Attribute Exploration	Context	Exploration of Equational Classes	Conclusion and Future Work

# Automatized Construction of Implicative Theory of Algebraic Identities of Size up to 5

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#### Attribute Exploration

Introduction Example

#### Context

Identities Bunnies

#### Exploration of Equational Classes

Motivation Principal Schema Infinite Bunnies Results

#### Conclusion and Future Work

# Attribute Exploration

Example

#### Context

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●OO	Context         Exploration of Equational Classes         Conclusion and Future v           0000         0000000         0						e vvork	
Formal Conte	exts & Impl	licatio	ns					
					all sides equal	some sides equal	has right angle	
Definition (Forma	l Context)			$\diamond$	Х	Х		
M - a set of attrib	outes.				х	х	х	
G - a set of objec	ts.					х	х	
$\mathbb{K} = (G, M, I)$ - a	(formal) conte	ext.				×		
			{all	sides eq	$ ual\}  ightarrow$	some s	sides eq	ual
(Unit) Implication $Y \subseteq M, z \in M$	$Y \rightarrow z$ ,							
$\forall g \in G:  ext{ if } gIY  ext{ t}$	<mark>hen</mark> glz.							

.00 Formal Contexts & Implications all sides equal some sides equal has right angle Definition (Formal Context) х Х  $\Diamond$ M - a set of attributes. Х Х Х  $\square$ G - a set of objects. х Х I - a relation between G and M. Х  $\mathbb{K} = (G, M, I)$  - a (formal) context.  $\overline{}$  $\{all sides equal\} \rightarrow some sides equal$ (Unit) Implication  $Y \rightarrow z$ , some sides equal  $Y \subseteq M, z \in M$  $\forall g \in G$ : if glY then glz. all sides equal has hight angle 4/23

Exploration of Equational Classes

Conclusion and Future Work

Attribute Exploration

Context

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Implication B	ase		

#### Implication base of context

Set of implications:

- from which any valid implication can be deduced,
- none of the proper subsets has this property.

#### Example

- 1. all sides equal  $\rightarrow$  some sides equal;
- 2. has right angle  $\rightarrow$  some sides equal.

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Implication E	Base		

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# Counter-example Image: all sides equal some sides equal has right angle Image: constraint of the state state

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Attribute Explo	pration of	Quadrangles	



- 1. all sides equal  $\rightarrow$  some sides equal;
- 2. all angles equal  $\rightarrow$  some sides equal, has right angle;
- 3. has right angle  $\rightarrow$  some sides equal, all angles equal.

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Identitie	es			
Opera	ations Φ:		Var	iables X:
bi u nu	nary: $f^{(2)}$ on ary: $f^{(1)}$ of a lary: $f^{(0)}$ of a lary: $f^{(0)}$ of a lary: $f^{(0)}$ of a lary of a lary of a large structure structu	or * or — or a	х,	y, z
Terms	$T_{\Phi}(X)$			

Terms construction:

• 
$$X \subseteq T_{\Phi}(X);$$

▶  $p_1, \ldots p_n \in T_{\Phi}(X)$  and  $f^{(n)} \Rightarrow f^{(n)}(p_1, \ldots p_n) \in T_{\Phi}(X)$ .

#### Identity

Identity is a pair  $(p,q), p,q \in T_{\Phi}(X)$ , written  $p \equiv q$ .

Size of Identi	+		
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Size of identity  $p_1 \equiv p_2$ 

 $\begin{array}{l} v(p_i) \\ o(p_i) \end{array} \text{ number of occurrences of } \begin{array}{l} \text{variables} \\ \text{operations} \end{array} \text{ in } p_i. \\ \\ \text{Size: } l(p_1 \equiv p_2) = \sum_{i=1}^2 v(p_i) + o(p_i). \end{array}$ 

Example 
$$(x * y \equiv y * x)$$
  
 $v(x * y) = 2,$   $v(y * x) = 2,$   
 $o(x * y) = 1,$   $o(y * x) = 1,$   
 $l(x * y \equiv y * x) = 2 + 1 + 2 + 1 = 6.$ 

It is necessary to limit the size.

