

Lecture #10

Advanced Mobile

Development

Mobile Applications
Fall 2024

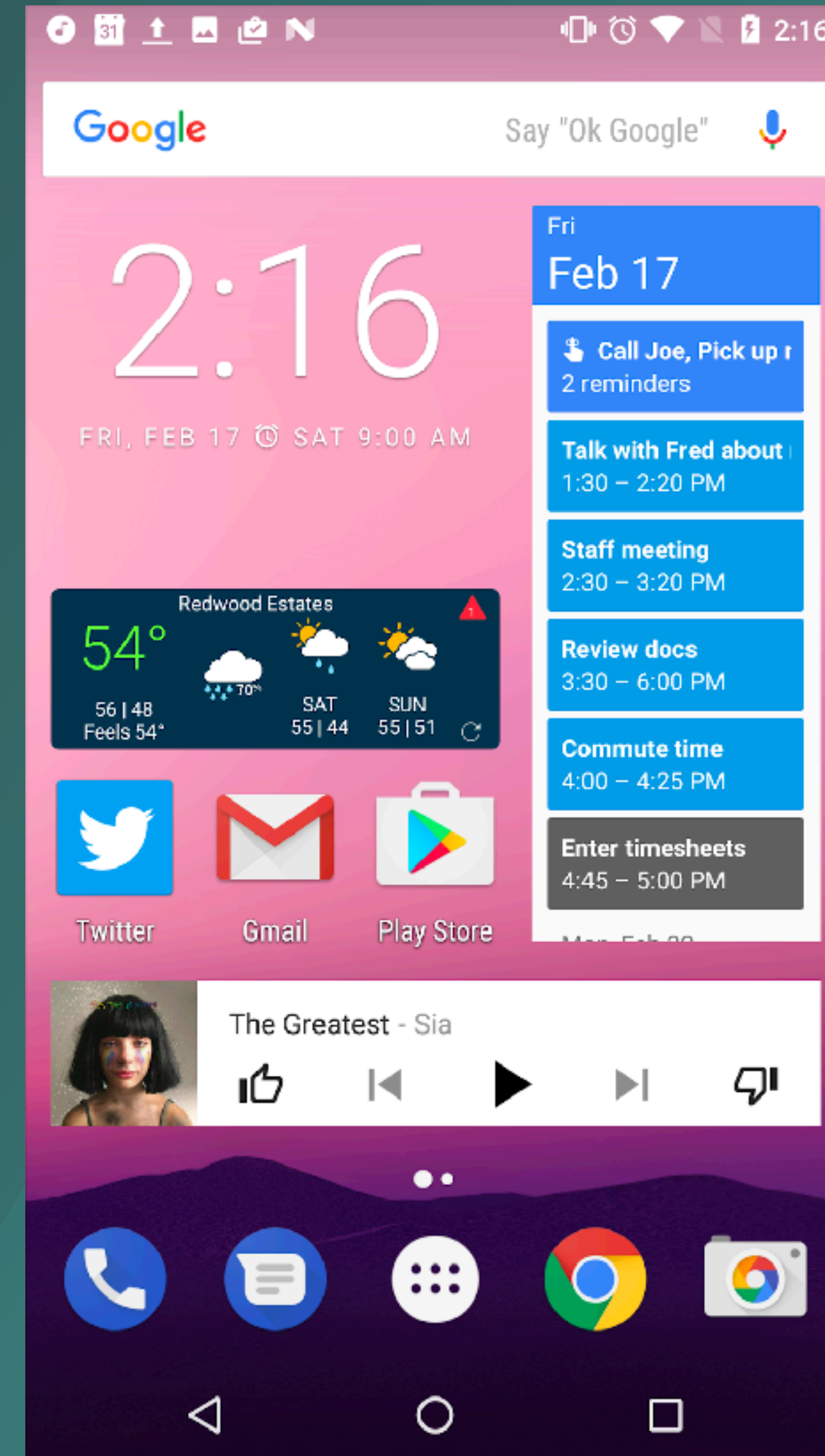


La multi ani!

Happy Birthday!

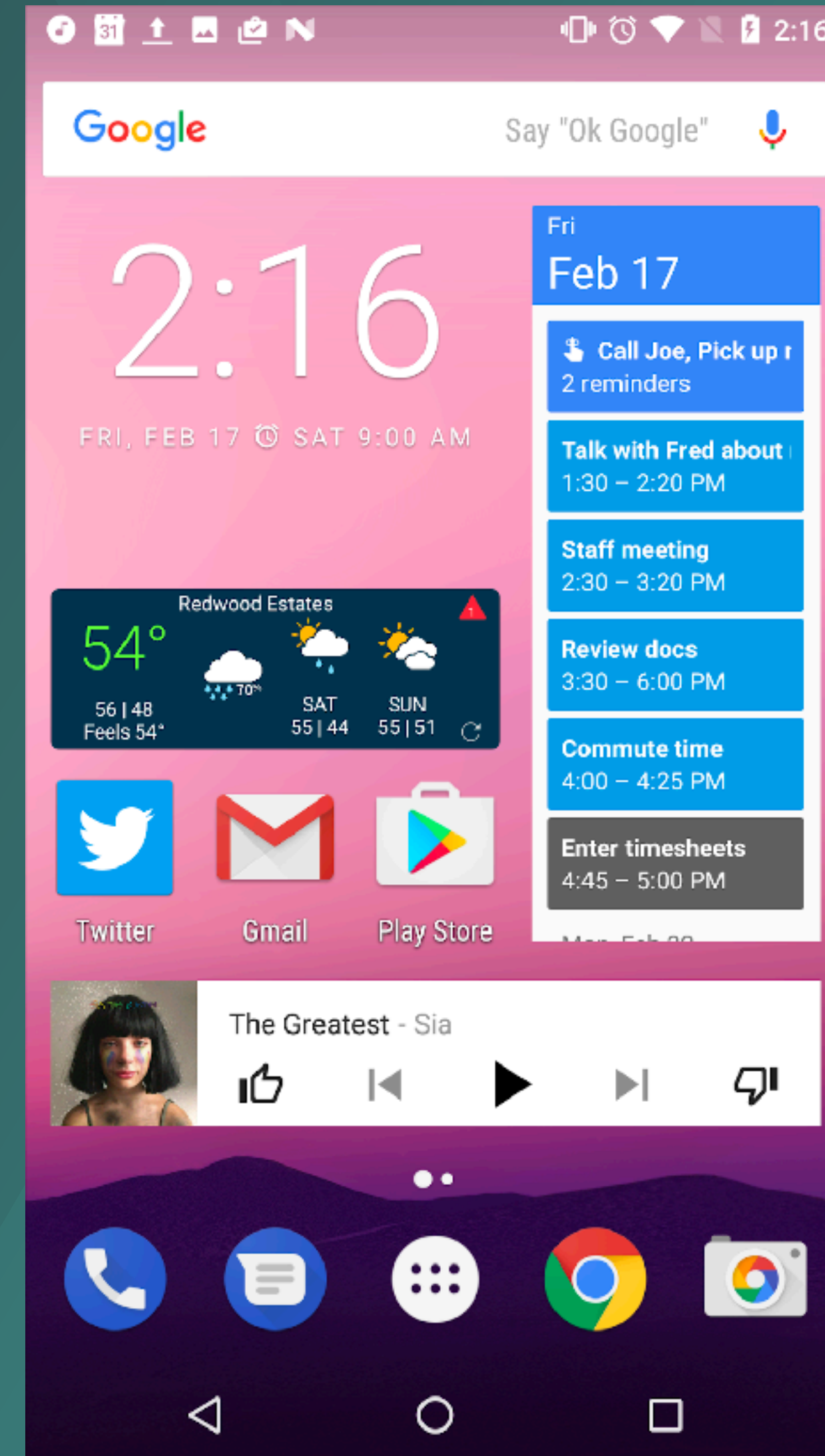
App Widgets

- A miniature app view.
- Runs on the home screen.
- Updated periodically.
- Display small amounts of information.
- Perform simple functions.



