#### **SYLLABUS**

# 1. Information regarding the programme

1.1 Higher education	Babes-Bolyai University
institution	
1.2 Faculty	Faculty of Mathematics and Computer Science
1.3 Department	Department of Computer Science
1.4 Field of study	Computer Science
1.5 Study cycle	Master
1.6 Study programme /	Software Engineering
Qualification	

# 2. Information regarding the discipline

2.1 Name of the discipline Advanced topics in software testing							
2.2 Course coordinator PhD Associate Professor Vescan Andreea							
2.3 Seminar coordinator PhD Associate Professor Vescan Andreea					ndreea		
2.4. Year of	2	2.5	3	2.6. Type of	E	2.7 Type of	optional
study		Semester		evaluation		discipline	

## **3. Total estimated time** (hours/semester of didactic activities)

3.1 Hours per week	4	Of which: 3.2 course	2	3.3	2
				seminar/laboratory	
3.4 Total hours in the curriculum	56	Of which: 3.5 course	28	3.6	28
				seminar/laboratory	
Time allotment:					
Learning using manual, course support, bibliography, course notes					84
Additional documentation (in libraries, on electronic platforms, field documentation)					14
Preparation for seminars/labs, homework, papers, portfolios and essays					14
Tutorship					3
Evaluations					4
Other activities:					-
2.7 Total individual study hours		110			ı

	3.7 Total individual study hours	119
ĺ	3.8 Total hours per semester	175
	3.9 Number of ECTS credits	7

## **4. Prerequisites** (if necessary)

4.1. curriculum	
4.2. competencies	
	Java programming skills

## **5. Conditions** (if necessary)

5.1. for the course	Video projector, Internet access
5.2. for the seminar /lab	
activities	Laboratory with computers, Eclipse framework

6. Specific competencies acquired

Professional competencies	C2.4 Using proper criteria and methods for evaluation of software applications
Transversal competencies	CT1 Application of organized and efficient work rules, of responsible attitudes towards the didactic and scientific domain, for the creative exploitation of their own potential according to the principles and rules of professional ethics  CT2 Efficient conduct of activities organized in an interdisciplinary group and development of empathic capacity of interpersonal communication, networking and collaboration with diverse groups
Transversa	CT3 Use of effective methods and techniques of learning, information, research and development of the capacity to exploit knowledge, to adapt to the requirements of a dynamic society and communication in Romanian language and in a foreign language

# **7. Objectives of the discipline** (outcome of the acquired competencies)

7.1 General objective of the discipline	<ul> <li>Definitions of common concepts and terms in the field</li> <li>Gain familiarity with a variety of test techniques and compare them</li> <li>To learn the methods of program verification and validation.</li> <li>Team work abilities, assuming different execution and leading roles, performing professional tasks with considerable amounts of autonomy and responsibility</li> </ul>
7.2 Specific objective of the discipline	<ul> <li>Students will know how to use tools for the management of testing process.</li> <li>Demonstrate advanced skills to analysis and design test cases</li> <li>Understand that there are different missions for testing effort (selection of mission depends on contextual factors)</li> <li>Understand the concept of oracles</li> </ul>

## 8. Content

8.1 Course	Teaching methods	Remarks
Lecture 1. Introduction in Testing and Web Internals	Interactive exposure	
General notions	Explanation	
Web Internals explained	• Conversation	
(HTTP) Request Structure	Didactical	
<ul> <li>Web System in test (Structure of web application, clients etc)</li> </ul>	demonstration	
<ul> <li>Application Sample and what we will test</li> </ul>		
<ul> <li>Different Tools and frameworks - awareness on tools on market</li> </ul>		
Project Lifecycle - Scrum Agile methodologies		
System Architecture Analysis - DB		
Lecture 2. Web GUI Automation - Selenium	Interactive exposure	
<ul> <li>Programming languages testing context-</li> </ul>	Explanation	
C#, Javascript, Java, Ruby	Conversation	
Selenium IDE - WebDriver (1-2)	Didactical	

