\partial}{\partial Y_k} (\text{tail } E)$$

endpsp.

In the specification of INTEG module given below, we use the following abbreviations

$$I_p = \int N/M \cdot \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_l \cdot X_l) \cdot \\ \cdot M_1 \cdot Y_1 \cdot M_{k-1} \cdot Y_{k-1} \cdot Y_k \cdot M_{k+1} \cdot Y_{k+1} \cdot \dots \cdot M_h \cdot Y_h \, dY_k,$$

and

$$J_p = \int N/M \cdot \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_l \cdot X_l) \cdot \\ \cdot M_1 \cdot Y_1 \cdot M_{k-1} \cdot Y_{k-1} \cdot Y_k \cdot M_{k+1} \cdot Y_{k+1} \cdot \dots \cdot M_h \cdot Y_h \, dY_k,$$

where $p \in \text{Int}$, $p \neq -1$ (the case $p = -1$ does not preserve the form of Poisson expressions, because the integration leads to logarithms)

psp INTEG is

importing Exp

sorts Term Exp NeExp

subsorts Term < NeExp < Exp

op

$\int_d_ \text{Term Set} \rightarrow \text{Exp}$

$\int_d_ \text{Exp Set} \rightarrow \text{Exp}$

vars

E Exp

T Term

P Nat

$N/M \cdot \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_l \cdot X_l) \cdot Y_1^{M_1} \cdot \dots \cdot Y_h^{M_h}$ Term

$N/M \cdot \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_l \cdot X_l) \cdot Y_1^{M_1} \cdot \dots \cdot Y_h^{M_h}$ Term

eq

$$I_0 = (-1/N_k * N/M) \cdot \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_l \cdot X_l) \cdot$$

$$\cdot M_1 \cdot Y_1 \cdot M_{k-1} \cdot Y_{k-1} \cdot Y_k \cdot M_{k+1} \cdot Y_{k+1} \cdot \dots \cdot M_h \cdot Y_h$$

$$I_1 = ((-1/N_k * N/M) \cdot \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_l \cdot X_l) \cdot$$

$$\cdot M_1 \cdot Y_1 \cdot M_{k-1} \cdot Y_{k-1} \cdot Y_k \cdot M_{k+1} \cdot Y_{k+1} \cdot \dots \cdot M_h \cdot Y_h,$$

$$(1/(N_k * N_l)) \cdot \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_l \cdot X_l) \cdot$$

$$\cdot M_1 \cdot Y_1 \cdot M_{k-1} \cdot Y_{k-1} \cdot Y_k \cdot M_{k+1} \cdot Y_{k+1} \cdot \dots \cdot M_h \cdot Y_h)$$

$$I_p = ((-1/N_k * N/M) \cdot \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_l \cdot X_l) \cdot$$

$$\cdot Y_1 \cdot Y_{k-1} \cdot Y_k \cdot Y_{k+1} \cdot \dots \cdot Y_h \cdot$$

$$(N/M * p / (N_k * N_k)) \cdot \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \cdot$$

$$\cdot Y_1 \cdot Y_{k-1} \cdot Y_k \cdot Y_{k+1} \cdot \dots \cdot Y_h \cdot$$

$$-(N/M * p / N_k * (p-1) / N_k) \cdot I_{p-2} \quad - p > 1$$

$$J_0 = (1/N_k * N/M) \cdot \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \cdot$$

$$\cdot Y_1 \cdot Y_{k-1} \cdot Y_k \cdot Y_{k+1} \cdot \dots \cdot Y_h \cdot$$

$$J_1 = ((1/N_k * N/M) \cdot \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \cdot$$

$$\cdot Y_1 \cdot Y_{k-1} \cdot Y_k \cdot Y_{k+1} \cdot \dots \cdot Y_h \cdot$$

$$(1/(N_k * N_k)) \cdot \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \cdot$$

$$\cdot Y_1 \cdot Y_{k-1} \cdot Y_k \cdot Y_{k+1} \cdot \dots \cdot Y_h \cdot$$

$$J_p = ((1/N_k * N/M) \cdot \sin(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \cdot$$

$$\cdot Y_1 \cdot Y_{k-1} \cdot Y_k \cdot Y_{k+1} \cdot \dots \cdot Y_h \cdot$$

$$(N/M * p / (N_k * N_k)) \cdot \cos(N_1 \cdot X_1 + N_2 \cdot X_2 + \dots + N_k \cdot Y_k + \dots + N_1 \cdot X_1) \cdot$$

$$\cdot Y_1 \cdot Y_{k-1} \cdot Y_k \cdot Y_{k+1} \cdot \dots \cdot Y_h \cdot$$

$$-(N/M * p / N_k * (p-1) / N_k) \cdot J_{p-2} \quad - p > 1$$

$$\int 0 \, dX_k = 0$$

$$\int \{ml\} \, dX_k = 0$$

$$\int E \, dX_k = \text{fhead}(E) \, dX_k + \text{ftail}(E) \, dX_k$$

endpsp.