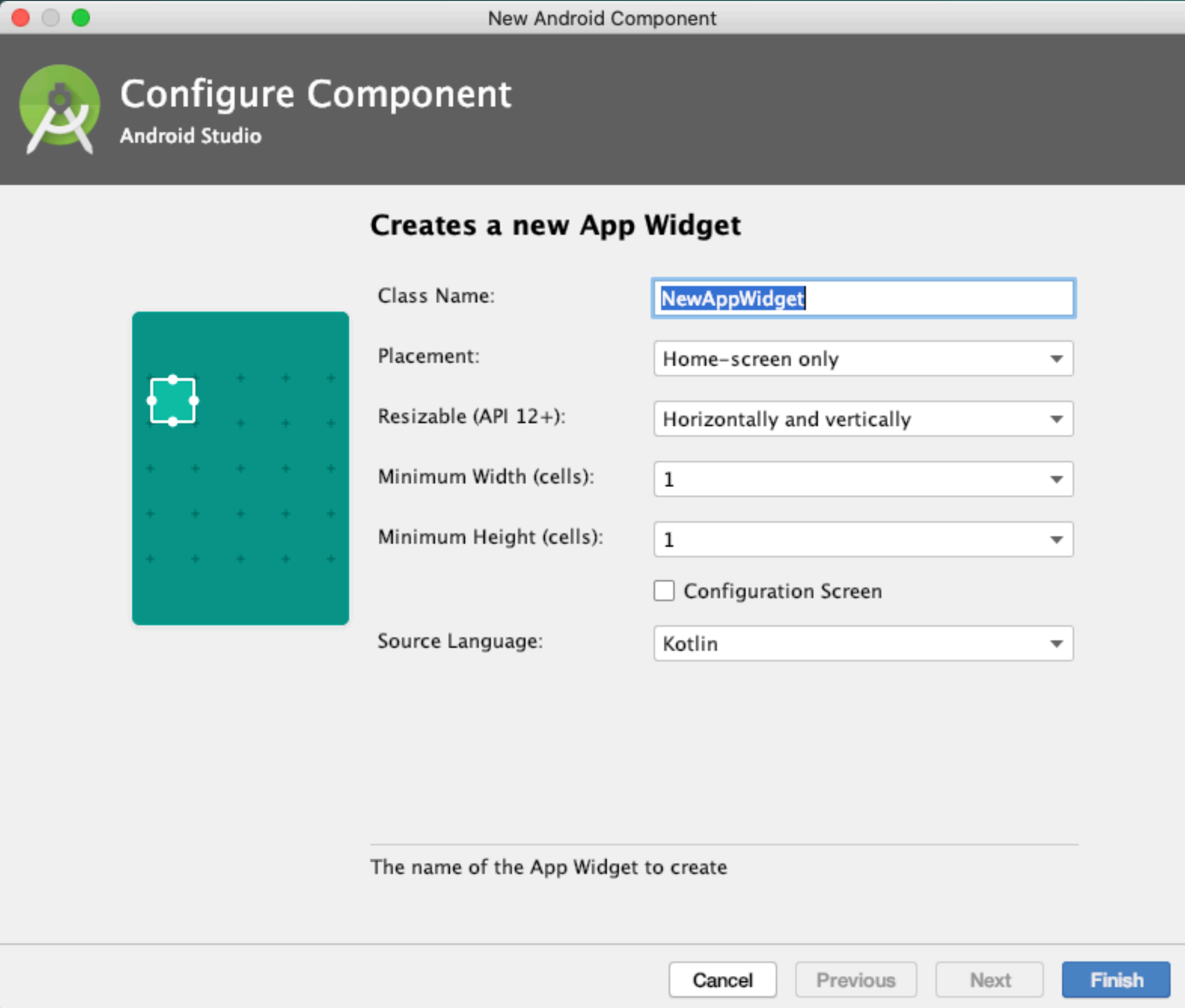
App Widgets

- Add-ons for an existing app.
- An app can have multiple widgets.
- Not available without an app.
- The default action is to start the app.



Set up the app widget project

- File > New > Widget > AppWidget.

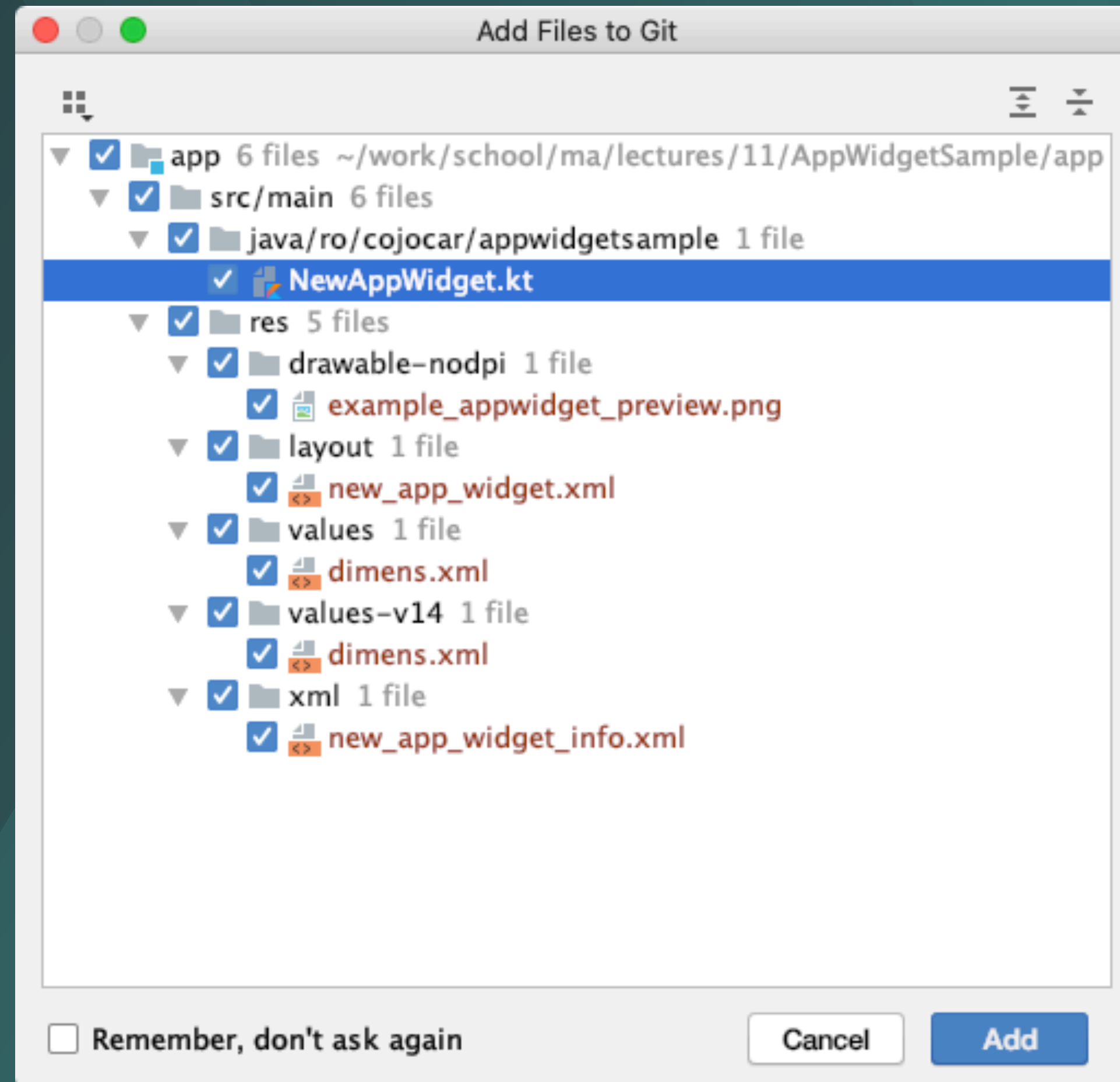


The screenshot shows the 'New Android Component' dialog in Android Studio. The dialog is titled 'New Android Component' and has a sub-header 'Configure Component' with the Android Studio logo. The main heading is 'Creates a new App Widget'. On the left, there is a visual representation of a widget: a teal square with a white grid of dots and a white square outline with four dots at its corners. The configuration fields are as follows:

Class Name:	<input type="text" value="NewAppWidget"/>
Placement:	<input type="text" value="Home-screen only"/>
Resizable (API 12+):	<input type="text" value="Horizontally and vertically"/>
Minimum Width (cells):	<input type="text" value="1"/>
Minimum Height (cells):	<input type="text" value="1"/>
	<input type="checkbox"/> Configuration Screen
Source Language:	<input type="text" value="Kotlin"/>

At the bottom, there is a text label 'The name of the App Widget to create' and a row of four buttons: 'Cancel', 'Previous', 'Next', and 'Finish'.