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BUNny			



Attribute Exploration	Context ○○●○	Exploration of Equational Classes	Conclusion and Future Work O
BUNny			

В	U	Ν	n	у	Example (A bunny of size 2)
i	n	u			$\mathfrak{B}_{r} = (\{0, 1\}, (* - 0))$
n	а	Ι			$z_5 = ((0, 1), (*, 0))$
а	r	Ι			* 0 1
r	У	а			
у		r			1 1 0 0 0
		у			

#### Definition (BUNny)

A set and a family of a binary, a unary, and a nullary operations are called a bunny.

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$$p^{(n)}(\bar{x}) \equiv q^{(n)}(\bar{x})$$
 is satisfied in  $(A, (f^{(2)}, f^{(1)}, f^{(0)}))$  iff  $p^{(n)}(\bar{a}) = q^{(n)}(\bar{a})$  for all  $\bar{a} \in A^n$ .

		000000	0
Equivalent I	aentities		

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Equivalent identities  $p_1 \equiv p_2 \iff q_1 \equiv q_2$ 

Identities are equivalent iff they are satisfied in the same bunnies.

#### Examples

$$\blacktriangleright a \equiv a \iff x \equiv x,$$

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Equivalent I	aentities		

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 is satisfied in  $(A, (f^{(2)}, f^{(1)}, f^{(0)}))$  iff  $p^{(n)}(\bar{a}) = q^{(n)}(\bar{a})$  for all  $\bar{a} \in A^n$ .

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#### Examples

$$\bullet \ a \equiv a \iff x \equiv x,$$

$$\blacktriangleright x \equiv y \iff x \equiv a,$$

Equivalent Id	entities		
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$$p^{(n)}(\bar{x}) \equiv q^{(n)}(\bar{x})$$
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Equivalent identities  $p_1 \equiv p_2 \iff q_1 \equiv q_2$ 

Identities are equivalent iff they are satisfied in the same bunnies.

#### Examples

 $\blacktriangleright a \equiv a \iff x \equiv x,$ 

$$\bullet \ x \equiv y \iff x \equiv a,$$

• 
$$x \equiv a \iff x \equiv -y$$
.

It makes sense to avoid equivalent identities.

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Motivation			

A class of algebras satisfying given identities.

#### Example (Semigroup)

The equational class of algebras with only a binary operation satisfying

$$x*(y*z)\equiv (x*y)*z;$$

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Motivation			

A class of algebras satisfying given identities.

#### Example (Group)

The equational class of algebras with a binary, a unary, and a nullary operations satisfying

$$x * (y * z) \equiv (x * y) * z;$$
  

$$x * 1 \equiv 1 * x \equiv x;$$
  

$$x * (-x) \equiv (-x) * x \equiv 1;$$

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Motivation			

A class of algebras satisfying given identities.

#### Example (Abelian Group)

The equational class of algebras with a binary, a unary, and a nullary operations satisfying

$$x * (y * z) \equiv (x * y) * z;$$
  

$$x * 1 \equiv 1 * x \equiv x;$$
  

$$x * (-x) \equiv (-x) * x \equiv 1;$$
  

$$x * y \equiv y * x.$$

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Motivation			

A class of algebras satisfying given identities.

#### Definition (Variety)

A class of algebras closed under homomorphisms, subalgebras, products.

#### Theorem (HSP, Birkhoff 1935)

Variety  $\sim$  equational class.

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Problem Statement					

#### Problem statement

Automatic construction of the implicative theory of algebraic identities of size up to 5 (70 pairwise non-equivalent).

#### Related research

Concerning:

- Decidability of equational theories [Per67], [Tay79];
- Finding (finite) bases [BS81].

#### Closely related work

PhD thesis, most of research by hand [Kes13].







- On the first step initial (small) context is generated;
- On every step unnecessary objects are eliminated.





Canonical base.



- Try to prove;
- Try to find a counter-example.

Proof



Prover9 (from http://www.cs.unm.edu/~mccune/mace4/).



- Mace4 (from http://www.cs.unm.edu/~mccune/mace4/);
- find\_infinite\_algebra.

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Only finite bun	inies?		

#### Lemma ([Kes13])

For finite bunnies is satisfied:  $\{x \equiv a * (-x)\} \rightarrow x \equiv -(a * x)$ .

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Only finite hun	nioc?	

# Only finite bunnies?

Lemma ([Kes13])

For finite bunnies is satisfied:  $\{x \equiv a * (-x)\} \rightarrow x \equiv -(a * x)$ .