The NORMAL module provides a normal form of Poisson expressions

```

psp NORMAL is
importing Exp
sorts Term Exp
subsorts Term < Exp
op
  normalised_ Exp -> Bool
  normalising_ Exp -> Exp
vars
  T T' Term
  E E' Exp
eq
  normalised(nil) = True
  normalised(T) = True
  normalised(2T E) - T = T', normalised(T' E)
  normalising(E T T' E') = normalising(E 2T E') - T=T'
  normalising(E) = E - normalised(E)
endpsp

```

The basic building blocks of parameterized programming are parameterized modules. Parameterized programming is a powerful technique for the reliable reuse of software. In this technique, modules are parameterized over very general interfaces that describe what properties of an environment are required for the module to work correctly.

Here is an example of a parameterized module, intitulated SUBST, over the theories SORT1 and SORT2. In our example, SUBST module provides the symbolic substitution operation.

```

psp SUBST [S1 SORT1 , S2 SORT2] is
importing Exp
sorts Term Exp NeExp
subsorts Term < NeExp < Exp
op
  _sub_ Term S1 S2 -> Term
  -sub_ Exp S1 S2 -> Exp
vars
  E Exp
  T Term
  X S1
  Y S2

```

```

eq
  sub(0 X Y) = 0
  sub(nil X Y) = nil
  sub(T X Y) = sub(T X -> Y)
  sub(E X Y) = sub(head E X Y) + sub(tail E X Y)
endpsp.

```

where the meaning of expression `sub(T X -> Y)` is all occurrences of the symbol `X` are replaced by the symbol `Y` in term `T` `SORT1` and `SORT2` are theories defined as follows

```

Th SORT1 is
  sorts Sor1
endth.

```

```

Th SORT2 is
  sorts Sor2
endth.

```

The following specification

```

view SUBS is (Sor1 as Rat
               Sor2 as Set)

```

define a view called `SUBS`, mapping from the sorts of `SORT1` and `SORT2` to the other sorts already defined, that preserves the subsort relation, and a mapping from the operations of `SORT1` and `SORT2` to the operations of `Rat` and `Set`, preserving arity, value sort, and attributes

To actually use a parameterized module, it is necessary to instantiate it with an actual parameter. The **Make** command applies a parameterized module to an actual one, by use of a **view**. For example,

```

Make SUBSTITUTION is SUBST[SUBS] endm.

```

uses the view `SUBS` to instantiate the parameterized module `SUBST` with the actual parameters `Rat` and `Set`

In the same way, one can construct new PSP modules, which implements new operations on Poisson series, like power expansion (including exponents integer numbers or

rational numbers of the form $1/M$ or $M/2$ with M nonzero integer), inverse of a Poisson series, binomial expansion and so on (see, for example, [2]) Also, on the basis of PSP we can realize new specialized modules, like Kepler or Taylor ones In Keplerian module, for example, the polynomial and trigonometric variables are the well-known elliptic elements For these elements, there are transformation rules, which can be considered, from our point of view, as rewriting rules The next level of abstraction consists of modules for constructing the approximate solution of differential equations up to an desired order One can construct different modules for each "perturbation method", each of them using operations defined in previous modules Using different methods applied to the same problem, one can compare the obtaining solutions, keeping in mind the fact that many of methods are asymptotically equivalent This can be another facility of theorem proving of PSP

3. Concluding remarks PSP is intended to be a symbolic processor, with features of theorem proving, dedicated to the study of the motion of celestial bodies From the implementation point of view, there are some modules that are not so efficient, this difficulty remains to be considered later Taking into account the built-in abstract data types, the denotational semantics of initial models, the operational semantics based on rewriting rules, PSP, considered as open system, can be helpful in other fields, too

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