Generated Files



Customize the widget

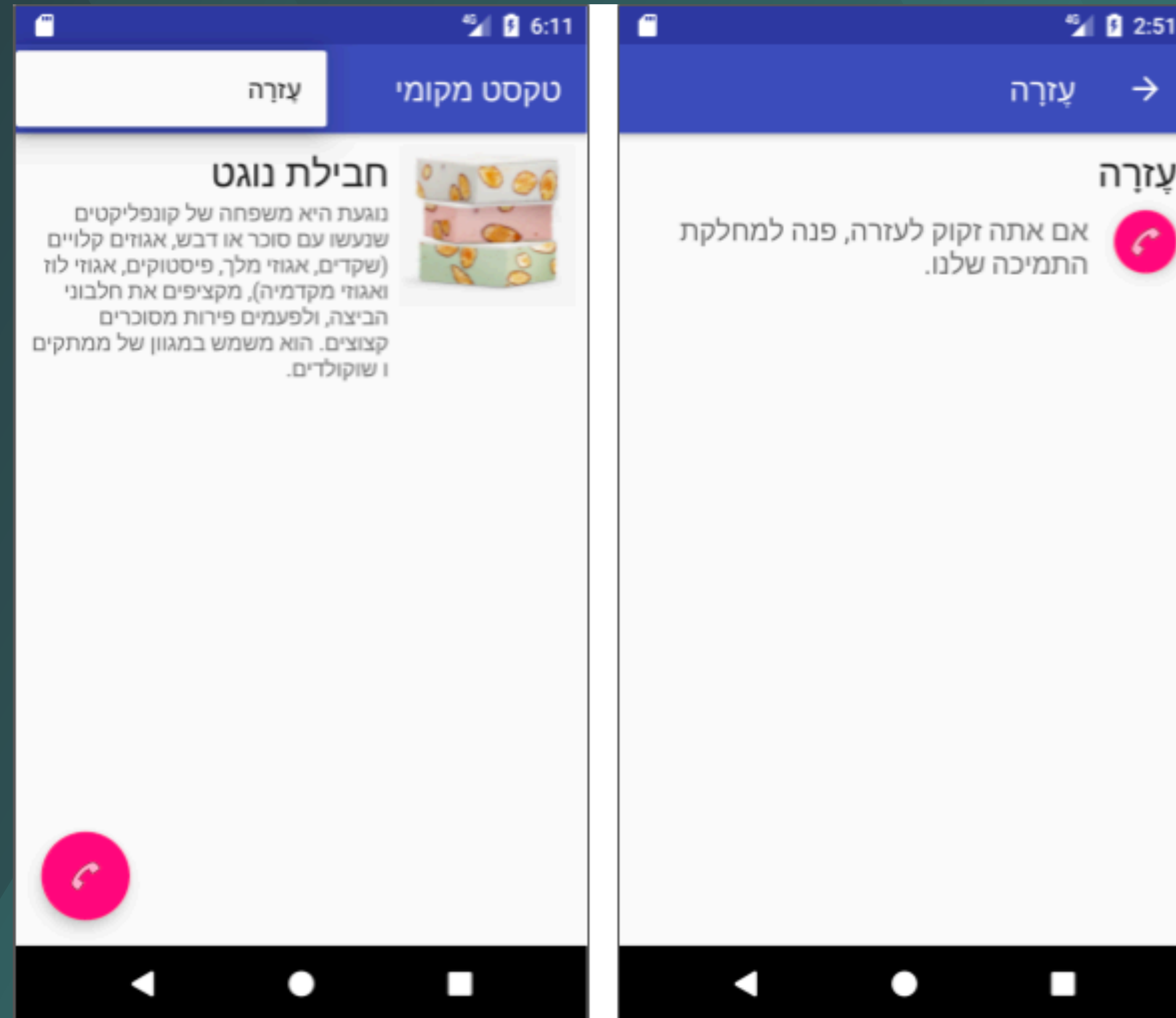
DEMO

Widget ID 185

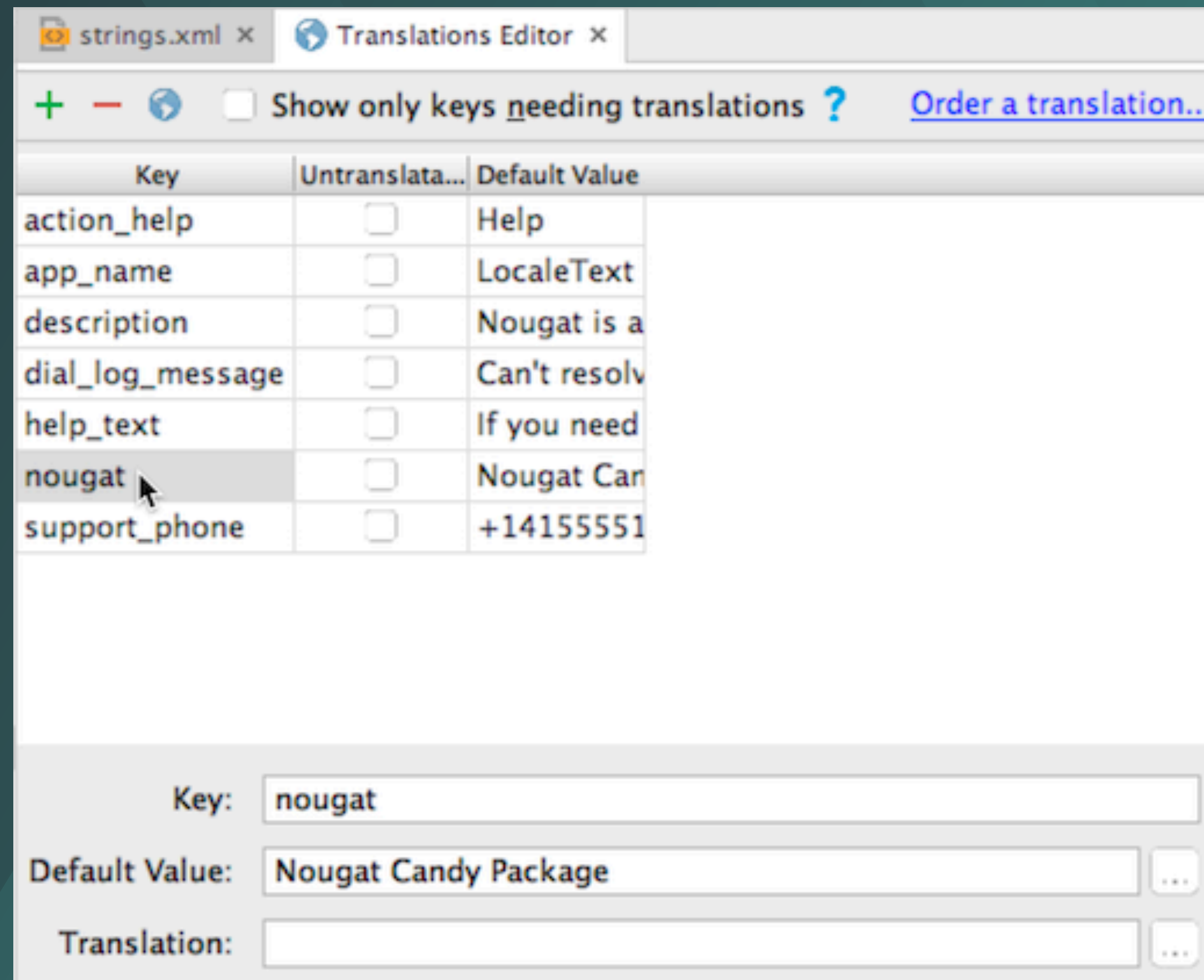
Last updated
4 @10:39 AM

UPDATE NOW

Language Support



Add another language resource to the app



The screenshot shows the Android Studio Translations Editor interface. At the top, there are tabs for 'strings.xml' and 'Translations Editor'. Below the tabs, there are controls for adding (+) and removing (-) resources, a globe icon, and a checkbox for 'Show only keys needing translations'. A link 'Order a translation...' is also visible.

Key	Untranslata...	Default Value
action_help	<input type="checkbox"/>	Help
app_name	<input type="checkbox"/>	LocaleText
description	<input type="checkbox"/>	Nougat is a
dial_log_message	<input type="checkbox"/>	Can't resolv
help_text	<input type="checkbox"/>	If you need
nougat	<input type="checkbox"/>	Nougat Can
support_phone	<input type="checkbox"/>	+14155551

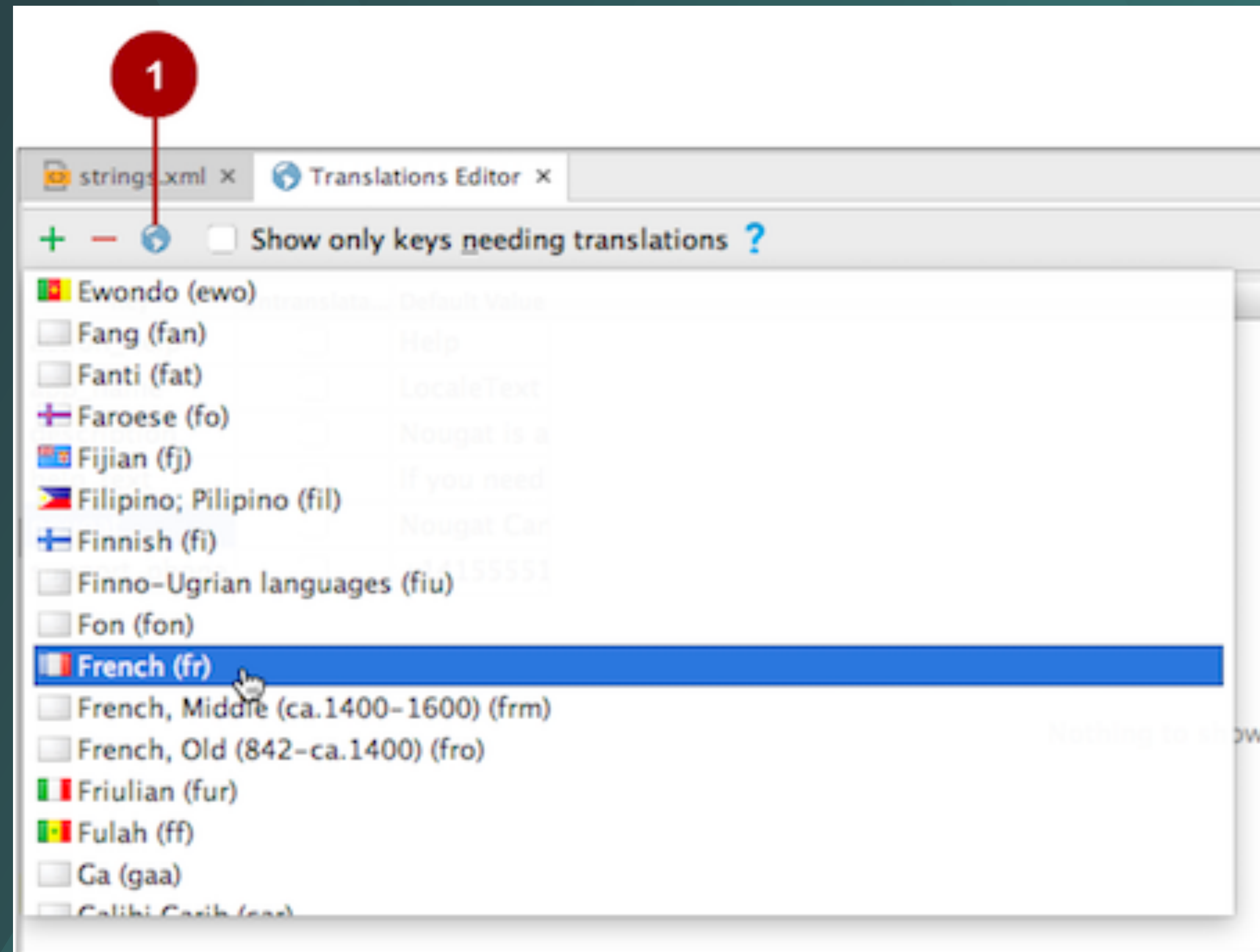
Below the table, the details for the selected 'nougat' key are shown:

Key: nougat

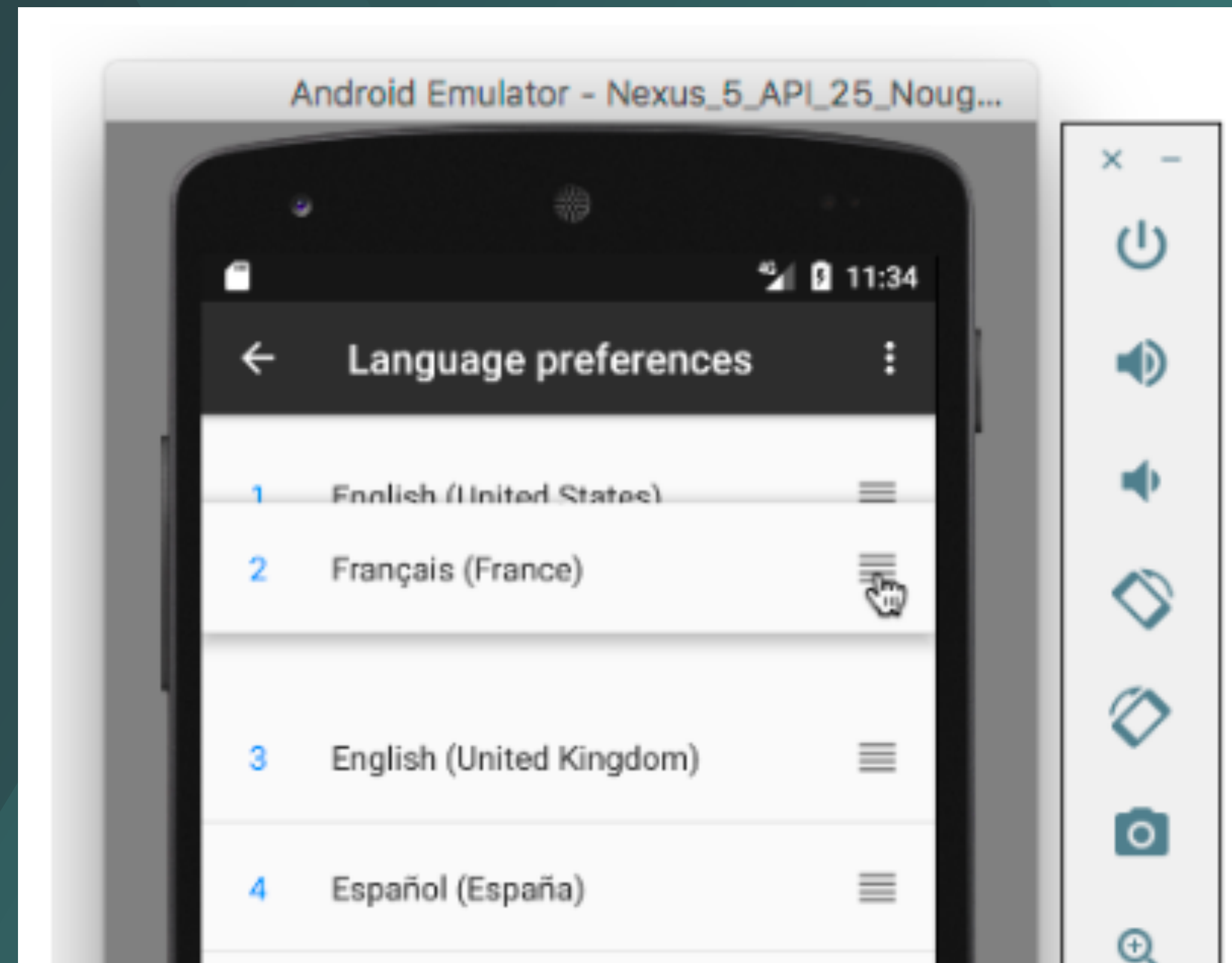
Default Value: Nougat Candy Package

Translation:

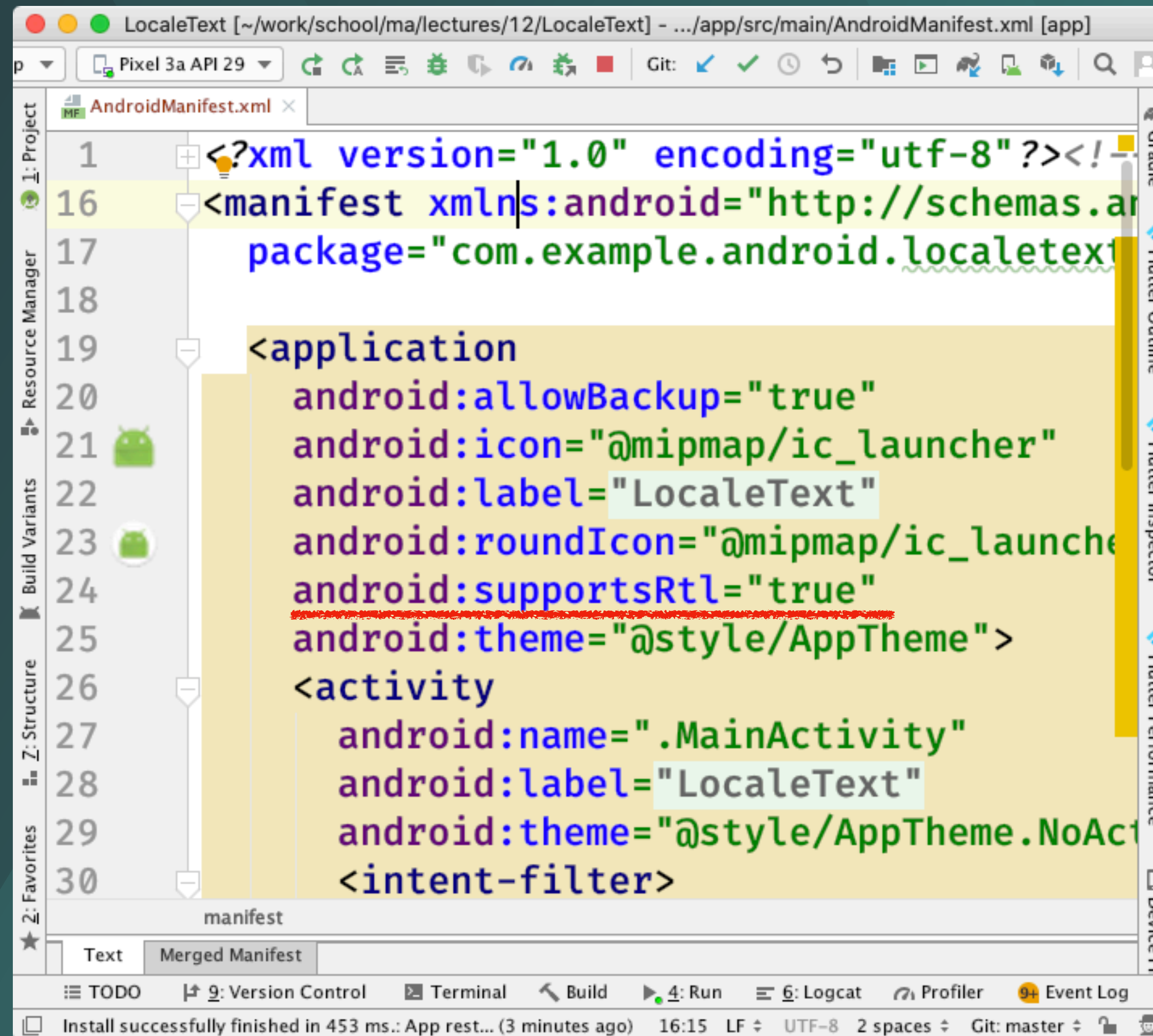
Add another language resource to the app