Counter-example: algebra  $\mathcal{A}_{\infty} = (\mathbb{N}_0, (*_{\infty}, -_{\infty}, a_{\infty}))$ 

$$m *_{\infty} n = \begin{cases} n, & \text{if } m = 0 \text{ and } n \leq 2; \\ n -_{\mathbb{N}_0} 1, & \text{if } m = 0 \text{ and } n \geq 3; \\ 0, & \text{if } m \geq 1. \end{cases}$$

$$-_{\infty}n = \begin{cases} n, & \text{if } n \leq 2; \\ n+1, & \text{if } n \geq 3. \end{cases}$$

 $a_{\infty}=0.$ 

Try x = 3.

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$$-\infty n = \begin{cases} n, & \text{if } n \leq 2; \\ n+1, & \text{if } n \geq 3. \end{cases}$$

$$a_{\infty}=0.$$

 $3 \equiv a * (-3) \rightarrow 3 \equiv -(a * 3).$ 

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$$a_{\infty} = 0.$$
$$3 \equiv 0 * (-3) \rightarrow 3 \equiv -(0 * 3).$$

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$$-_{\infty} n = \begin{cases} n, & \text{if } n \le 2; \\ n+1, & \text{if } n \ge 3. \end{cases}$$
$$a_{\infty} = 0.$$

 $3 \equiv \mathbf{0} * \mathbf{4} \quad \rightarrow \quad 3 \equiv -2.$ 

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# Only finite bunnies?

Lemma ([Kes13]) For finite bunnies is satisfied:  $\{x \equiv a * (-x)\} \rightarrow x \equiv -(a * x).$ 

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$$_{\infty}n = \begin{cases} n, & \text{if } n \leq 2; \\ n+1, & \text{if } n \geq 3. \end{cases}$$

$$a_{\infty}=0.$$

 $3 \equiv 3 \rightarrow 3 \not\equiv 2.$ 

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Template			

#### Simplified infinite bunny template

$$\mathfrak{B}_{\mathit{inf}} = (\mathbb{N}, (*, -, 0))$$

*	0	1	
0	$\mathbb{N}_{\leq 3}$	$\mathbb{N}_{\leq 3}$	case <sub>3</sub>
1	$\mathbb{N}_{\leq 3}$	$\mathbb{N}_{\leq 3}$	case <sub>4</sub>
	case <sub>1</sub>	case <sub>2</sub>	case <sub>5</sub>

$$\begin{array}{c|c|c|c|c|c|}\hline & 0 & 1 & \dots \\ \hline & \mathbb{N}_{\leq 3} & \mathbb{N}_{\leq 3} & \textit{case} \end{array}$$

 $case_i(x, y) = c_{i1} \times x + c_{i2} \times y + c_{i3}, \\ c_{ij} \in [-3, 3]$ 

$$case(x) = d_1 \times x + d_2,$$
  
 $d_i \in [-3,3]$ 

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#### Algorithm 1: find\_infinite\_algebra

```
Input: P_{ids} \rightarrow C_{id}, where P_{ids} \subset M_{id}, C_{id} \in M_{id}.
   Output: Algebra \mathcal{A} = (\mathcal{N}_0, (*, -, 0)) satisfying all P_{ids} and not satisfying C_{id}.
 1 while True do
        for id in P_{ids} do
 2
            sat, term = check_identity(A, id)
 3
            if sat = False then
 4
                 backtrack(\mathcal{A})
 5
                 break
 6
            if sat = None then
 7
                 update(A, term)
 8
                 break
 9
        else
10
11
            sat, term = check_identity(\mathcal{A}, C_{id})
            if sat = True then
12
                 backtrack(\mathcal{A})
13
14
                 continue
            if sat = None then
15
16
                 update(A, term)
                continue
17
            if sat = False then
18
                 return \mathcal{A}
19
```

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Results			

Total number of bunnies found during exploration	27266
Number of finite bunnies	626
Number of infinite bunnies	1529
Number of (unit) implications	4398

Time taken

 $\simeq$ 78 hours

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Conclusion			

#### Conclusion

- Attribute exploration yields automatic procedure for accomplishing implication theory of equational classes;
- Introduced template suffices for considered identities.

#### Future work

- Can automatic Attribute Exploration be used in other domains?
- How is it possible to extend the template for bigger identities?



https://github.com/artreven

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