CSS selectors	demonstration
XPath  Page Object and taget	
Page Object patterns  Lecture 3 – 4. Web GUI Automation - Selenium	Interactive exposure
Maven Config	Explanation
Data Driven tests	Conversation
GUI Automation FWKs - Serenity,	Didactical
Cucumber, Specflow	demonstration
<ul> <li>BDD pros and cons</li> </ul>	
DB NoSql + Big Decimal	
Use of Oracles	
Lecture 5. JS Unit Tests	Interactive exposure
Data generation	• Explanation
Coverage - examples	• Conversation
Javascript + unit tests     ABLtasts	• Didactical
<ul> <li>Leverage between GUI - UNIT - API tests (maybe moved in a web context course)</li> </ul>	demonstration
(maybe moved in a web context codise)	
Lecture 6. API Testing - REST, SOAP	Interactive exposure
What you want to test	• Explanation
Execution types	Conversation
<ul> <li>SOAP and REST</li> </ul>	Didactical
<ul> <li>Pros and cons in API testing</li> </ul>	demonstration
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Lecture 7. API Testing - REST, SOAP	• Interactive exposure
<ul> <li>SOAP + JMeter (JAVA + jMeter    jMeter + jar)</li> </ul>	• Explanation
Use of APIs for Test Data setup	<ul><li>Conversation</li><li>Didactical</li></ul>
Test using IMAP, POP3, SMTP, FTP,	demonstration
HTTP Client	demonstration
<ul> <li>Proxy Tools - fiddler etc</li> </ul>	
Libraries	
Lastura O Dorformona Tastina	T. d.
Lecture 8. Performance Testing  • Request Analysis - yslow, page speed	Interactive exposure     Evaluation
<ul> <li>Request Analysis - yslow, page speed</li> <li>Load testing</li> </ul>	<ul><li>Explanation</li><li>Conversation</li></ul>
User experience - practices	Didactical
Browser tools	demonstration
	2.
Lecture 9. Performance Testing	Interactive exposure
Report analysis	Explanation
Stress, Volume, Spyke	Conversation
	Didactical
10 11	demonstration
Lecture 10- 11	• Interactive exposure
Security Testing	• Explanation
	• Conversation
	Didactical demonstration
Lecture 12-13	Interactive exposure
Mobile Testing	Explanation
• Issues	Conversation
<ul> <li>Native + Web + Embedded (hybrid)</li> </ul>	Didactical
API clients	

<ul><li>Responsiveness</li><li>Segmentation</li><li>Analytics</li></ul>	demonstration
Lecture 14. Continuous Integration     Jenkins, TeamCity, Bamboo     Master - Slave Setup     Parallel test execution     Selenium Grid     Continuous Delivery	<ul> <li>Interactive exposure</li> <li>Explanation</li> <li>Conversation</li> <li>Didactical demonstration</li> </ul>

#### **Bibliography**

#### **Books**

[Eri15] Bayo Erinle, Performance testing with JMeter, 2015

[Eri14] Bayo Erinle, JMeter CookBook, Packt Publishing, 2014

[Ava14] S. Avasarala, SeleniumWebDriver Practical Guide, 2014

[Kov14] Dima Kovalenko, Selenium Design Patterns ad Best Practices, Packt Publishing, 2014

[Bur12] David Burns, Selenium 2 Testing Tools: Beginner's guide, 2012

[Unm12] G. Unmesh, Selenium Testing CookBook, 2012

[Gra12] D. Graham, M. Fewster, Experiences of test automation: Case studies of Software Test Automation, 2012

[Pres10] R. S. Pressman, Software engineering: a practinioner's approach, seventh edition, Higher Education, 2010

[Kan99] C. Kaner, J. Falk, H. Nguyen, Testing Computer Software, 1999

[Crs09] L. Crispin, J. Grecory, Agile testing: a practical guide for testers and agile teams, Addison-Wesley, 2009

[You08] M. Pezzand, M. Young, Software Testing and Analysis: Process, Principles and Techniques, John Wiley & Sons, 2008

[Nai08] K. Naik, P. Tripathy, Software testing and quality assurance. Theory and Practice, A John Wiley & Sons, Inc., 2008