Run the app and switch languages



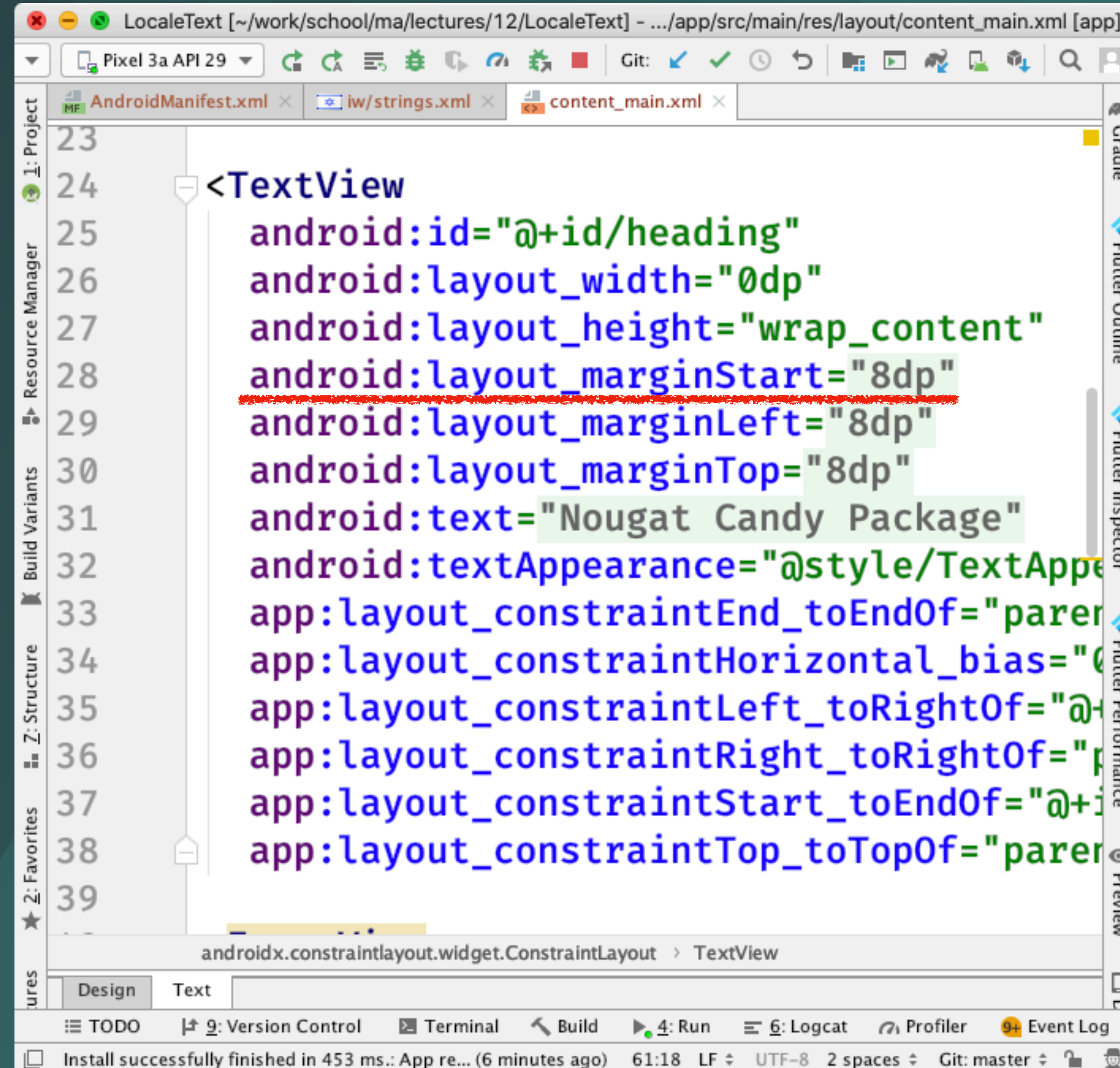
Add a right-to-left (RTL) language



```
LocaleText [~/work/school/ma/lectures/12/LocaleText] - .../app/src/main/AndroidManifest.xml [app]
Pixel 3a API 29
AndroidManifest.xml x
1 <?xml version="1.0" encoding="utf-8"?><!--
16 <manifest xmlns:android="http://schemas.android.com/apk/res/android"
17     package="com.example.android.localetext"
18
19     <application
20         android:allowBackup="true"
21         android:icon="@mipmap/ic_launcher"
22         android:label="LocaleText"
23         android:roundIcon="@mipmap/ic_launcher_round"
24         android:supportsRtl="true"
25         android:theme="@style/AppTheme">
26         <activity
27             android:name=".MainActivity"
28             android:label="LocaleText"
29             android:theme="@style/AppTheme.NoActionBar">
30             <intent-filter>
```

Add a right-to-left (RTL) language

DEMO



```
23  
24 <TextView  
25     android:id="@+id/heading"  
26     android:layout_width="0dp"  
27     android:layout_height="wrap_content"  
28     android:layout_marginStart="8dp"  
29     android:layout_marginLeft="8dp"  
30     android:layout_marginTop="8dp"  
31     android:text="Nougat Candy Package"  
32     android:textAppearance="@style/TextAppe  
33     app:layout_constraintEnd_toEndOf="parer  
34     app:layout_constraintHorizontal_bias="0  
35     app:layout_constraintLeft_toRightOf="@+  
36     app:layout_constraintRight_toRightOf="p  
37     app:layout_constraintStart_toEndOf="@+  
38     app:layout_constraintTop_toTopOf="parer  
39
```

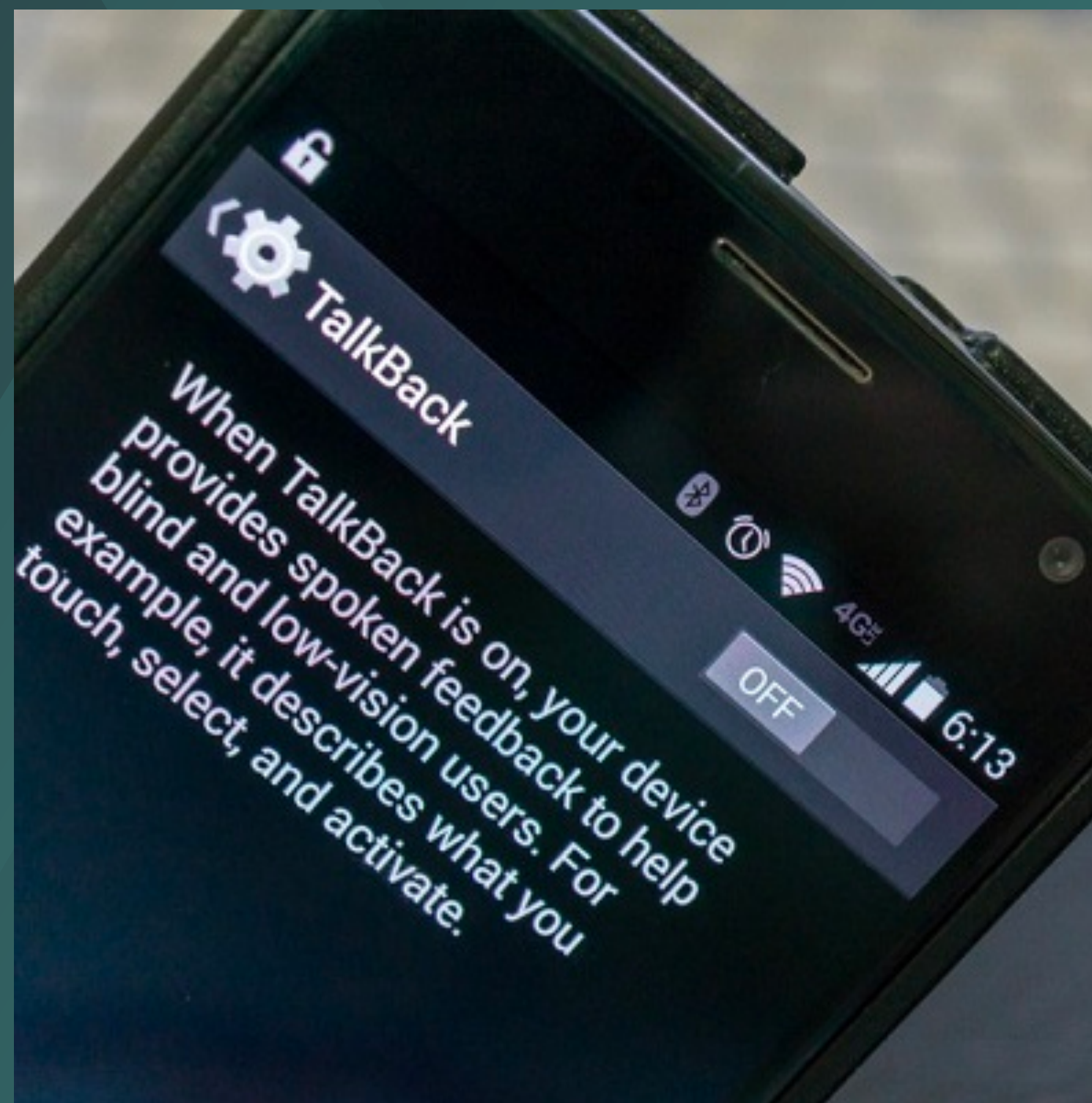
Accessibility

- Blindness
- Low vision.
- Color blindness.
- Deafness or hearing loss.
- Restricted motor skills.



TalkBack

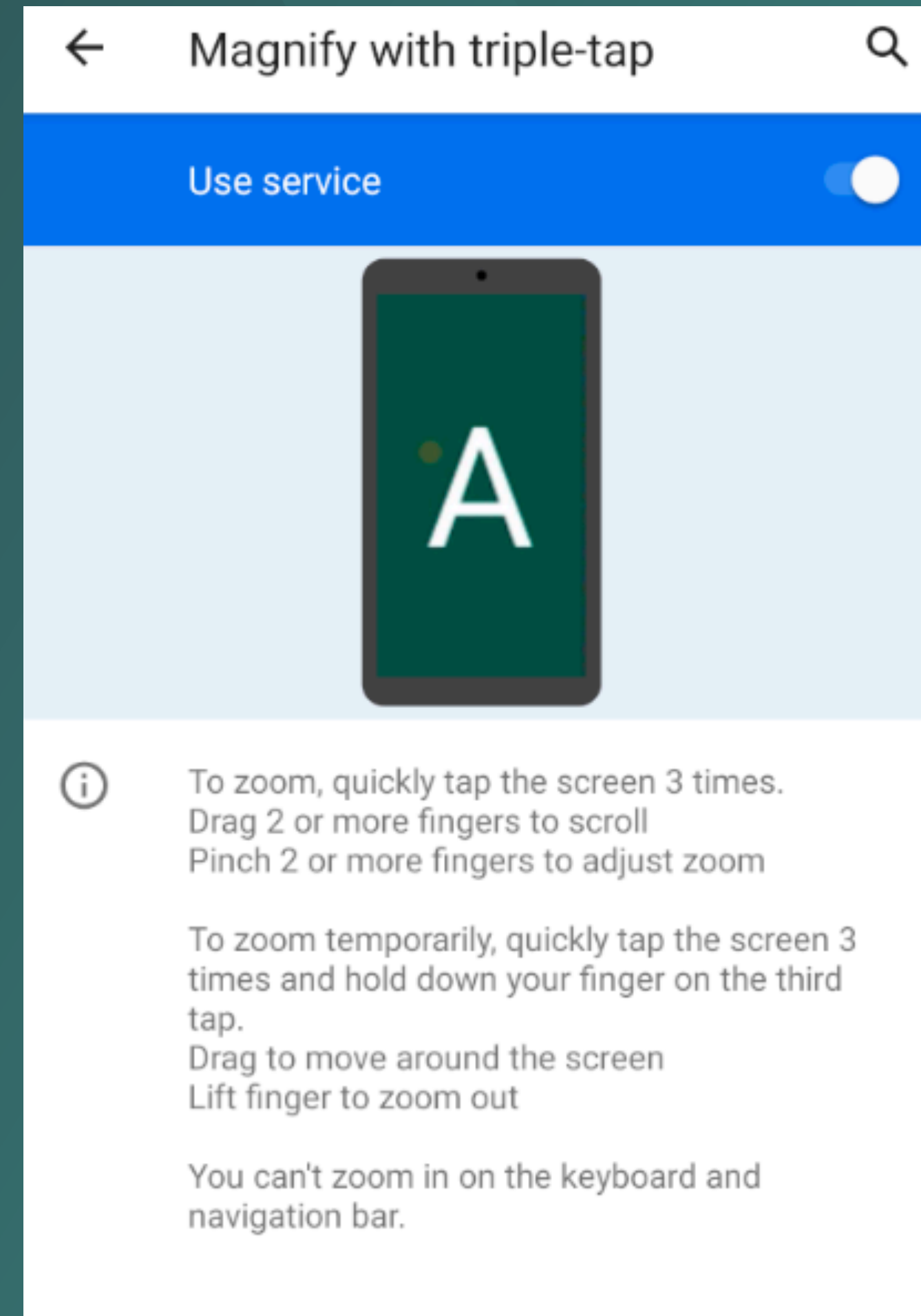
- Settings > Accessibility > TalkBack
- Settings > Accessibility > TalkBack > Settings > Launch TalkBack tutorial.



Font and Color

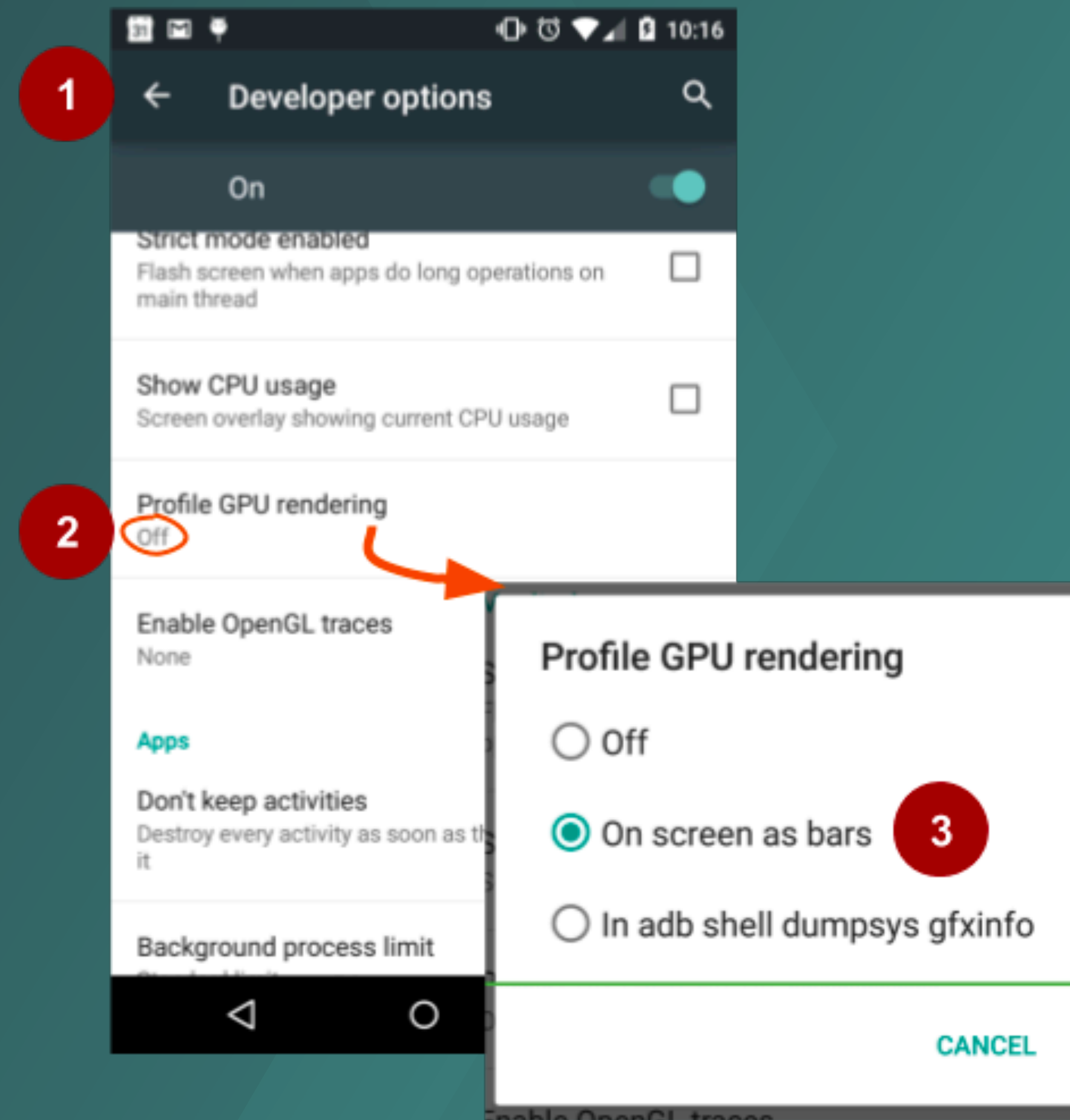
DEMO

- Settings > Accessibility > Magnification gesture.
- Settings > Accessibility > Font size.
- Settings > Accessibility > High contrast text.