[Pat05] R. Patton, Software Testing, Sams Publishing, 2005

[Mye04] Glenford J. Myers, The Art of Software Testing, John Wiley & Sons, Inc., 2004

[Brn02] I. Brnstein, Practical software testing, Springer, 2002

#### **Articles**

[1] Meszaros, G., Smith, S., Andrea, J. The test automation manifesto, LNCS vol 2753, pp. 73-81, 2003

#### **Internet resources**

- Serenity, http://thucydides.info/docs/serenity-staging/
- Selenium, <a href="http://www.seleniumhq.org/">http://www.seleniumhq.org/</a>
- CSS Selector, http://www.w3schools.com/cssref/css\_selectors.asp
- Selenium tutorial, <a href="http://software-testing-tutorials-automation.blogspot.ro/2014/01/selenium-webdriver-tutorials-basic.html">http://software-testing-tutorials-automation.blogspot.ro/2014/01/selenium-webdriver-tutorials-basic.html</a>

#### **Tutorials**

During lectures/seminars/laboratories tutorials will be given for each assignment.

8.2 Seminar / laboratory	Teaching methods	Remarks
Seminar 1:	Presentation,	
Selenium IDE, CSS Selectors, Webdriver project	Conversation,	

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setup (Page Object)	Problematizations,	
	Discovery, Other methods	
	– individual study,	
	exercises	
Seminar 2	Presentation,	
Webdriver project	Conversation,	
DDT	Problematizations,	
BDT	Discovery, Other	
Page Object	methods – individual	
Reporting (FWKs)	study, exercises	
DB NoSql + BigDecimal – Optional (Bonus)		
Seminar 3	Presentation,	
API testing in Java/JMeter	Conversation,	
	Problematizations,	
	Discovery, Other	
	methods – individual	
	study, exercises	
Seminar 4	Presentation,	
Performance test using JMeter	Conversation,	
T chomiance test using divictor	Problematizations,	
	Discovery, Other methods	
	– individual study,	
	exercises	
Seminar 5		
	Presentation,	
Security testing	Conversation, Problematizations,	
	· ·	
	Discovery, Other methods – individual	
Seminar 6	study, exercises	
~	Presentation, Conversation,	
Mobile testing Appium	Problematizations,	
Арріції	,	
	Discovery, Other	
	methods – individual	
C • M	study, exercises	
Seminar 7	Presentation,	
Jenkins	Conversation,	
	Problematizations,	
	Discovery, Other	
	methods – individual	
	study, exercises	
Bibliography		
See from Course bibliography		
O Componenting the content of the discipline with the	he expectations of the enistemic community	

# 9. Corroborating the content of the discipline with the expectations of the epistemic community, professional associations and representative employers within the field of the program

- The course exists in the studying program of all major universities in Romania and abroad;
- The content of the course is considered the software companies as important for average programming skills.

Type of activity	10.1 Evaluation criteria	10.2 Evaluation methods	10.3 Share in the grade (%)
10.4 Course	- know the basic principle of the domain;	Written examination	25%
	- apply the course concepts problem solving	Practical examination	25%
10.5 Seminar/lab activities	<ul><li>-be able to implement course concepts</li><li>- apply techniques for different classes of problems</li></ul>	Project -documentation -design -continous observations	50%

#### 10.6 Minimum performance standards

#### Remark.

- Seminar/Laboratory assignments work may not be redone in the retake session.
- Written and practical exams can be taken during the retake session.
- Students from Previous Years to 2018-2019
  - All the above rules apply to students from previous years.
  - Seminar/Laboratory assignments must be redone during didactic activity time (in the 14 weeks before normal session).
- At least grade 5 (from a scale of 1 to 10) at written exam. The final grade computed with the given formula must be at least 5 in order to pass the exam. At least grade 5 (from a scale of 1 to 10) at written and practical exams and laboratory/seminar activity.

Date	Signature of course coordinator	Signature of seminar coordinator
18 April 2018	Ass. Prof. PhD. Andreea Vescan,	Ass. Prof. PhD. Andreea Vescan
Date of approval	Signature	e of the head of department
	Pro	of. PhD. Anca Andreica