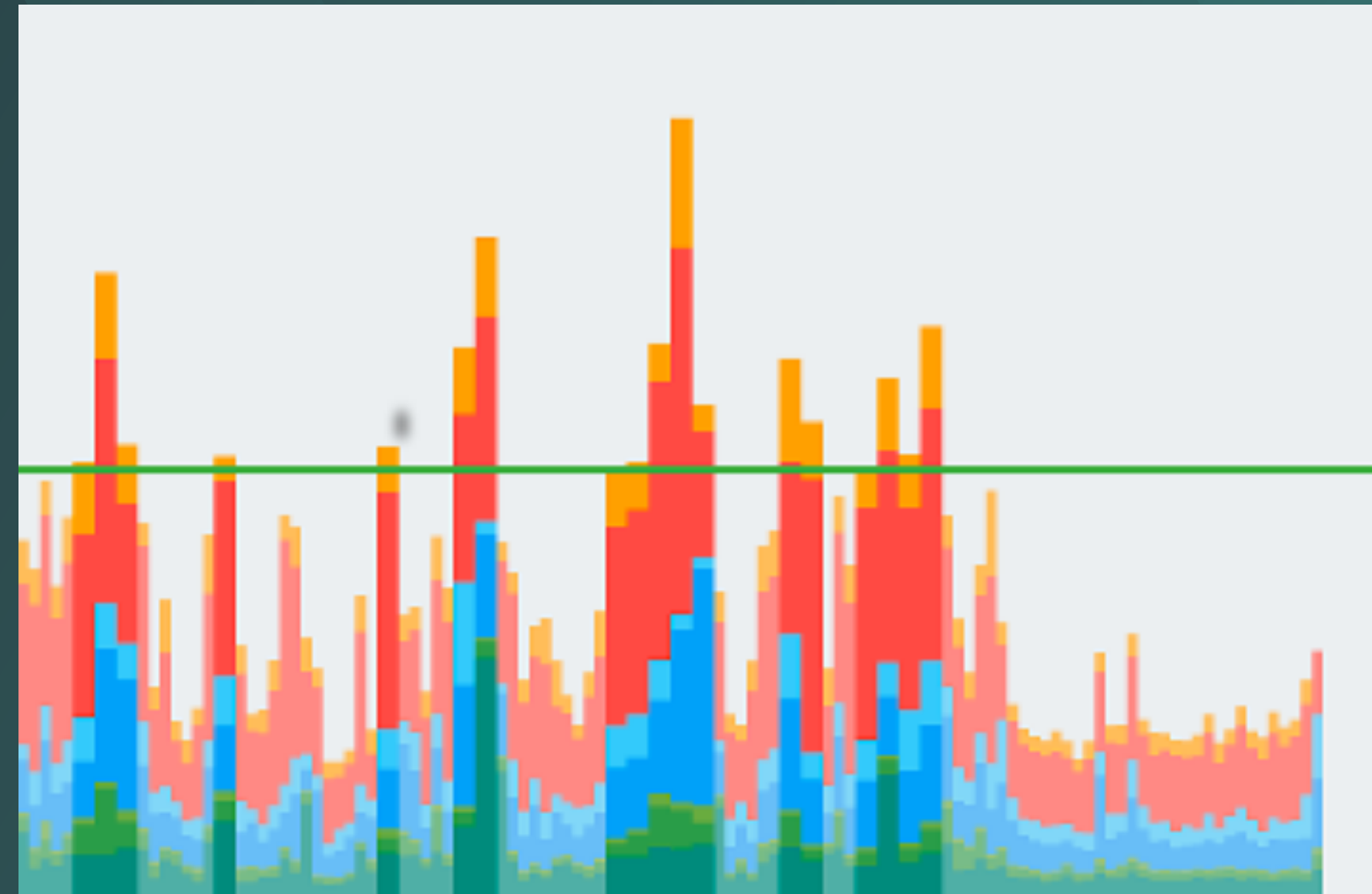
GPU Profiling

- Settings
- Developer options
- Monitoring
 - Profile GPU rendering



GPU Profiling

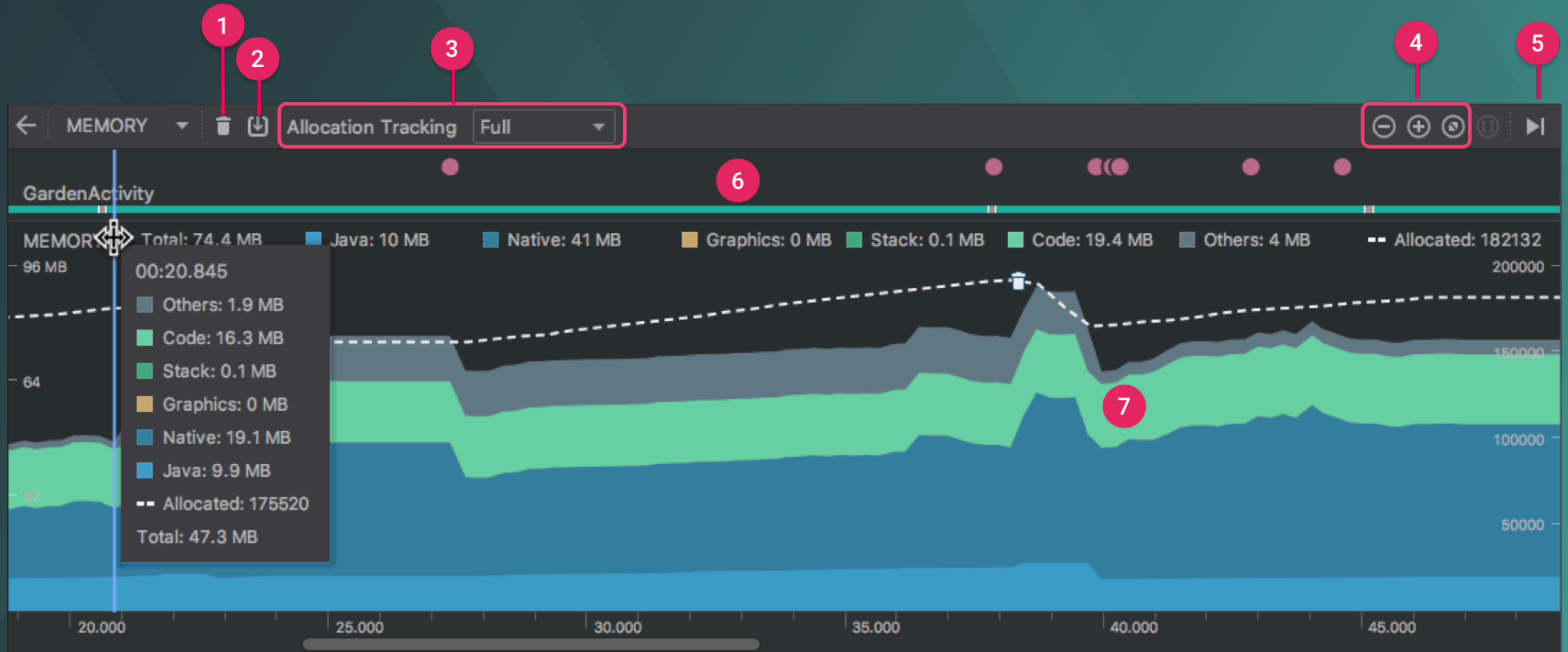
DEMO



Misc Input Anim. Measure Draw Upload Issue Swap

Memory Profiling

DEMO



ViewBinding

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <TextView
        android:id="@+id/mainTitle"
        tools:text="Main Title" />

    <TextView
        android:id="@+id/subTitle"
        tools:text="Main Subtitle" />
</RelativeLayout>
```

ViewBinding

```
public class MainActivity extends AppCompatActivity {  
    private TextView txtViewMainTitle;  
    private TextView txtViewSubTitle;  
  
    @Override  
    protected void onCreate(@Nullable Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
  
        txtViewMainTitle = findViewById(R.id.mainTitle);  
        txtViewSubTitle = findViewById(R.id.subTitle);  
  
        txtViewMainTitle.setText("This is my main title");  
        txtViewSubTitle.setText("This is my subTitle");  
    }  
}
```


ViewBinding

Android
Open Source Project




CHANGES DOCUMENTATION BROWSE


Merged as [637b173](#) | [882241](#): Sample updates: Fragment state, synth accessors

Updated Jan 30, 2019

Owner  Jakub Gielzak

Assignee

Reviewers  Treehugger Robot
 Florina Muntenescu


CC 

Repo [platform/frameworks/support](#)


Branch [androidx-master-dev](#)


Parent [2a9664f](#)

Topic No topic

Hashtags

Code-Review

+1  Florina Muntenescu

+2  Jelle Fresen

```
Sample updates: Fragment state, synth accessors

1) Moved click count to Fragment state
This verifies / highlights FragmentStateAdapter's ability to correctly
handle Fragment state.

2) Replaced kotlin synthetic with findViewById

kotlinx.android.synthetic is no longer a recommended practice. Removing
in favour of explicit findViewById.
-----
Bug: 122659289
Test: manual

Change-Id: Ic472f90e28f7133822edcf53f44b83dc333f768e
```

ViewBinding

The Argument Over Kotlin Synthetics

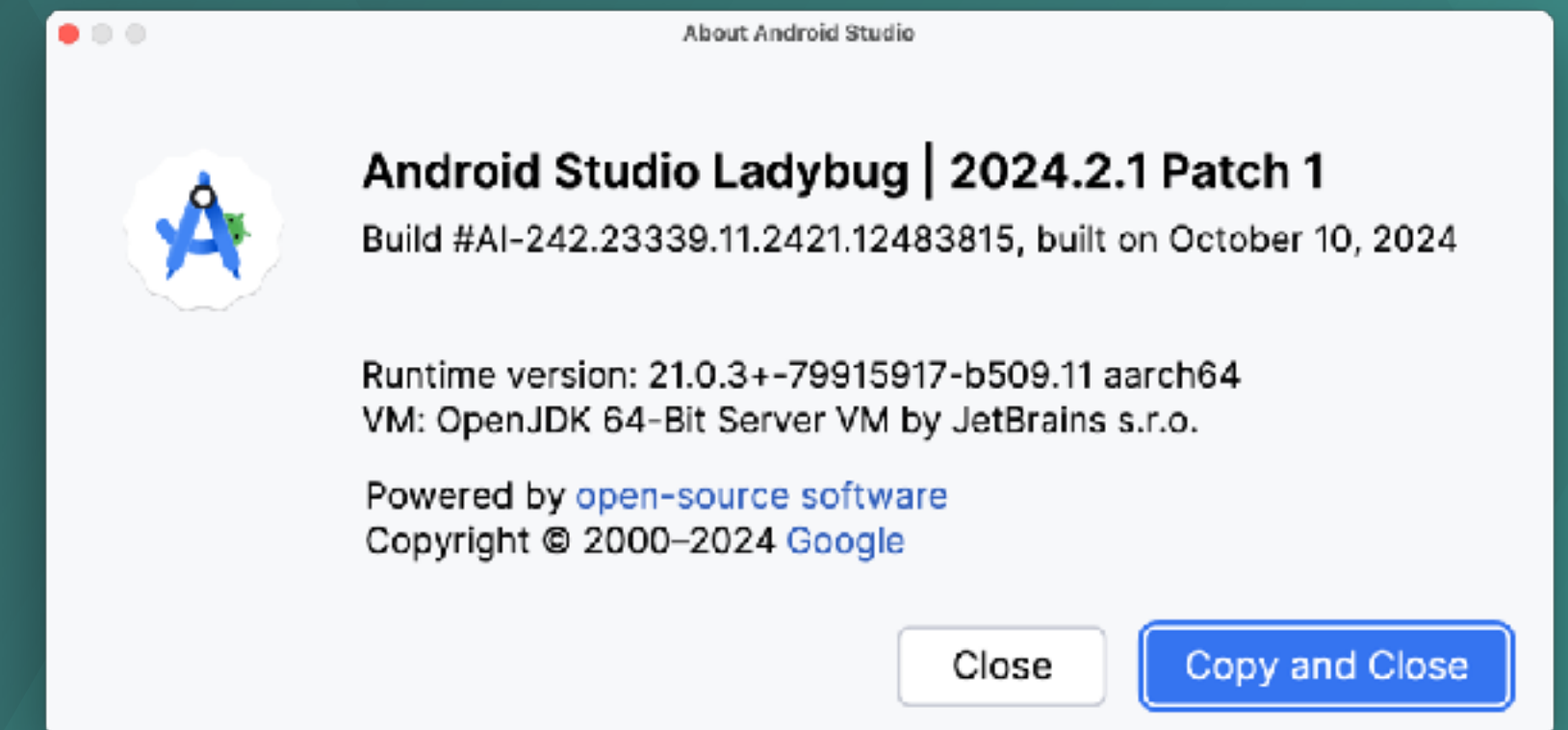
- They Are Kotlin Only.
- They Don't Expose Nullability.
- The Code Generated Is Not Guaranteed To Be Performant.
- Everything Exists In A Global Namespace.
- Typing Isn't Guaranteed.

ViewBinding

Android Studio 3.6 Canary 11+.

app/build.gradle:

```
android {  
    ...  
    viewBinding {  
        enabled = true  
    }  
}
```



ViewBinding

build.gradle:

```
buildscript {  
    ext.kotlin_version = '2.0.21'  
    repositories {  
        google()  
        mavenCentral()  
    }  
    dependencies {  
        classpath "com.android.tools.build:gradle:8.7.3"  
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlin_version"  
    }  
}
```

ViewBinding

DEMO

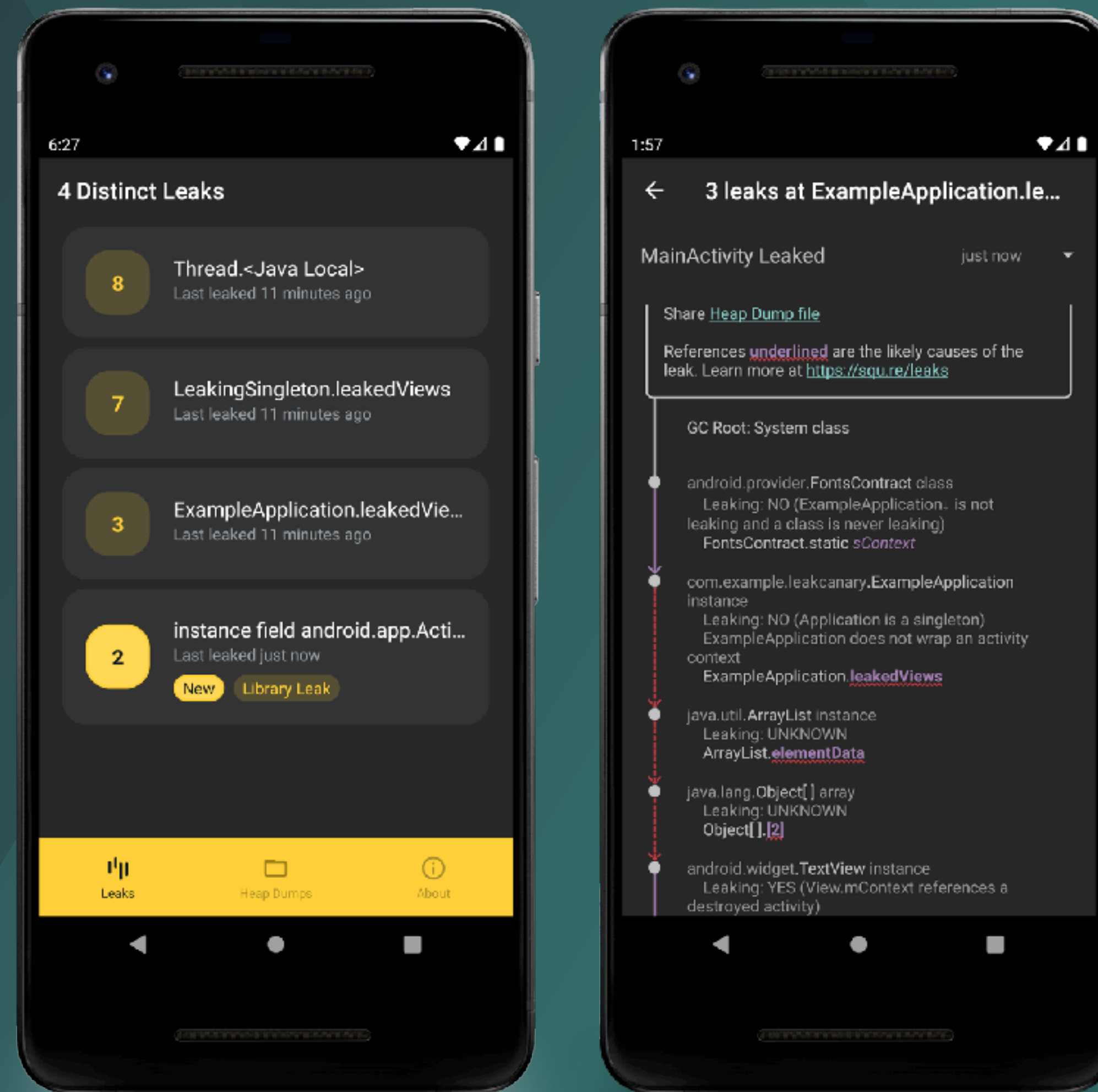
- The auto-generated .class increases app size.
- Harder to debug.
- Null safety.
- Type safety.
- Speed.



Memory Leaks

“A small leak will sink a great ship.” - Benjamin Franklin

Memory Leaks



<https://square.github.io/leakcanary>

Memory Leaks

```
dependencies {  
    // debugImplementation because LeakCanary should only run in debug builds.  
    debugImplementation 'com.squareup.leakcanary:leakcanary-android:2.14'  
}
```

Memory Leaks

DEMO

```
dependencies {  
    // debugImplementation because LeakCanary should only run in debug builds.  
    debugImplementation 'com.squareup.leakcanary:leakcanary-android:2.10'  
}
```

LeakCanary automatically detects leaks of the following objects:

- Destroyed Activity instances.
- Destroyed Fragment instances.
- Destroyed fragment View instances.
- Cleared ViewModel instances.
- Destroyed Service instance.

Lecture outcomes

- Identify app widgets, and understand the key parts of an app widget.
- Implement app widget actions when an element of an app widget is tapped.
- Add support for different languages.
- Test your app for accessibility in a variety of ways.
- Use the Profile GPU Rendering tool to visualize Android drawing the screen.
- Use Memory Profiler to collect data about your app.

